NASTech Data Collection System

User Guide

Version 3.00

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Chapter 1 Introduction

The ***NASTech* Data Collection** system (**NDC-Plus**) is a comprehensive system designed to provide both small and large businesses with a simple and cost effective method of capturing Time & Attendance and Work-in-Progress data directly from the shop floor. Many years of experience have gone into the design and development of this system. Simplicity, flexibility and high availability were the main criteria under which the software was developed.

We at ***NASTech*** are committed to designing and developing the highest quality software possible and are confident that you will enjoy working with **NDC-Plus.** We look forward to working with you and wish you every success in the future.

System Features

Administrative Features

- ☐ Unattended operation.
- ☐ User definable transaction types (up to 99).
- ☐ User definable prompt messages (up to 99).
- ☐ User definable prompt response edit criteria.
- ☐ Store and forward operation
- ☐ User definable master files (up to 20).
- ☐ Special handling available via user exits.
- ☐ Master file inquiry and optional maintenance.
- ☐ Built-in transaction test facility.
- ☐ Real-time shop-floor station monitoring.
- ☐ Host interface test and monitoring facility.
- ☐ Automatic download of master files during operation.
- ☐ Real-time upload of transactions to host computer.
- ☐ Automatic restart after power outage.
- ☐ Stations may be added or deleted during system operation.
- ☐ Sophisticated fail-safe capabilities.

Shop-floor Hardware Features

- ☐ Up to 250 shop-floor stations per plant.
- ☐ Up to 250 plants per system.
- ☐ Flexible configurations using modular cabling.
- ☐ Multiple shop-floor station types.
- ☐ Microsoft Windows station emulation.
- ☐ Barcode wand, scanner and slot reader support.
- ☐ Magnetic stripe reader support.
- ☐ Counter, tachometer and scale support.
- ☐ Barcode printer support.
- ☐ Interactive R-F barcode scanner support (future).

Operational Features

- ☐ User definable on-line help messages.
- ☐ Bi-lingual prompt, help and error messages.
- ☐ Type ahead using separator.
- ☐ Correct previous entry within transaction.
- ☐ Cancel transaction at any point.
- ☐ Optional automatic transaction cancellation based on inactivity.
- ☐ Review previously entered transaction.
- ☐ Automatically interprets different barcode types.

System Requirements

NDC-Plus will support systems containing as many as 250 concurrent shop-floor station users on a single PC. In order to provide the maximum throughput and simplicity, the system was designed as a DOS application. Since the system runs completely unattended, the graphical user interface and multi-tasking capabilities provided by Microsoft Windows offers little or no benefit.

Minimum Requirements

The following represents the software and hardware necessary to utilize **NDC-Plus** in a production environment.

- ☐ Microsoft® DOS version 6.0 or later.
- ☐ 386-25 or equivalent computer.
- ☐ 2 megabytes of memory.
- ☐ 40 megabytes of hard disk storage.
- ☐ VGA graphics card and monitor.
- ☐ 1 - 3½" floppy disk drive.
- ☐ 2 - serial ports (COM1 and COM2).
- ☐ 1 - parallel printer port.

Typical Configuration

While **NDC-Plus** will execute on the above configuration, additional hardware and/or software may be required to achieve desired performance levels. The following system configuration will generally provide acceptable performance levels in a typical installation. Larger installations may require additional hardware for improved performance and/or fail-safe capabilities.

- ☐ 486SX-33 or equivalent.
- ☐ 4 megabytes of memory.
- ☐ 80 megabytes of hard disk storage.
- ☐ VGA graphics card and monitor.
- ☐ 1 - 3½" floppy disk drive.
- ☐ 2 - serial ports (COM1 and COM2).
- ☐ 1 - parallel printer port.

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Chapter 2 Software Installation

Initial Installation

NDC-Plus is installed onto your hard disk (drive C) using a special installation program. This program may also be used to install future updates of the software as they become available.

- ☐ Insert the installation diskette in the appropriate floppy drive.
- ☐ Remove diskettes from floppy drives not in use.
- ☐ At the MS-DOS prompt, execute the installation program as follows:

  If you are using drive A, type **a:install** and press **ENTER**.

  If you are using drive B, type **b:install** and press **ENTER**.
- ☐ Select the install option by pressing the **F1** key. You will be asked to name the directory into which you would like to install the software. The default directory is **NDC_PLUS**.
- ☐ Enter **Y** and **ENTER** to continue with the installation. You may enter **N** and **ENTER** to discontinue the installation process.
- ☐ The installation will only take a few minutes to complete. You will be kept abreast of the progress being made throughout the process. You may abort the installation at any time by pressing **ESCAPE**.

Once the installation is complete, you will need to check the **CONFIG.SYS** and **AUTOEXEC.BAT** files on your system. The MS-DOS **EDIT** command may be used to view and/or modify these files. See **Appendix A** for details. If any changes are made to either of these files, it will be necessary to re-boot your system before proceeding.

Updating to new Version

An update option is available for current users of **NDC-Plus**. Prior to updating your system to a new version, it is recommended that you copy all files from your existing **NDC-Plus** directory to a back-up directory to facilitate recovery if necessary. This may be done by using the MS-DOS **XCOPY** command with the /**S** option. This update option should **NOT** be used to update your system to a previous version of **NDC-Plus**.

The update process is invoked by executing the installation program as described above and selecting the **F2** option. The update process will replace all program files and screen layouts on your hard disk. The tables previously defined and the master file data previously loaded will not be disturbed unless specifically denoted within the release document. A **README.TXT** file is provided on the diskette which describes features added or problems corrected since the last major release. Custom programming modifications made to the system must be incorporated into the new version of **NDC-Plus**.

Initialization File

After installing **NDC-Plus**, the **NDC.INI** file contains default values for your configuration. The parameters are divided into four sections as described below. See **Appendix B** for a listing of the file as initially installed. The MS-DOS **EDIT** command may be used to view and/or modify the default parameters. Upper and lower case may be used as desired with additional spacing for readability since all characters are converted to lower case and imbedded spaces are discarded prior to evaluation. The following describes each parameter.

Constants Section

Parameter	Default	Description
AbortTimer	60	Specifies the number of seconds to wait for a user to respond to a prompt before the transaction is canceled. (0 = no time-out)
Beeper	on	Specifies how the shop-floor station beeper is used. (on = beep once for prompt, twice for error; off = no beep; error = beep for error only)
MsgErrorType	1	Specifies the type of error checking to be performed when transmitting data to the host computer. (1 = transmit data length; 2 = transmit hash total)
MsgSep	,	Delimeter used to separate type ahead responses.
SysJrnlPath		Specifies the location of the remote journal file when utilizing the tandem configuration defined in the following chapter. The actual mapping of directories on the network is a function of the peer to peer networking software being utilized. Example: F:\NDC_PLUS
TranRecCount	10000	Specifies the maximum number of transactions which may be stored on the PC during extended periods of host inactivity. Maximum value is 32000. This parameter is ignored if the transaction file is not empty.
TranRecLength	512	Specifies the maximum transaction length. This parameter is ignored if the transaction file is not empty.
Printer	LPT1	Defines one or more parallel printers available to the system. Multiple printers are specified by separating the names with commas. Example: LPT1, LPT2

PageLines(n)	66	Specifies the number of lines which can fit on the printed output page. Based on the length of the paper used and the settings of the printer. When multiple printers are available and page lines differ, specify "**n**" to define the lines available for each printer. If "**n**" is not specified, the line count refers to all available printers. Example: PageLines1 = 48 PageLines2 = 66
PrinterInit(n)		Specifies the printer initialization string to send to the printer before printing. This may be used to reset the printer, set the page orientation etc. When multiple printers are available and the initialization requirements differ, specify "**n**" to define the initialization string for each printer. If "**n**" is not specified, the initialization string refers to all available printers. The "~" is interpreted as an <ESCAPE> code.
DST	yes	Specifies whether or not Daylight Savings Time is observed. If "yes", the system will automatically change the system time (hour) on the first Sunday of April and the last Sunday of October at 2:00 AM. The DSTBEG and DSTEND parameters may be used to set and reset Daylight Savings Time on different dates and times. It should be noted that the clock minute and second hands are constantly updated by and synchronized with the host computer every hour on the half hour during normal system operation regardless of the setting of this parameter.
DST BEG	4,1,7,0,2	Specifies the date and time to change the system clock to Daylight Savings Time when DST = yes. Pos 1 = Month of year 2 = Earliest date of month 3 = Latest date of month 4 = Day of month (0 = Sunday, 1 = Monday, etc.) 5 = Hour of the day
DST END	10,25,31, 0,2	Specifies the date and time to change the system clock to Standard Time when DST = yes. Pos 1 = Month of year 2 = Earliest day of month 3 = Latest day of month 4 = Day of month (0 = Sunday, 1 = Monday, etc.) 5 = Hour of the day

F1 - F8	Function key values for station simulator and those shop-floor stations which support function keys. The number of characters which may be stored by each function key depends on the station type and model. The character "<" is used to store a <CR>. The number of characters which may be stored may be limited on some older shop-floor stations. A system maintenance feature is available to define function keys by station (see chapter 5).
UserParam1 - 8	Up to 16 character string as defined and used by the user exits. See the **NDC.INI** delivered with your most recent update for specific details.

Host Section

Parameter	Default	Description
Type	unidata	Specifies the DBMS running on the host computer. (pick, unidata)
Mode	primary	Specifies the operating mode of the system. This parameter must be set to "secondary" on the stand-by system if present. Transactions sent to the host from the primary system are marked with a “P” and those from the secondary system are marked with an “S”. This allows the host system to identify the source of each transaction. This parameter may be eliminated when utilizing the tandem configuration. (primary, secondary)
Port	1	Specifies the PC serial port to be connected to the host computer. (1 or 2)
Speed	9600	Specifies the baud rate to be used to communicate to the host computer. (2400, 4800, 9600, 19200)
Parity	none	Specifies the parity to be used to communicate to the host computer. (odd, even, none)
Stopbits	1	Specifies the number of stop bits to be used when sending data to the host computer. (1 or 2)

UART	16450	Error number 57 is an indication that the P/C cannot keep up with the host transmission rate. This error does not cause any data loss and can usually be eliminated by altering the host computer to transmit 2 stop bits to the P/C. Reducing the baud rate, (on P/C and host), may also eliminate this condition but is less desirable since it slows the master file download process. High speed buffered communication circuitry is available to eliminate burst data transfer errors. If your computer is equipped with such a UART (16550), you can utilize its capability via this parameter. (16450 or 16550)
F1 - F8		Function key values for Host Communications Monitor. A different sequence of characters may be stored in each of the 8 function keys. This feature is extremely useful when the connection to the host computer is made from the P/C. Function keys may be used for dialing sequences, network sign-on sequences, host logon sequences, etc. The "~" character is used to introduce a 1 second delay and the "<" is used to enter a CR/LF sequence.

Network Section

Parameter	Default	Description
Type		Specifies the model of the PC running **NDC-Plus**. Information only. (386SX, 386DX, 486SX, 486DX)
Port	2	Specifies the PC serial port to be connected to the shop-floor network. (1 or 2)
Speed	9600	Specifies the baud rate to be used to communicate over the shop-floor network. (2400, 4800, 9600, 19200)
Parity	none	Specifies the parity to be used to communicate over the shop-floor network. (odd, even, none)
Stopbits	1	Specifies the number of stop bits to be used when sending data over the shop-floor network. (1 or 2)

StationType	TT5	Specifies the default station type when individual stations are not defined using the Station Definition Maintenance function. (TT4, TT5, TT6, TT9)

Files Section

Parameter	Default	Description
FileName		Specifies the DOS file name without the extension
FileDesc		Specifies the full name of the file. (up to 20 characters)
KeyLength		The maximum length of the record key. (1 <= n <= 16)
RecordLength		The maximum length of the data including field delimiters. (KeyLength <= n <= 512).
Update	no	Specifies whether the file may be updated using the file maintenance function. (yes = allow update; no = inquiry only)
Journal	yes	Specifies whether changes to the file are to be made on the stand-by system if present. (yes = update backup system; no = do not update)

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Chapter 3 Hardware Installation

Several hardware configurations are available depending on the level of backup desired. It is highly recommended that a **UPS** system be installed for all configurations. The **UPS** system should be capable of sustaining power to the computer(s) for at least a couple of minutes since **NDC-Plus** ensures that all data is written to the hard disk every minute. When power is restored, the system will re-boot and **NDC-Plus** will resume operation automatically. Any transactions which were in progress when the power failure occurred must be re-entered.

Stand Alone Configuration

This configuration provides no backup facility. Failure of any critical component requires that a new system be loaded with all necessary software and the master files be reloaded before operation may be resumed. Employees must revert to manual time-keeping until the recovery procedure is completed.

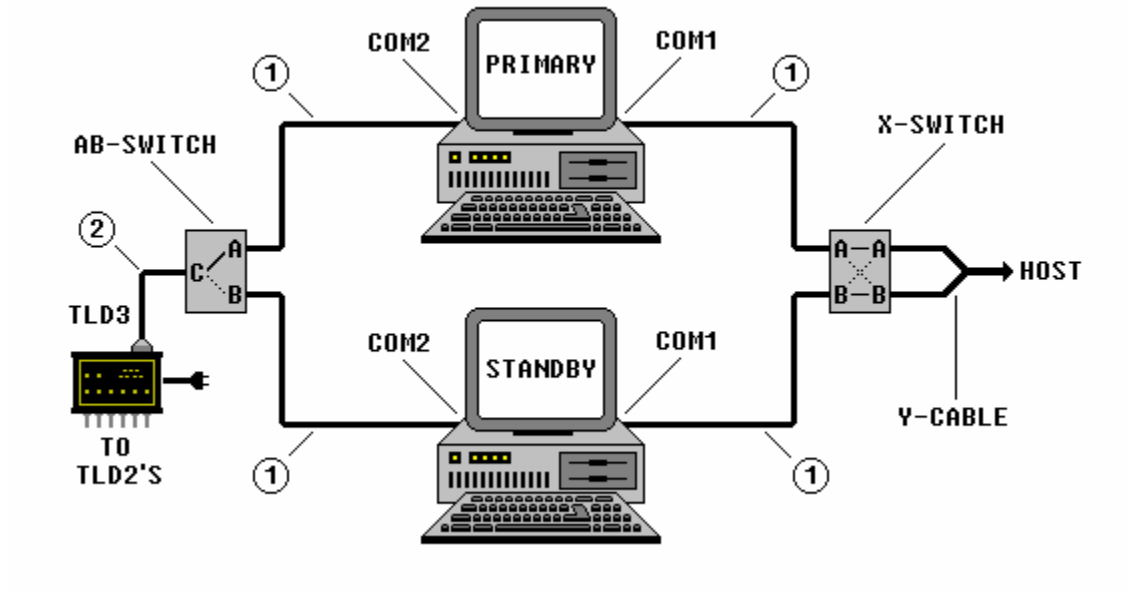
Error! Not a valid filename.

① Standard terminal cable as required by host computer. A 9 to 25-pin adapter may be required depending on COM1 configuration. The system will start up in **SLAVE** mode (F1 key disabled) if the DSR signal is not sensed. This signal should be provided by the host computer, otherwise, it may be necessary to install jumpers as specified for the Y-Cable in **Appendix G**.

② Standard RS-232 modem cable. Maximum length is 50 feet. Male connector required on TLD3 end. Connector on P/C end of cable is a 25-pin or 9-pin female depending on COM2 configuration.

Stand-By Configuration

This configuration provides a hot stand-by facility. Both systems are executing **NDC-Plus**. Master files are downloaded simultaneously to both systems from the host computer. Should anything happen to the primary system, the switches are manually thrown and the secondary system takes over. Transactions in process when the primary system failed, must be re-entered. Employees will be required to sign-on again and any transitional data which may have been stored on the primary system may need to re-initialized. This configuration is not recommended when utilizing system stored counter readings or other transitional data.



① Standard RS-232 modem cable. Maximum length is 50 feet. Male connector required on Switch end. Connector on P/C end is a 25-pin or 9-pin female depending on COM1 and COM2 configuration.

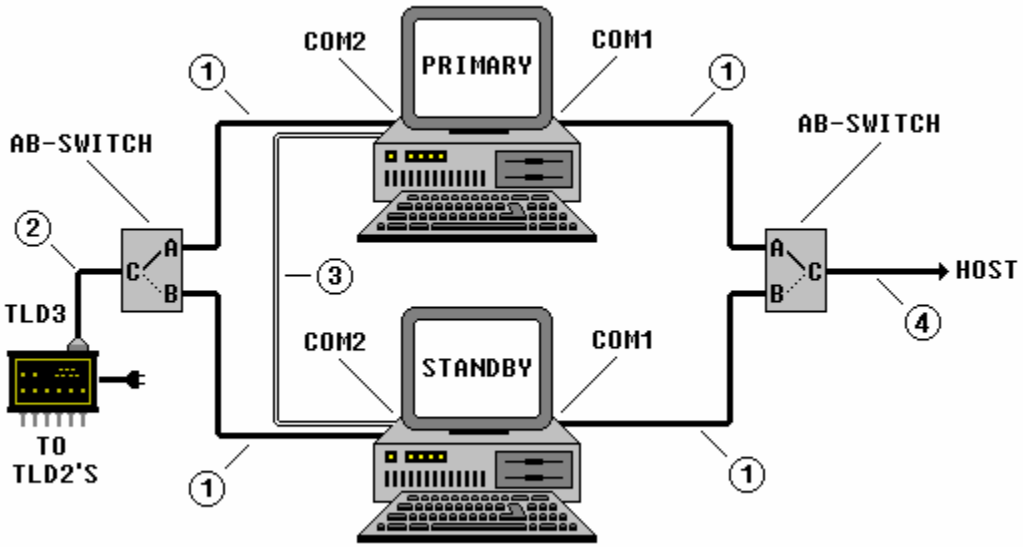
② Standard RS-232 modem cable. Maximum length is 50 feet. A 25-pin male connector is required on both ends.

AB-Switch	Standard 25-pin switch. All female connectors.
X-Switch	Standard 25-pin switch. All female connectors.
Y-Cable	Custom cable. See **Appendix G** for wiring diagram.

Tandem Configuration

This configuration provides a hot stand-by facility. Both systems are executing **NDC-Plus** and are networked together. One system assumes the roll of MASTER and the other SLAVE. Updates by the MASTER to system files, and those master files marked for journalization, are replicated by the SLAVE system such that the systems remain synchronized at all times. The system clocks are also synchronized automatically. Should anything happen to the MASTER system, the switches are manually thrown and the SLAVE system takes over. At this point, the systems reverse rolls of MASTER and SLAVE. A facility is also available to force synchronization of the two systems. This may be necessary when a new SLAVE system is installed or a SLAVE system is placed back on line after an extended period of time. This facility may be used whenever synchronization is questionable. As with other types of recovery, transactions in process when the active system failed, must be re-entered.

This configuration requires that an ethernet card and appropriate networking software be installed on both computers. Peer to peer networking software which provides basic file sharing capability and can be loaded in high memory is required. The system has been fully tested using **Microsoft Workgroup Add-On for MS-DOS**. The setup instructions are provided in **Appendix A**.



① Standard RS-232 modem cable. Maximum length is 50 feet. Male connector required on Switch end. Connector on P/C end is a 25-pin or 9-pin female depending on COM1 and COM2 configuration.

② Standard RS-232 modem cable. Maximum length is 50 feet. Male connector required on both ends.

③ Standard Ethernet cable. When using UTP cable, you may connect the Ethernet adapters using stranded cable and RJ-45 connectors wired as follows:

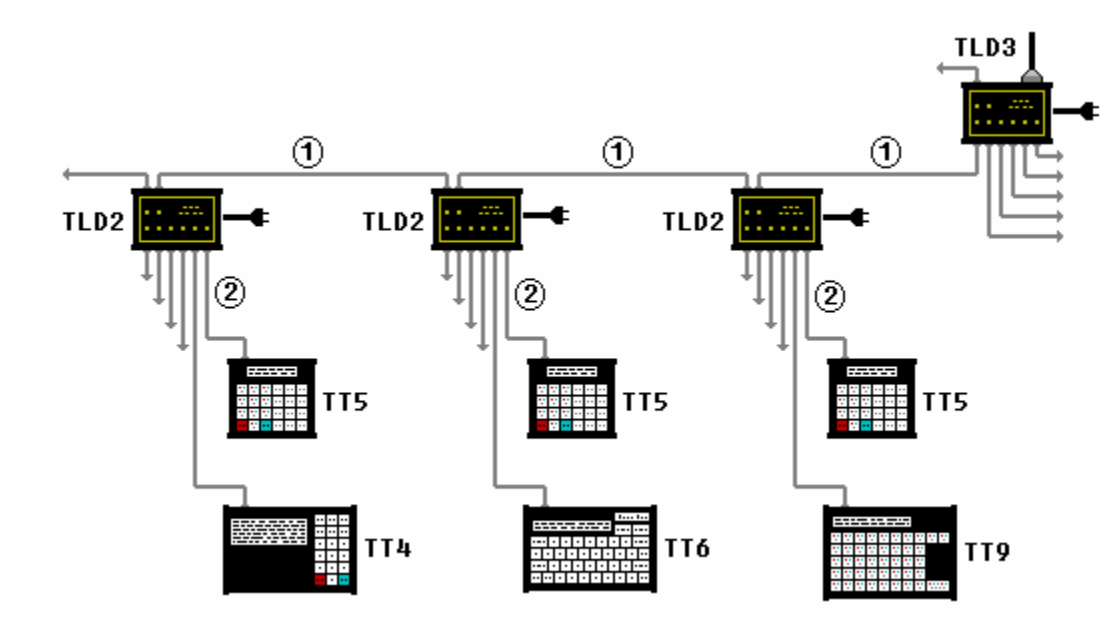
TD+	1	-	3	RD+
TD-	2	-	6	RD-
RD+	3	-	1	TD+
RD-	6	-	2	TD-

④ Standard terminal cable as required by host computer. A 25-pin male connector is required on switch end.

AB-Switch Standard 25-pin switch. All female connectors.

Basic Shop-Floor Cabling

The following diagram illustrates the basic cabling requirements of the shop-floor data collection system. Unshielded twisted pair (UTP) cable is recommended for all modular cabling as it provides protection against electrical interference. It is also recommended that a suitable number of spare devices be kept on hand at all times. **Appendix E** describes the procedure required to set up the shop-floor stations. See **Appendix G** for cable diagrams.

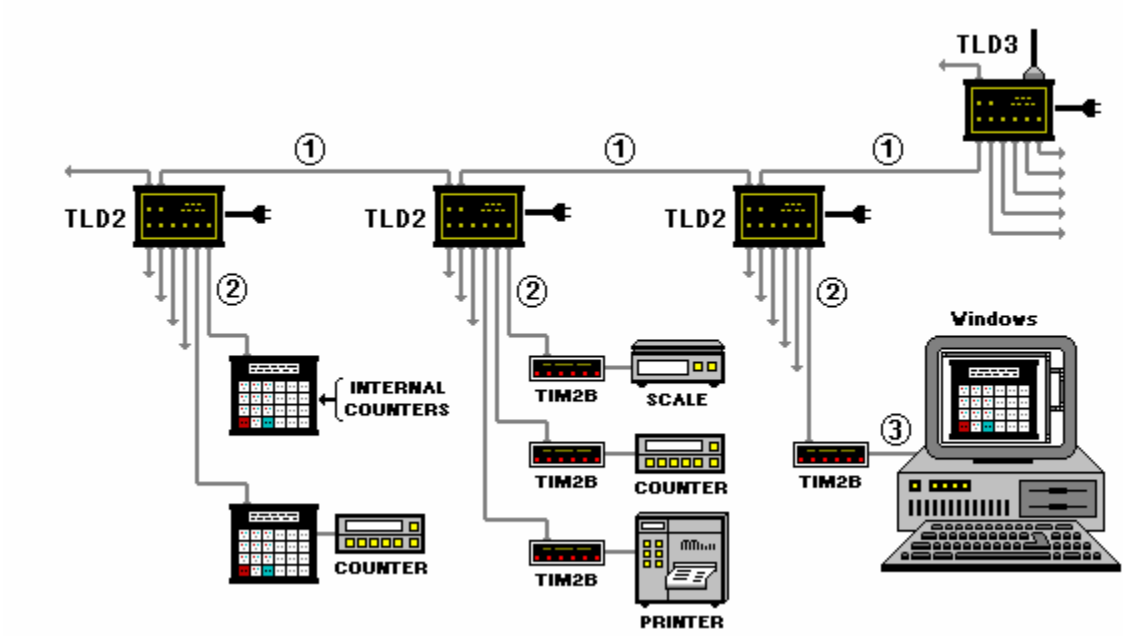


① Modular cable. Maximum length is 2,000 feet.

② Modular cable. Maximum length is 100 feet if station is powered by TLD2. By supplying power to individual shop-floor stations, the distance may be extended to 2,000 feet.

Shop-Floor Optional Equipment

The following diagram illustrates various optional equipment which may be connected to the shop-floor network. Consult with your vendor to determine the make and model of the counters, scales and printers currently supported and their specific cabling requirements.



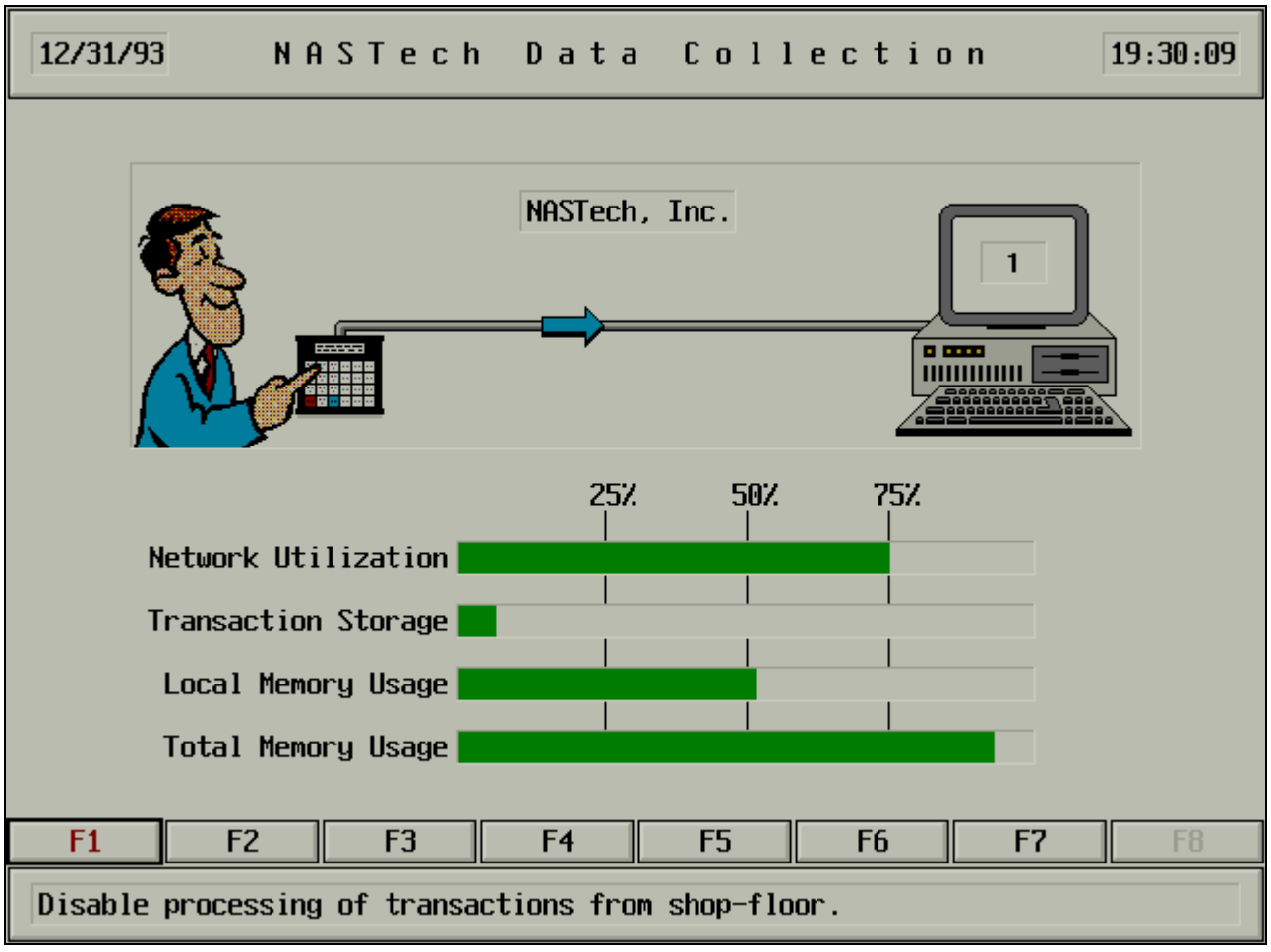
① Modular cable. Maximum length is 2,000 feet.

② Modular cable. Maximum length is 100 feet if station is powered by TLD2. By supplying power to the shop-floor station, the distance may be extended to 2,000 feet.

③ Standard RS-232 modem cable. Maximum length is 50 feet. Male connector required on TIM2B end. Connector on P/C end is a 25-pin or 9-pin female depending on serial port used.

Chapter 4 Main Screen

After executing the system by typing **NDC** at the MS-DOS prompt, and entering the required security code, the following screen appears. To terminate, ensure that the network is disconnected and then press **F12**.



The main screen contains five separate areas as follows:

- The header section contains the current date and time.
- The graphics section indicates when the shop-floor network is active (inactivity is indicated by a break in the cable). Shop-floor usage is represented by a worker who makes an appearance each time a transaction is completed.

- The statistical section contains various statistics in graphical form as follows:
  1) number of stations connected as a percentage of the maximum number of stations licensed.
  2) number of transactions awaiting transmission as a percentage of the total transaction storage made available.
  3) number of bytes of local storage in use as a percentage of the 64K available. The system will abort if this should reach 100%.
  4) number of bytes of global memory in use as a percentage of the 640K of conventional memory available. The system will use additional amounts of local storage if this should reach 100%.

- The menu section contains 8 buttons to invoke various functions as follows:

Used to activate and deactivate the shop-floor network.

Used to activate the system file maintenance function.

Used to activate the master file maintenance function.

Used to activate the station simulation sub-screen.

Used to activate the station monitor sub-screen.

Used to activate the host interface monitor sub-screen.

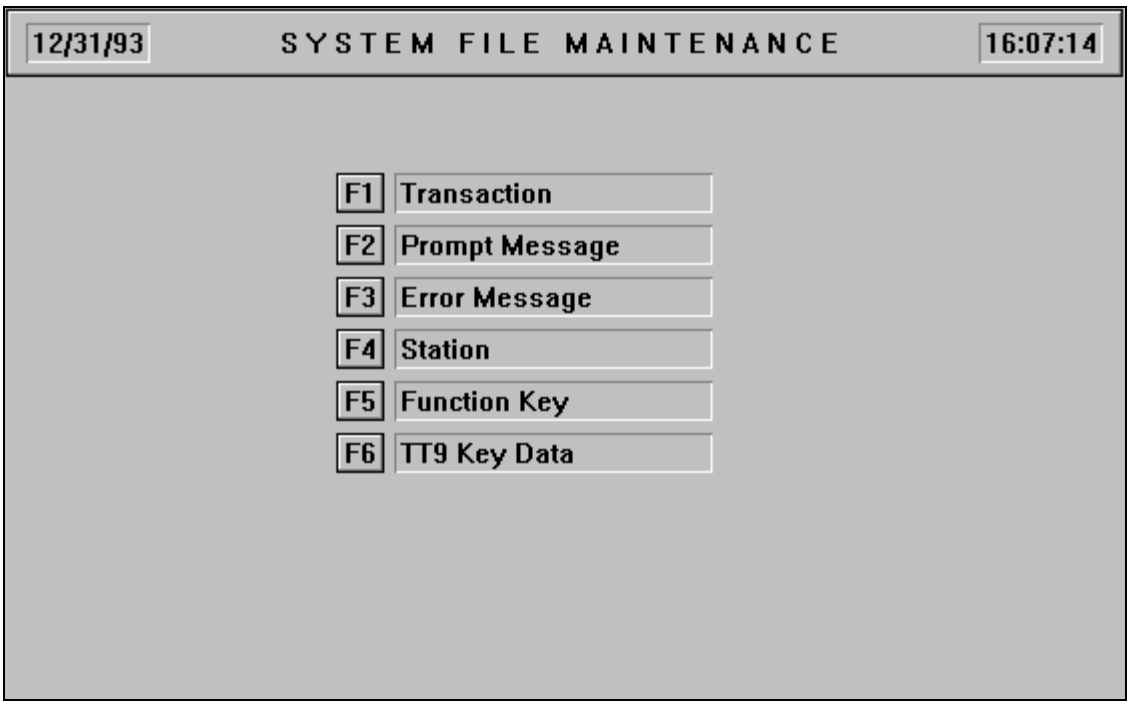
Used to display various system level status information.

Used to synchronize a stand-by system with that of its primary system when using the tandem configuration.

- The message section is used to display system level help messages and error messages.

Chapter 5 System File Maintenance

The system master files represent one of the many methods used by **NDC-Plus** to provide the system with its unique flexibility. **Appendix C** describes how to view and edit data on the file maintenance screens. To exit from the current menu or screen press **F12**.



The following summarizes the functionality provided by these files.

F1 Defines the order in which the messages are presented to the user for input.

F2 Defines the prompt messages presented to the user and the edit criteria for the input data. The prompt messages and help messages may be defined in two languages.

F3 Defines the error messages which are displayed to the user when data is entered in error. The error messages may be defined in two languages.

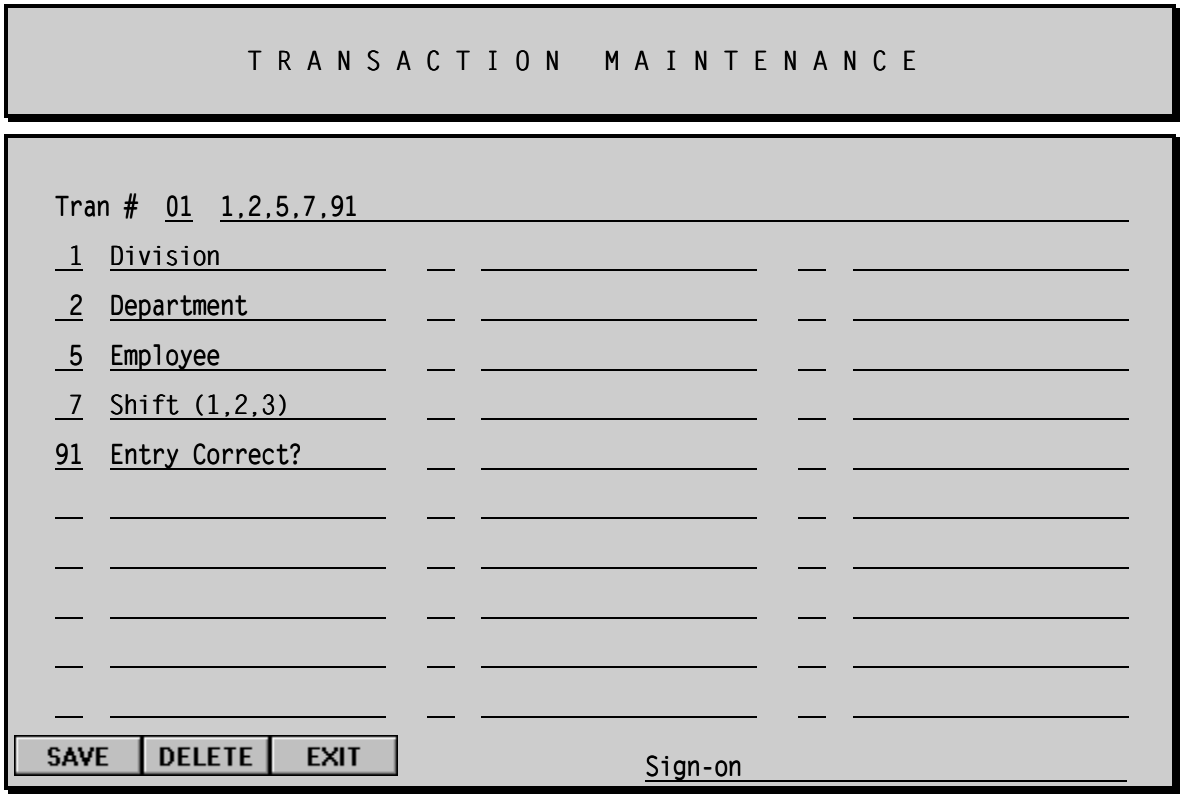
F4 Defines the location and type of each station on the network. Also, the location and association of other devices such as counters, scales and barcode printers.

F5 Defines the settings of each of eight function keys by station. The data defined may be downloaded or selected upon receipt of an appropriate command from the station.

F6 Defines the settings of each of the keys on a TT9 station. Each key may contain up to 16 characters of alphanumeric data for each of 3 overlays.

Transaction Maintenance

This screen is used to define the various transactions which may be used on the shop-floor stations. A transaction represents a series of prompt messages which are to appear on the shop-floor station. See **Appendix D** for examples.



The fields on the above screen are defined as follows:

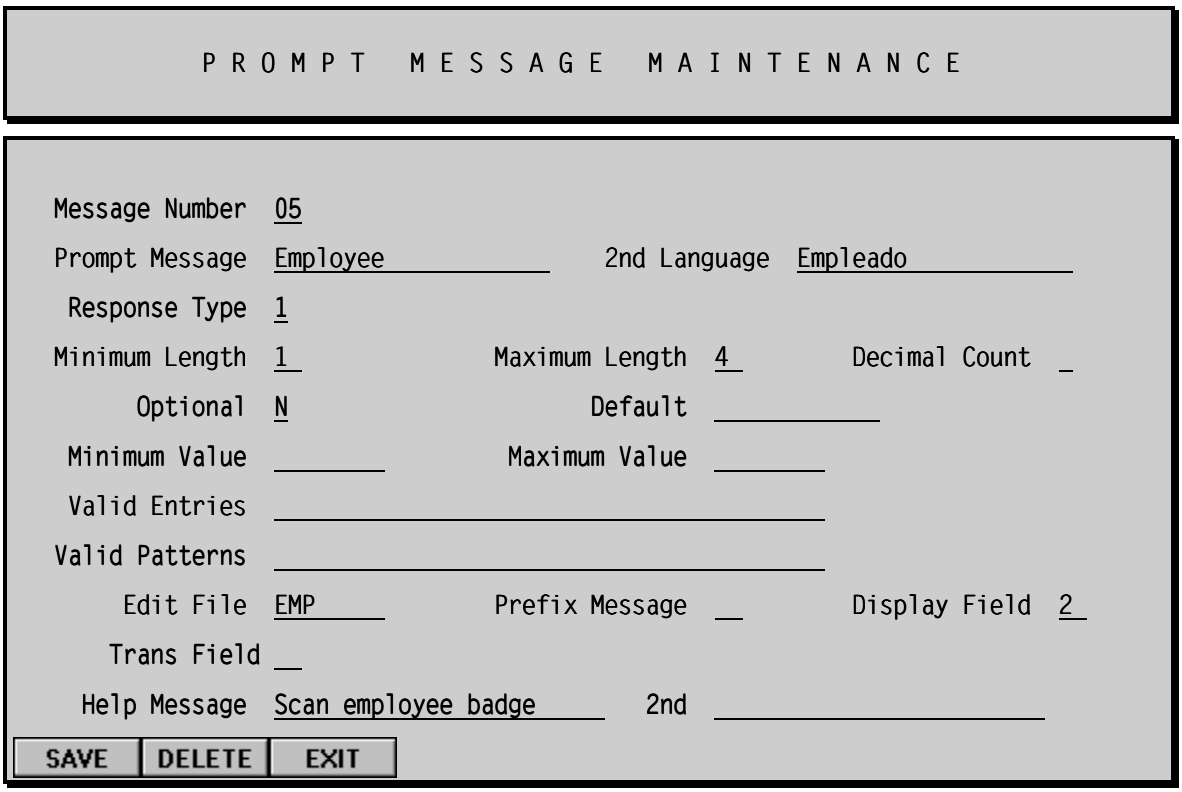
Transaction Number	Any number between 1 and 99. Transaction numbers 90 through 99 are reserved for system level functions.
Message Sequence	The prompt messages, (separated by commas), which are to be presented to the employee at the shop-floor station. A maximum of thirty message numbers may be entered. The message ID and associated prompt messages are displayed in the bottom half of the screen. These are displayed upon initial display of a record or when modifying the message sequence and then pressing the ENTER key or the TAB key.

A prompt message displayed in **RED** indicates that the Optional field of the prompt message is marked with an "S" and therefore will be skipped.

A prompt message displayed in **GREEN** indicates that the Optional field of the prompt message is marked with an "S" and therefore will be skipped, however, the default value will be used as if it had been entered.

Prompt Message Maintenance

This screen is used to define the various prompts which may appear on the shop-floor stations. The order in which the messages appear is defined by the transaction definition screen previously described. See **Appendix D** for examples.



The fields on the above screen are defined as follows:

Message Number	Any number between 0 and 99. Message number 0 is used to define the initial prompt message on the shop-floor station.
Prompt Message	The prompt message in both primary and secondary languages, which is to appear on the shop-floor station. The secondary language is optional. The secondary language is used only when present and the secondary language type is specified on the Employee file.

Response Type	The type of data which may be entered in response to the prompt. 1) alphanumeric 2) alphabetic 3) integer numeric 4) decimal numeric 5) date 6) time of day 7) reserved for future use 8) (Y)es or (N)o 20) modulo 10 check digit
Minimum Length	The minimum number of characters which the user may enter. If the field is optional as defined below, the user may leave the field blank or enter the minimum number of characters specified here.
Maximum Length	The maximum number of characters which the user may enter. If set to zero, the field is for display only and may not be modified.
Decimal Count	The maximum number of digits which may be entered following the decimal point. Used for decimal type data only. The maximum field length must be large enough to allow for all digits and the decimal point.
Optional	Specifies whether a response is optional or required. "Y" is used to indicate that the response is optional. "S" indicates that the prompt is to be skipped. “N” is the default and indicates that a response is required.
Default	When a response is defined as being optional, the value specified here is used as the response when the user presses the **ENTER** key in response to the prompt message. If the optional field contains an "S", the prompt message is not displayed and the value is used as if it had been entered.
Minimum Value	Specifies the minimum value which may be entered. Used for integer, decimal, date entries only. “DATE”, “DATE+n” and “DATE-n” may be used for date range checking where “DATE” represents the current date.
Maximum Value	Specifies the maximum value which may be entered. Used for integer, decimal and date entries only. “DATE”, “DATE+n” and “DATE-n” may be used for date range checking where “DATE” represents the current date.

Valid Entries	When the data type is alphanumeric, this entry defines the only entries which may be entered by the user. The valid entries are separated by commas. For numeric or decimal type fields, the values specified are in addition to any valid numeric data which may be entered.
Valid Patterns	Specifies the sequence of numeric, alphabetic, alpha-numeric data and the position of any required constants. The pattern consists of an integer number followed by the letter N, A or X or a quote delimited character string. The integer defaults to a 1 if omitted and a 0 may be used to define a variable sequence of characters. Also, the quotes are optional except when omission may cause the pattern to be interpreted incorrectly. Example: 3N-3N-4N for telephone number, 0N.2N for a decimal number with fixed number of decimals, “0”5N for a six digit integer with a required leading zero.
Edit File	The name of the file which is to be used to validate the user response.
Prefix Message	If the key to the edit file is a combination of data elements, specify the message number whose response is to be concatenated to the beginning of the current response prior to validating the entry against the specified edit file.
Display Field	When validating a response against a file, you may display one of the fields within the file on the shop-floor station for visual verification.
Trans Field	Specifies the field number, within the transaction passed to the host computer, where the response is stored. This field is not required for standard prompt messages since the format of the transaction is controlled by the user exits supplied with the system.
Help Message	The help message in both primary and secondary languages which is to appear on the shop-floor station when the user enters a "?" in response to the prompt message.

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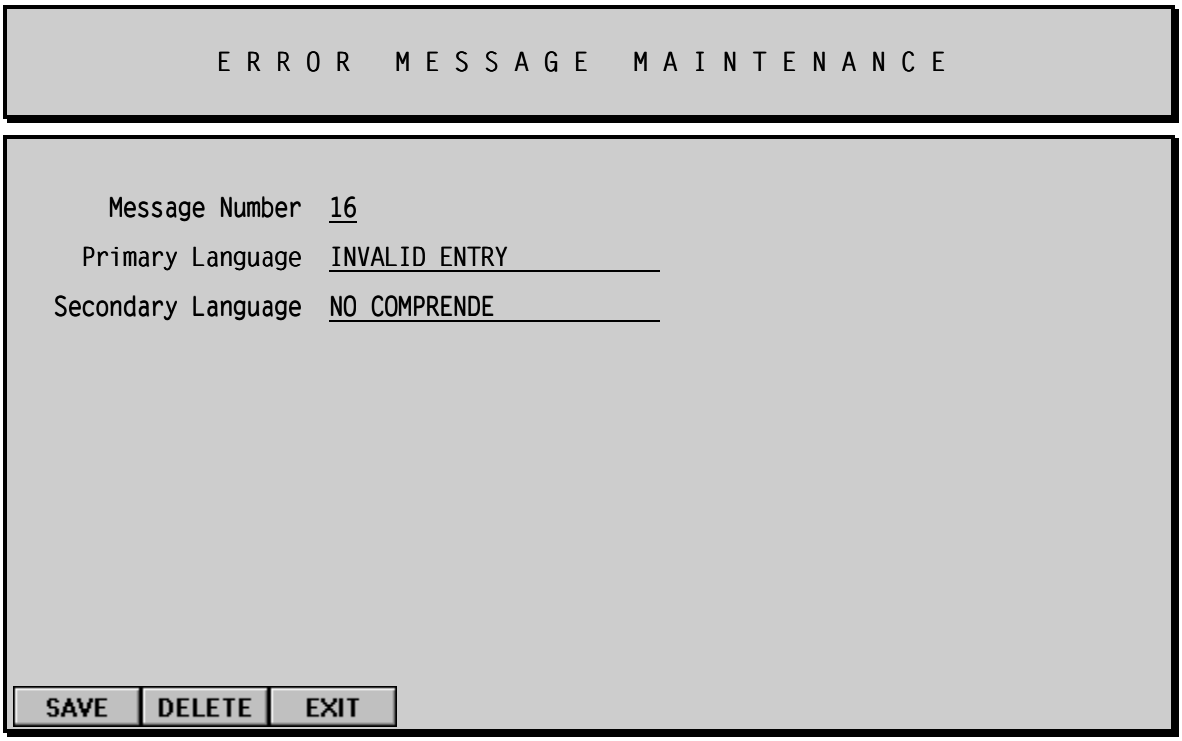
Error Message Maintenance

This screen is used to define the various errors which may occur during the transaction entry process at the shop-floor station. Error message numbers 1 through 50 are reserved for system level errors. Error message numbers 51 through 99 are reserved for use within the application specific user exits.



The fields on the above screen are defined as follows:

Message Number	Any number between 1 and 99. Message numbers 1 through 50 are reserved for system use. Message numbers 51 through 99 are for application use.
Primary Language	The error description in the primary language.
Secondary Language	The error description in the secondary language. The secondary language is used only when present and the secondary language type is specified on the Employee file.

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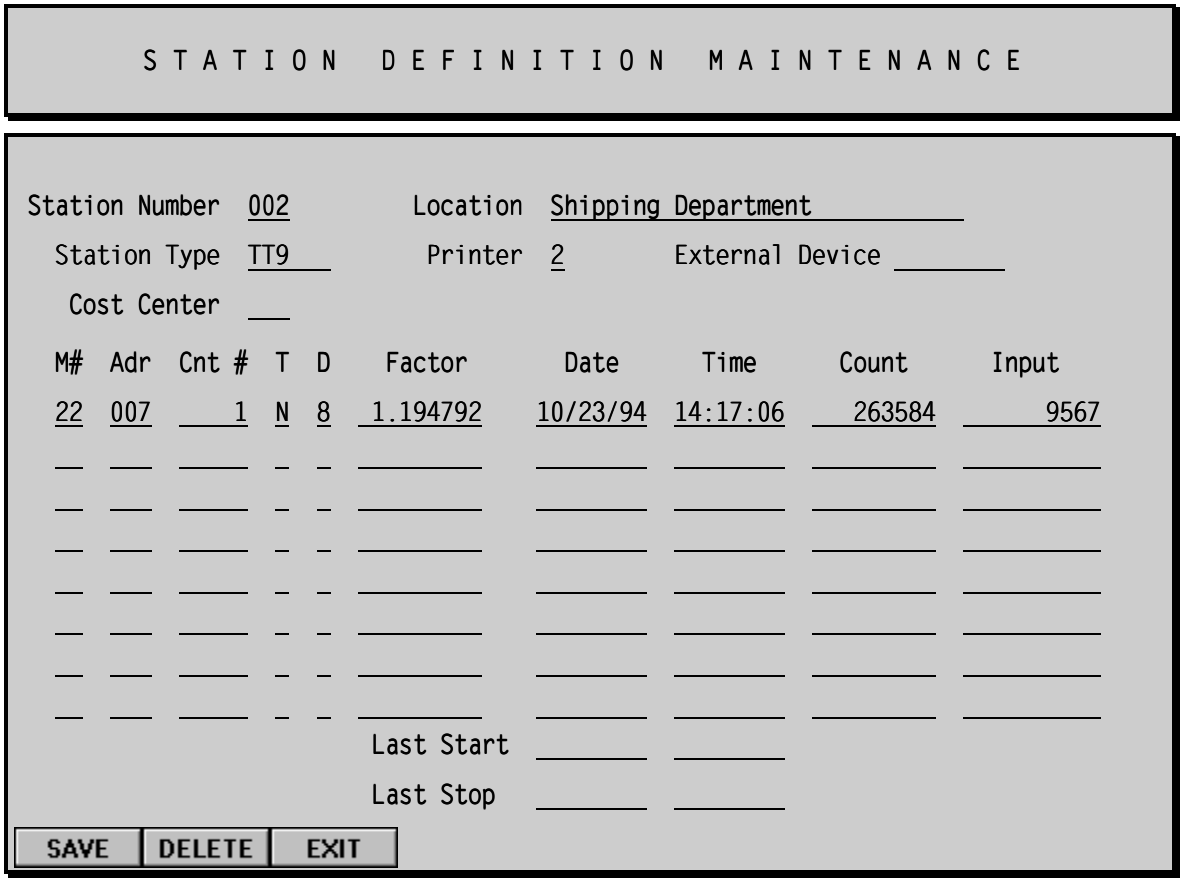
Station Definition Maintenance

This screen is used to define the various shop-floor stations and to store related counter and tachometer information.



The fields on the above screen are defined as follows:

Station Number	The number corresponding to the address set up for the shop-floor station being defined. Shop-floor stations should be addressed beginning at 1. The maximum number which may be used is limited by the applicable license agreement.
Location	The physical location of the station being defined.

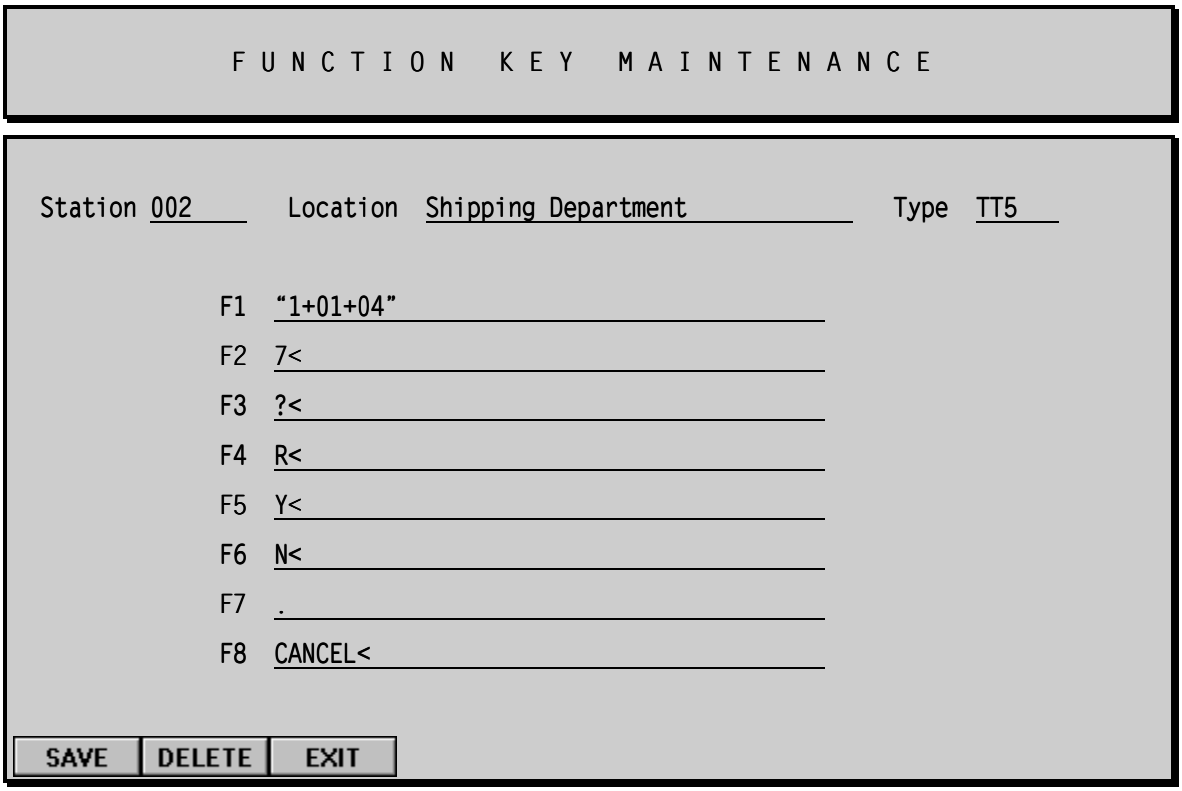
Station Type	The type of shop-floor station being defined. The types currently available are: 1) TT4 - 8 line x 40 characters display. 2) TT5 - 2 line x 24 character display. 3) TT6 - 2 line x 40 character display, alphanumeric keyboard. 4) TT9 - 2 line x 40 character display with programmable keyboard. 5) TIM2B - RS232 interface device.
Printer	Several parallel printers may be made available to the NDC-Plus computer for printing the shift summary report described in chapter 11. This parameter defines which of the available printers is to be used to print the report when requested from this station.
External Device	When the station contains an auxiliary port or the station type is a TIM2B, this field is used to define the RS232 device connected to the station or to the TIM2B. This can be a counter, a terminal, or a serial printer. If a **WYSE50** compatible terminal is connected to the TIM2B, this field should contain **WYSE50**. If the NDC-Plus station emulator is used in conjunction with a computer running Microsoft Windows, this field should contain either TT4, TT5 or TT6.
Cost Center	If the station is only used in conjunction with a specific cost center, you may enter the cost center ID here. If this is done, the system will not prompt for cost center when a transaction is entered from the station.
M#	The message number which is to be satisfied by reading the specified counter. If the counter being read is not internal to this station, a similar entry will also appear on the specified station to store the counter values read. This field will contain a “**” to indicate that this has occurred.
Adr	The station ID of the station or TIM2B containing the counters. If the counters are internal to a station other than the station being defined, the station so defined should not be used for transaction input.

Cnt #	The counter to be read. The value entered here depends on the type of counter being used. Internal station counters are numbered 1 through 4. For external counters connected to a TIM2B, an optional device number may be specified. Example, 4-1 specifies that external Device #4 is to be interrogated and Counter #1 is to be read.
T	Specifies the type of read to be performed, (**G**)ross count, (**N**)et count or (**T**)achometer reading. The net count is computed by subtracting the previous counter reading from the current value. Tachometer reading is only available if the external counter is so equipped.
D	The number of digits of the counter readout to be used. Must not exceed the actual number of digits supported by the counter.
Factor	The factor is used to convert between different units of measure. Example, if a counter is incremented 4 times for each rotation of a roller and the roller circumference is 57.35 inches, this can be converted to feet with a factor of 1.194792 or (57.35 ÷ 4 ÷ 12). The actual counter reading is multiplied by the factor to produce the count in the required unit of measure. The maximum result of the multiplication must not exceed 2,147,483,647.
Date	Updated when a transaction is completed and contains the date that the counter was last read.
Time	Updated when a transaction is completed and contains the time that the counter was last read.
Count	Updated when a transaction is completed and contains the count at the time of the last reading. The value stored is the actual counter reading multiplied by the factor previously described.
Input	Updated when a transaction is completed and contains the value used to satisfy the prompt message. For gross counter readings or tachometer readings, this value will be the same as the count field previously described.
Last Start	Used to display the date and time that the tachometer reading changed from zero to some greater value. The accuracy of this information is dependent on how often the tachometer is read.

Last Stop	Used to display the date and time that the tachometer reading changed to zero from some greater value. The accuracy of this information is dependent on how often the tachometer is read.

Function Key Maintenance

This screen is used to define the data associated with each function key of a specified station. The specified data may be downloaded to the station, or used as if it were entered at the station when the appropriate command is received from the station.



The fields on the above screen are defined as follows:

Station

The number corresponding to the address set up for the shop-floor station being defined. This is the same number as that used when defining the station using the station maintenance facility described previously. To copy the function key settings from another station, enter the new station number followed by a hyphen and then by the number of the station to be copied.

Station **251** may be used to define the function keys for the **Station Simulator** (see chapter 7).

Station **KBD** may be used to define the function keys for the **Host Communications Monitor** (see chapter 9).

Location	Location of station as defined on the Station Definition Maintenance screen.
Type	Station type as defined on the Station Definition Maintenance screen.
Key Definition	Up to 40 characters may be defined for each of the function keys. Multiple prompt message responses may be defined for each function key by utilizing the **MsgSep** character defined in the **NDC.INI** file. If the function key data is not enclosed in double quotes, the data will be downloaded to the function keys when requested. In this case, the character "**<**" is used to store a **<CR>**. When defining the function keys for the **Host Communications Monitor**, as many as 60 characters may be defined for each function key, multiple "**<**" characters may be used and the "~" character may be used to introduce a 1 second delay. This feature is extremely useful when the connection to the host computer is made from the P/C. Function keys may be used for dialing sequences, network sign-on sequences, host logon sequences, etc.

Function Key Download

If the function key data is **NOT** enclosed in double quotes, the data will be downloaded to the station when requested. In this case the "**<**" is used to store a **<CR>** (see examples above for F7 and F8). Although it is more efficient to download data to the station function keys, the amount of data which may be downloaded is limited based upon the type and model of the station being used (see hardware manual for specific limitations).

To download the function keys, enter **$F** and press the **ENTER** key. The message **F1-F8 LOADED** is displayed upon successful completion of the download. Individual function keys may be downloaded by entering **$F1** through **$F8** for function keys 1 through 8 respectively.

Function keys must be loaded for each station on the network and for those stations subsequently added to the network. If the download is requested from a station whose function keys have not been defined using this facility, the function key data defined in the **NDC.INI** file is used for the download.

Function Key Interpretation

When function key data is enclosed in double quotes, the data is not downloaded to the station but is used by the system as if it were scanned or keyboard entered at the station. This occurs when the appropriate command is received from the station. The commands are **$1** through **$8** for function keys 1 through 8 respectively. These commands may be entered from the keyboard or scanned from bar-coded target sheets.

Additionally, commands may be downloaded to the function keys of the station by entering **$F** and pressing the **ENTER** key. The message **F1-F8 LOADED** is displayed upon successful completion of the download. Commands may be downloaded to individual function keys by entering **$F1** through **$F8** for function keys 1 through 8 respectively. If the data associated with the function key is delimited by double quotes, then **$1<CR>** is downloaded to function key 1, **$2<CR>** to function key 2 and so forth. If the associated data in **NOT** enclosed in double quotes, the actual data is downloaded to the function key as described above.

Function keys must be loaded for each station on the network and for those stations subsequently added to the network. It should be noted that this feature may not be supported by some older shop-floor stations since the function keys will only store 2 characters. If the download is requested from a station whose function keys have not been defined using this facility, the function key data defined in the **NDC.INI** file is used for the download.

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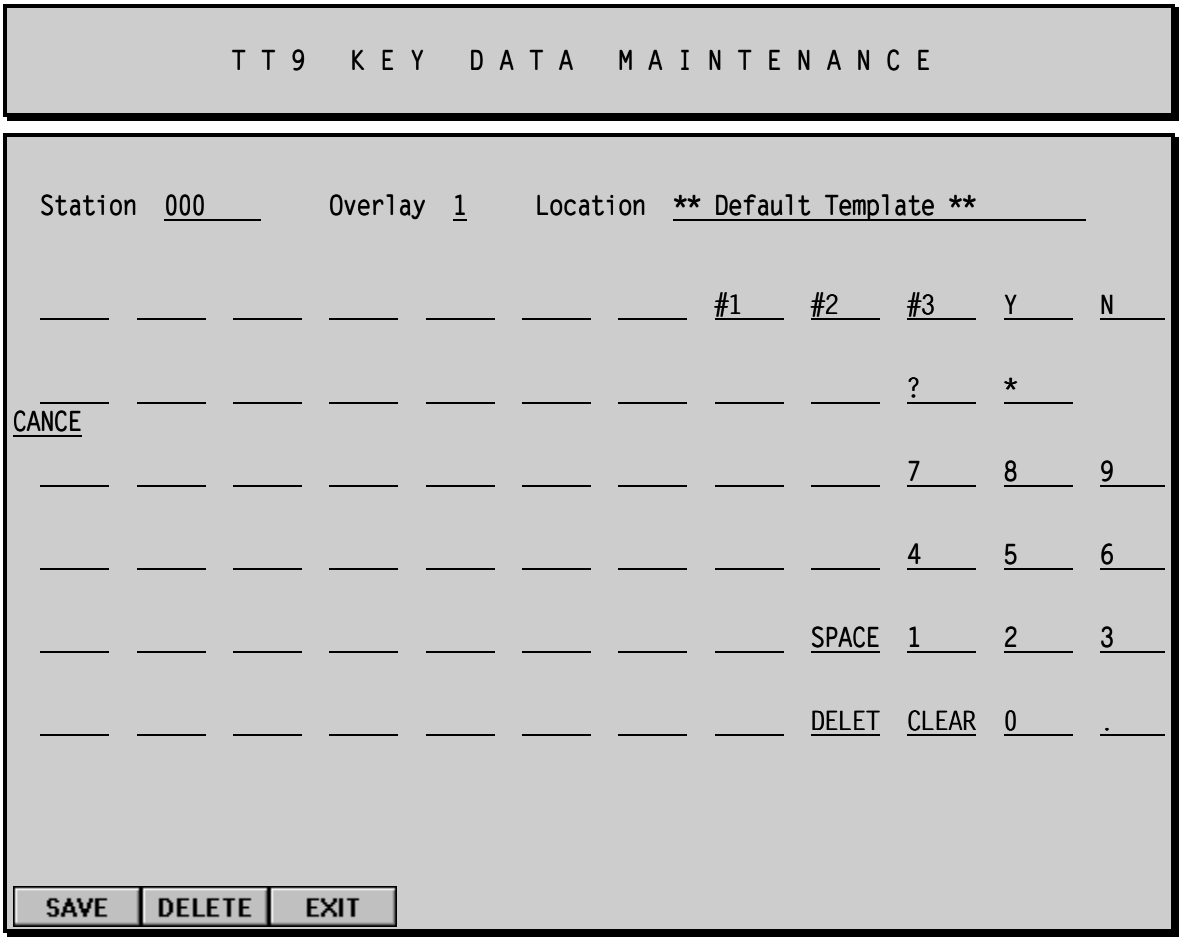
TT9 Key Data Maintenance

This screen is used to define the various keys on the TT9 type shop-floor stations. The key settings of station 0 becomes the initial starting point for all other stations. Each station can have 3 different settings called overlays. Overlays could be used to define different key settings for different cost centers sharing a single TT9. Overlays are selected by transmitting “#n” where n is the requested overlay. If a single overlay is used, it is not necessary to define the “#n” keys.

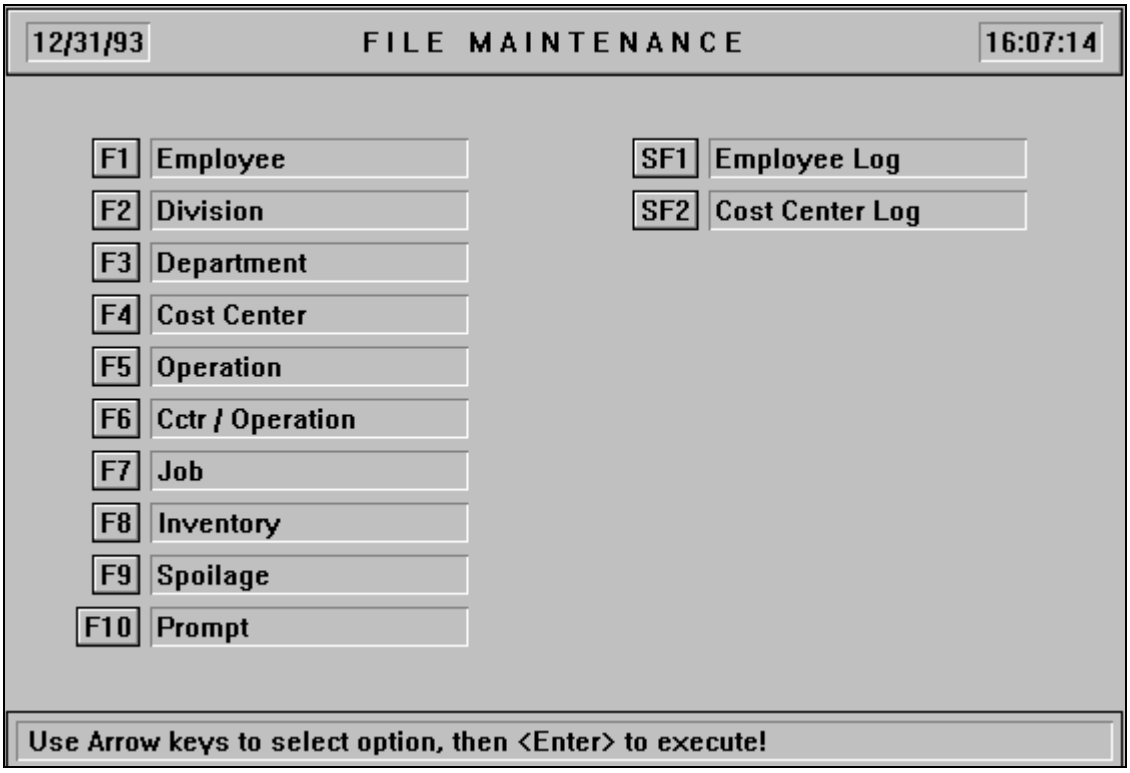


The fields on the above screen are defined as follows:

Station	The number corresponding to the address set up for the TT9 shop-floor station being defined. This is the same number as that used when defining the station using the maintenance facility described previously. To copy the key settings from another station, enter the new station number followed by a hyphen and then by the number of the station to be copied. If this is not done, the settings of station 0 is copied to the new station being defined.
Overlay	The TT9 keyboard may be programmed differently for each of three overlays. To view or modify the various keyboard definitions, press **F1** for overlay 1, **F2** for overlay 2 or **F3** for overlay 3.
Key Contents	Up to 16 characters may be programmed into each of the 72 keys for each of the three overlays.

Chapter 6 Master Data Files

The master data files are application specific files used mainly to edit data keyed by the operator and for displaying descriptive data for visual verification. Although the master file data may be key entered via the associated screens, the data is generally downloaded from the main system computer. A total of 20 files may be defined for this purpose. New files are added to the system by adding the necessary file definition lines to the **NDC.INI** file (see chapter 2). The screens used to display the data are defined using the editor and are stored in the **SCREEN** directory. If the screen definition file is not created, the screen by the name of **GENERIC.SCN** is used as a default. **Appendix C** describes how to view and edit data on the file maintenance screens. To exit from the current menu or screen press **F12**.



The following summarizes the functionality provided by these files.

F1 This file is used to define the valid employees whose activities are to be recorded.

F2 This file is used to define the various divisions within the plant.

F3 This file is used to define the various departments within the plant. Since a department may perform work for more than one division, the division ID is used to prefix the department ID. Example, "0135" and "0235" defines department "35" as being valid for both divisions "01" and "02".

F4 This file is used to define the various cost centers or work centers within the plant.

F5 This file is used to define the various operations which may be performed within the company. The operations may be defined generically. Example, "SETU" defines the set-up code. This operation may be performed upon many different pieces of equipment within the plant.

F6 This file is used to define the association between the valid operations and the cost centers upon which the operation may be used. The standard time required to perform the operation is defined at this level since the time required to set-up two different pieces of equipment may be different.

F7 This file is used to define the various active jobs which may be worked upon within the plant.

F8 This file is used to define the various inventory products which may be used within the plant.

F9 This file is used to define the various spoilage codes which may be used within the company. These codes are used to categorize labor and material spoilage.

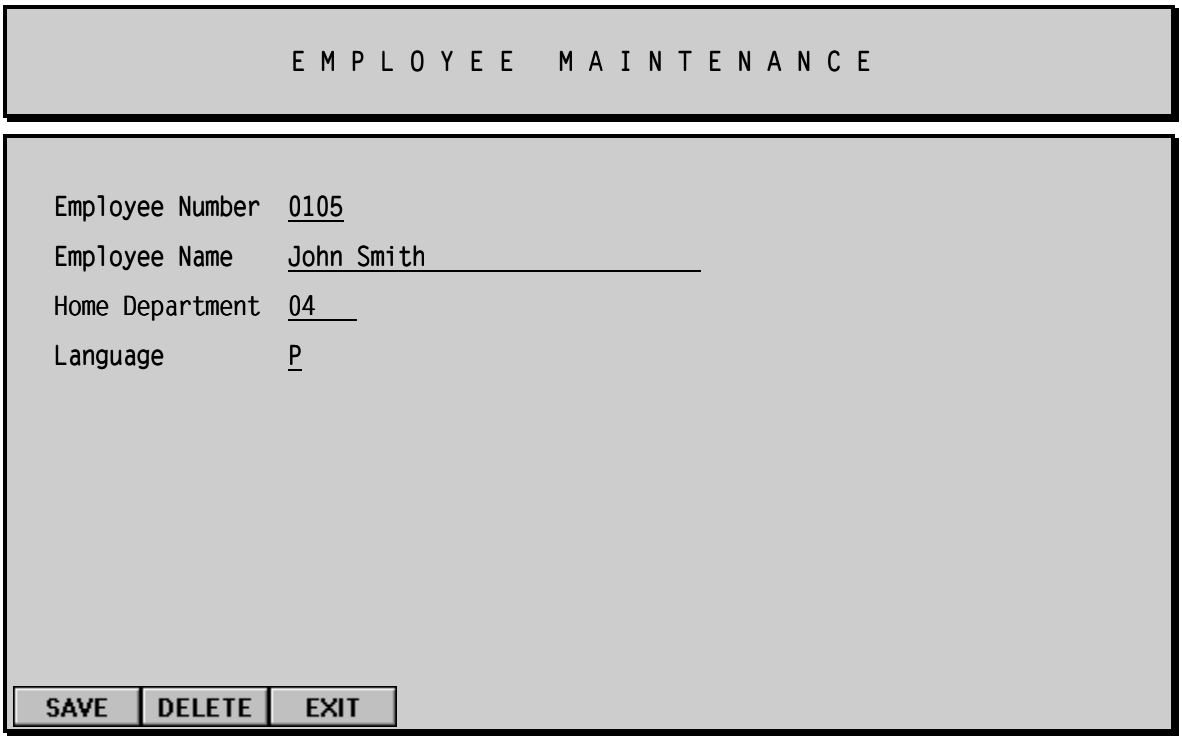
F10 This file is used to define the various **Additional Prompt** messages which may be associated with a particular operation. Up to 10 prompts may be linked to each operation code and are presented on the shop-floor station in the order specified. This capability may not be available in all versions of **PRIMAC**.

SF1 This file is used by the system to keep track of each employee's status and last activity.

SF2 This file is used to store ending counter readings for each cost center. The counter reading may be used as the beginning counter reading for the next entry for the associated cost center. This capability may not be available in all versions of **PRIMAC**.

Employee File

This file is used to define the valid employees whose time and/or activities are to be recorded.

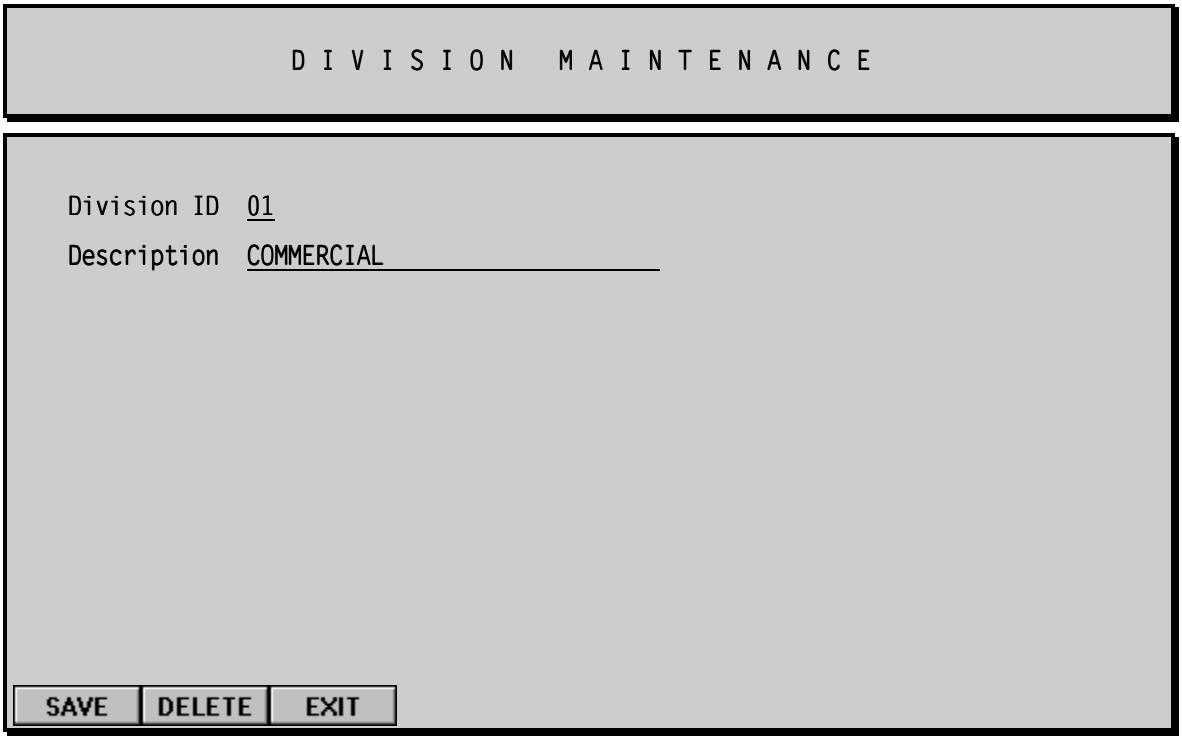


The fields on the above screen are defined as follows:

Employee Number	Employee ID as defined in **PRIMAC**.
Employee Name	Full name.
Home Department	Home department (information only).
Language	Specifies whether to communicate to the employee in the (P)rimary or (S)econdary language.

Division File

This file is used to define the various divisions within the plant.

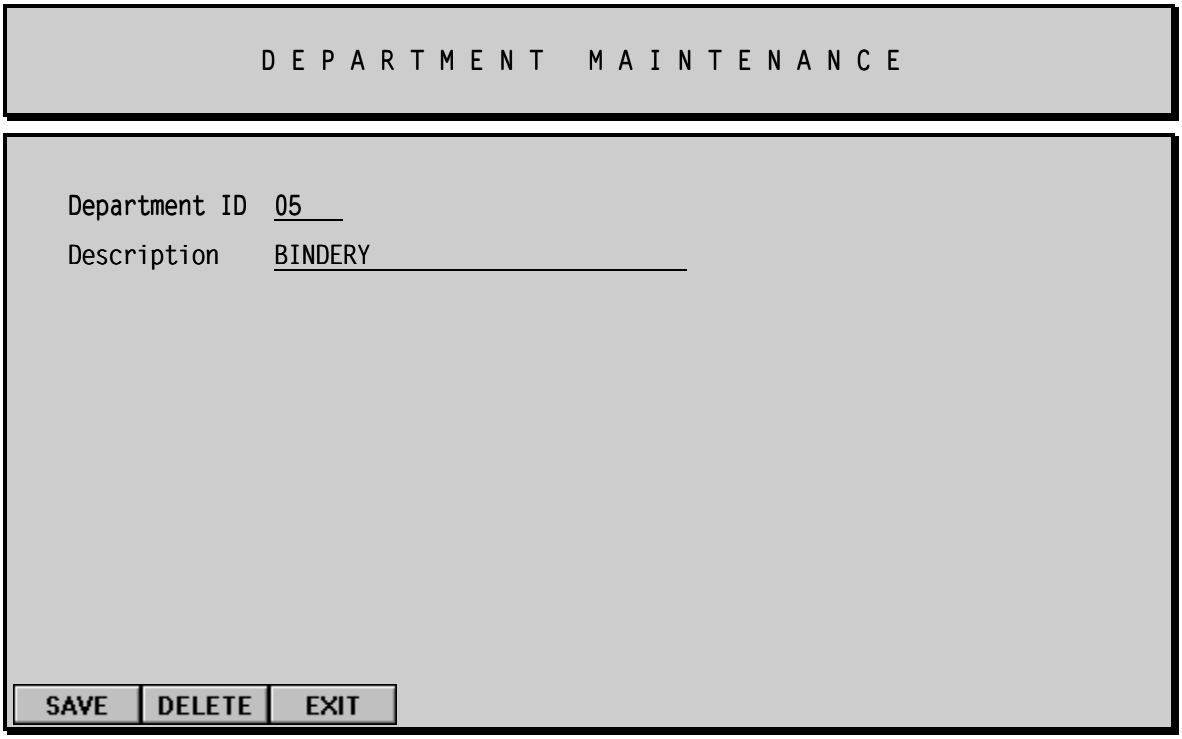


The fields on the above screen are defined as follows:

Division ID	Division number assigned in **PRIMAC**.
Description	Division description.

Department File

This file is used to define the various departments within the plant. Since a department may perform work for more than one division, the division ID is used to prefix the department ID. Example, "0135" and "0235" defines department "35" as being valid for both divisions "01" and "02".

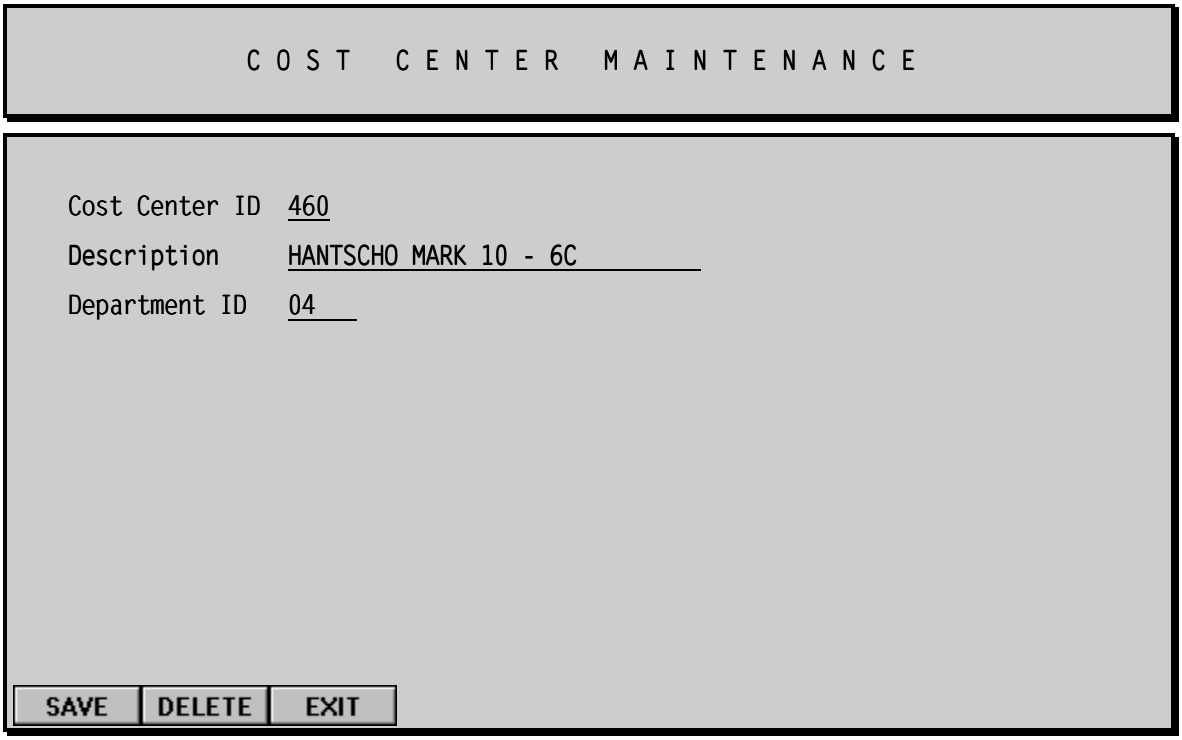


The fields on the above screen are defined as follows:

Department ID	Department number assigned in **PRIMAC**.
Description	Department description.

Cost Center File

This file is used to define the various cost centers or work centers within the plant.

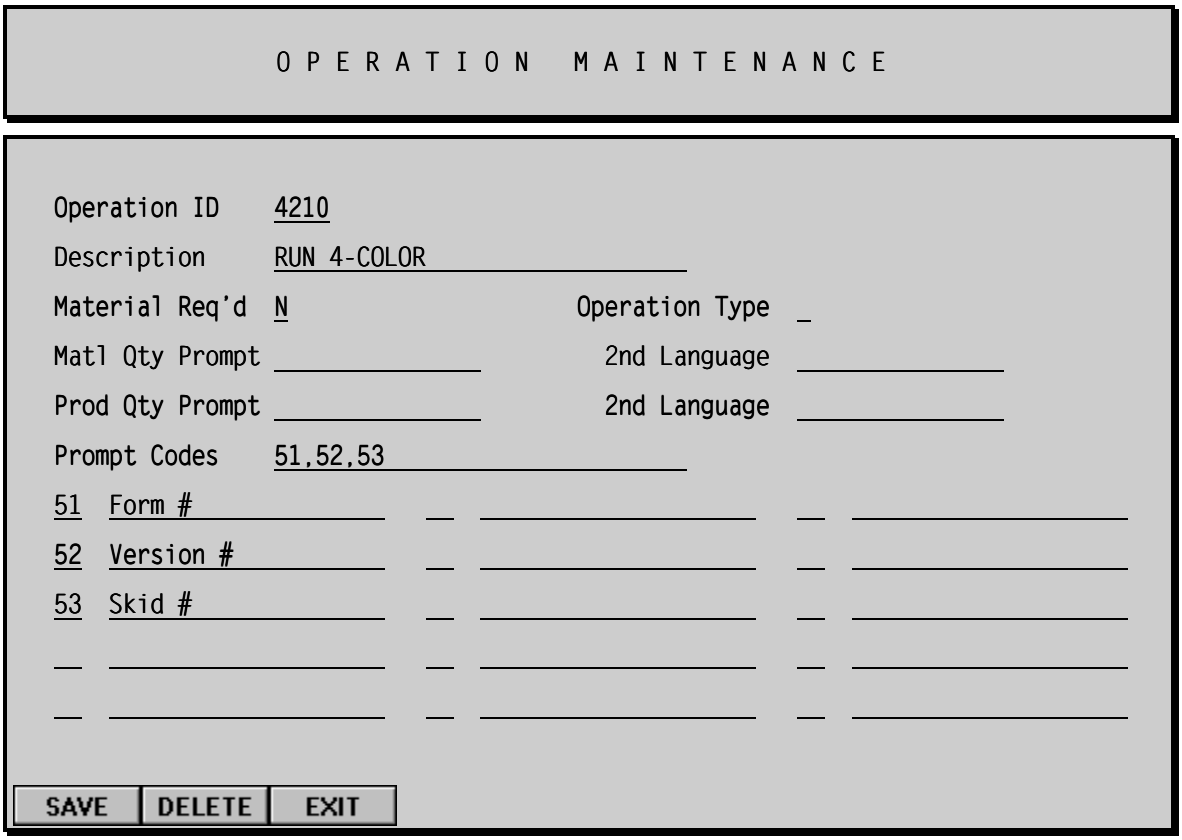


The fields on the above screen are defined as follows:

Cost Center ID	Cost center number assigned in **PRIMAC**.
Description	Cost center description.
Department ID	Department to which the cost center is assigned.

Operation File

This file is used to define the various operations which may be performed within the company. The operations may be defined generically. Example, "SETU" defines the set-up code. This operation may be performed upon many different pieces of equipment within the plant.



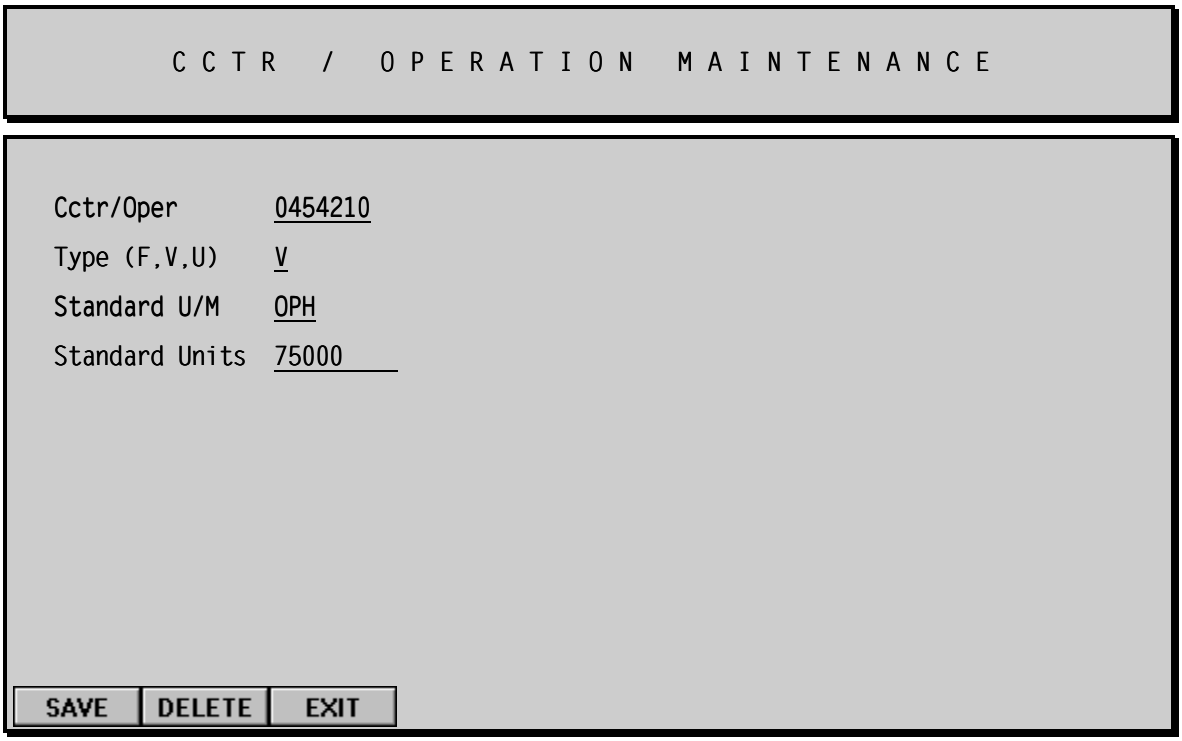
The fields on the above screen are defined as follows:

Operation ID	Operation number assigned in **PRIMAC**.
Description	Operation description.
Material Req'd	Defines whether or not material must be entered in conjunction with the operation. If the field is blank, product information will be requested but entry will be optional.
Operation Type	Indicates whether the operation is (N)on-chargeable.

Matl Qty Prompt	The prompt message, in primary and secondary languages, to be used when requesting product information. If this field is blank, the prompt message defined within the transaction is used.
Prod Qty Prompt	The prompt message, in primary and secondary languages, to be used when requesting run counts. If this field is blank, the prompt message defined within the transaction is used. This capability may not be available in all versions of **PRIMAC**.
Prompt Codes	Defines the list of additional prompts to be displayed to the employee when a transaction is entered for this operation. The prompt codes are defined later in this chapter. It should be noted that this capability may not be available in all versions of **PRIMAC**.

Cost Center / Operation File

This file is used to define the association between the valid operations and the cost centers upon which the operation may be used. The standard time required to perform the operation is defined at this level since the time required to set-up two different pieces of equipment may be different.

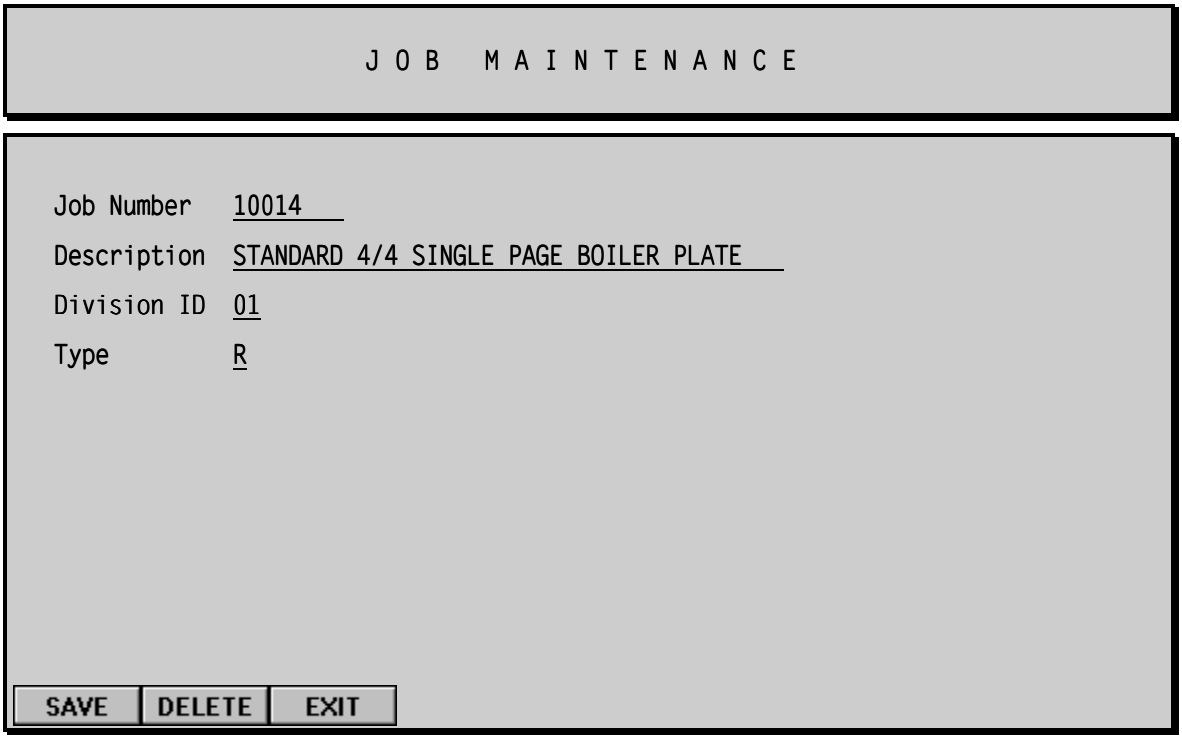


The fields on the above screen are defined as follows:

Cctr/Oper	First 3 digits represent the cost center. Subsequent characters define the operation which is valid for the associated cost center. Valid operations for each cost center are defined in the **PRIMAC** cost center maintenance function.
Type	Indicates whether the operation is of the (F)ixed, (V)ariable, or (U)nit type.
Standard U/M	Specifies whether the production standard is specified in operations per hour (OPH), operations per minute (OPM) or number of seconds (SEC). OPM is not used by **PRIMAC**.
Standard Units	The production standard.

Job File

This file is used to define the various active jobs which may be worked upon within the plant.

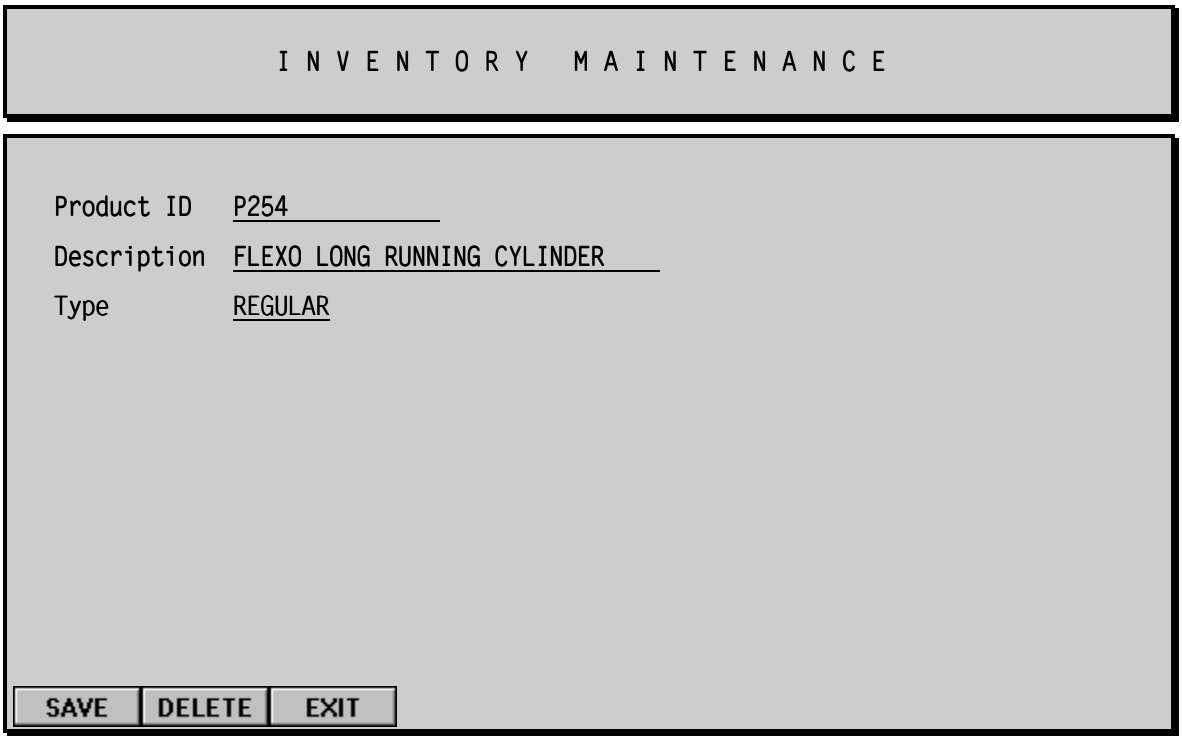


The fields on the above screen are defined as follows:

Job Number	Job number assigned in **PRIMAC**.
Division ID	Division to which the job has been assigned.
Type	Indicates whether the job is a (R)egular, (N)on-chargeable, (C)hange order, or (S)poilage job.

Inventory File

This file is used to define the various inventory products which may be used within the plant.

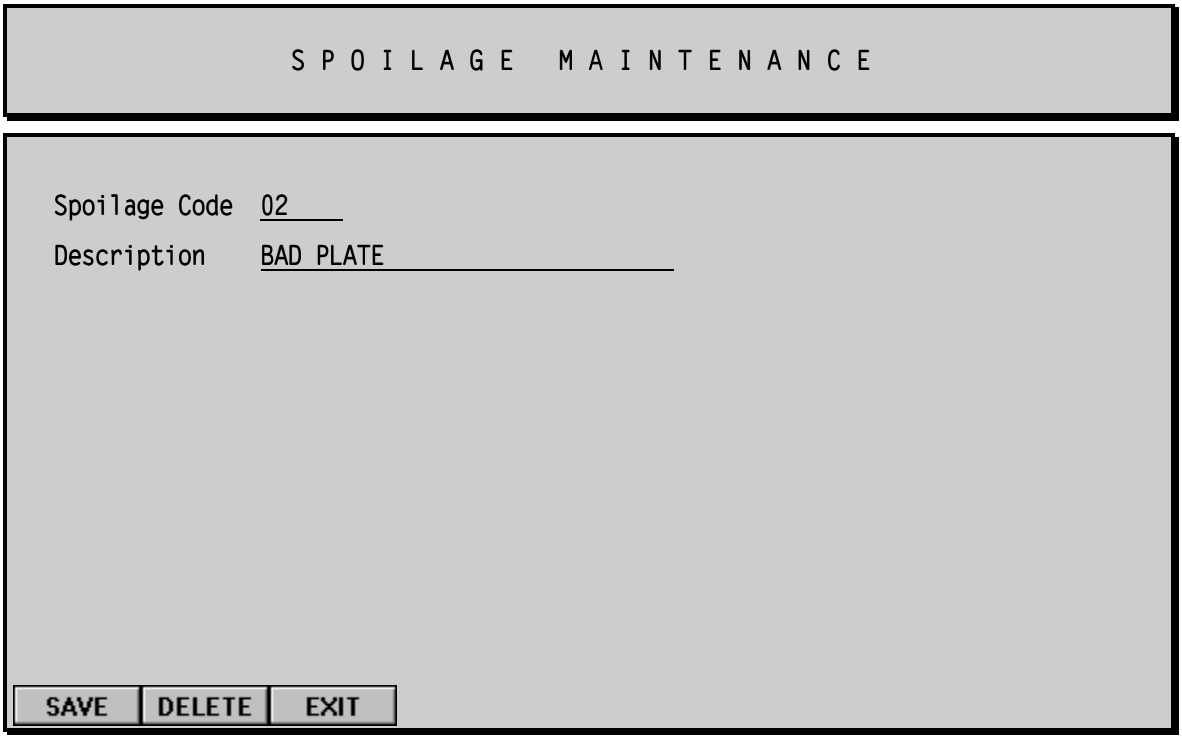


The fields on the above screen are defined as follows:

Product ID	Inventory product number assigned in **PRIMAC**.
Description	Product description.
Type	Indicates whether the inventory product is regular (REGULAR), sheet paper (SHEET), roll stock (ROLL), roll label stock (LROLL) or paper coater (PCOAT).

Spoilage File

This file is used to define the various spoilage codes which may be used within the company. These codes are used to categorize labor and material spoilage.

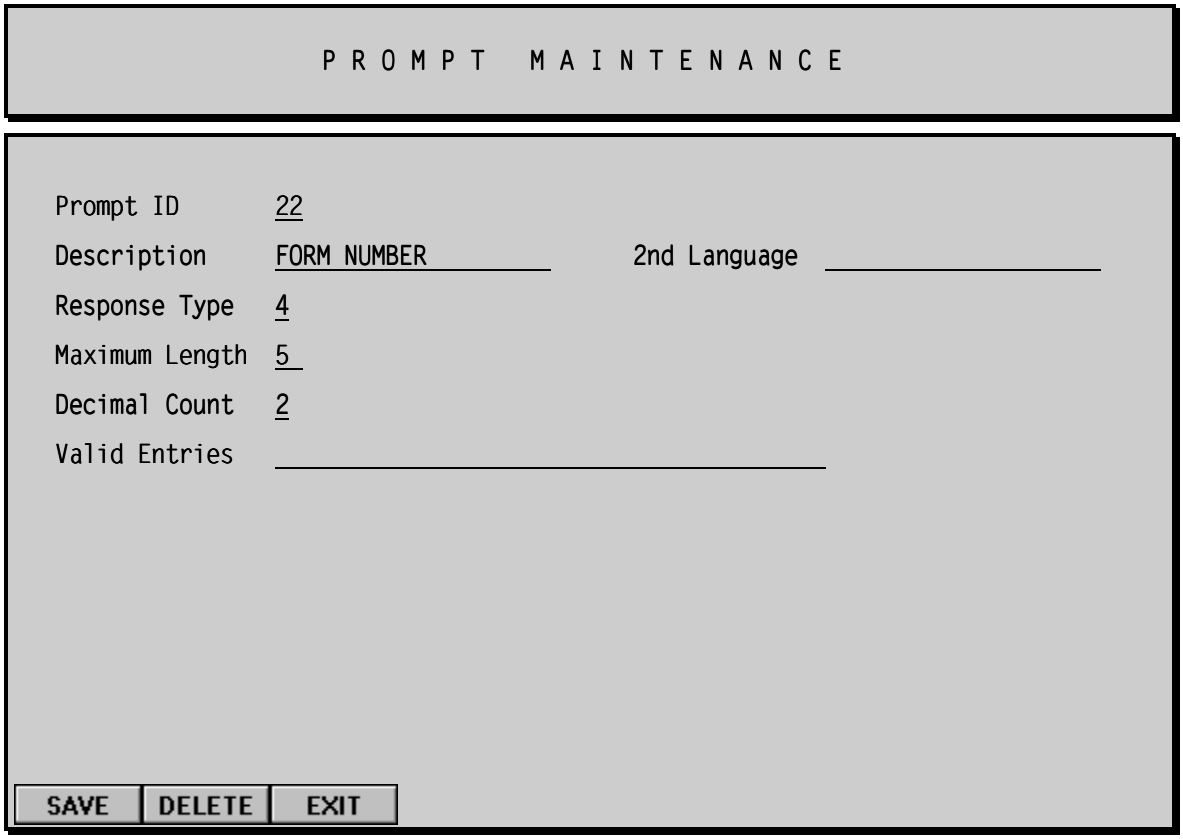


The fields on the above screen are defined as follows:

Spoilage Code	Spoilage code assigned in **PRIMAC**.
Description	Spoilage code description.

Prompt File

This file is used to define the various prompt messages which may be associated with a particular operation being reported. Up to 10 prompts may be linked to each operation code. The prompt messages will be displayed on the shop-floor station in the order specified. This capability may not be available in all versions of **PRIMAC**.

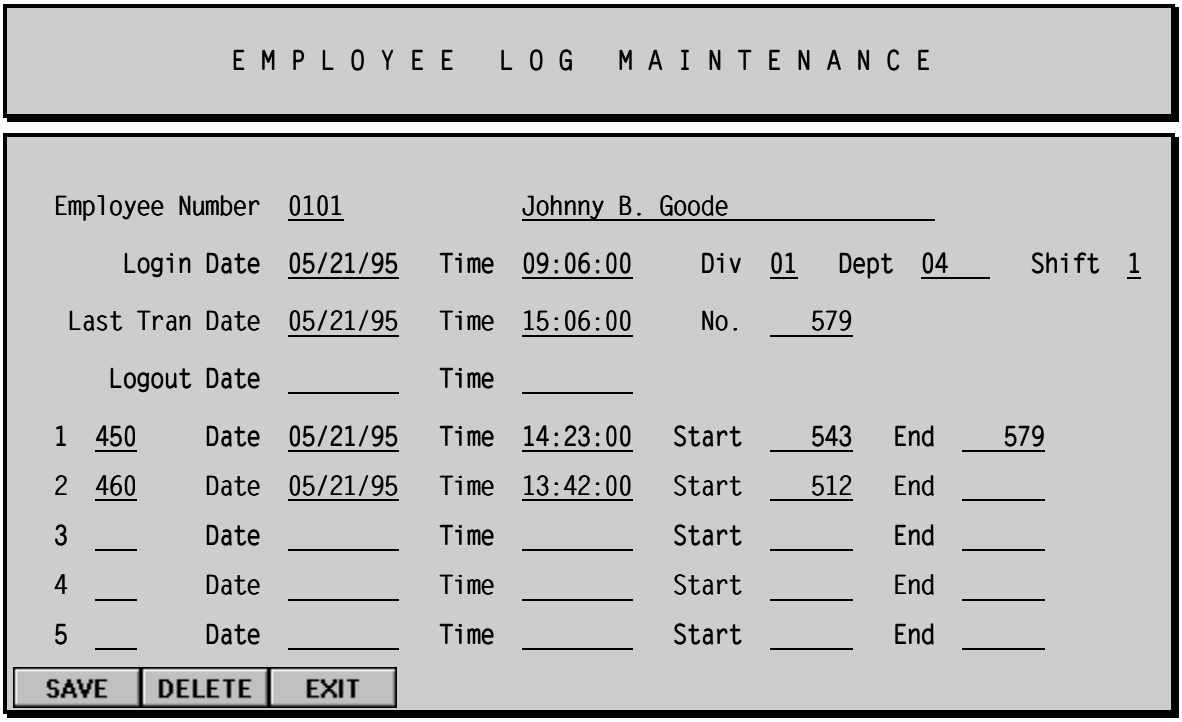


The fields on the above screen are defined as follows:

Prompt ID	Prompt number assigned in **PRIMAC**.
Description	Prompt description to be displayed on shop-floor station.
Response Type	Used to validate the response. (1 = alphanumeric, 2 = alphabetic, 3 = numeric, 4 = decimal, 8 = Y/N).
Maximum Length	Maximum length allowed for the response.
Decimal Count	Number of digits to follow decimal point for decimal type entries.
Valid Entries	Specific valid entries separated by commas.

Employee Log File

This file is used by the system to keep track of each employee's last activity.

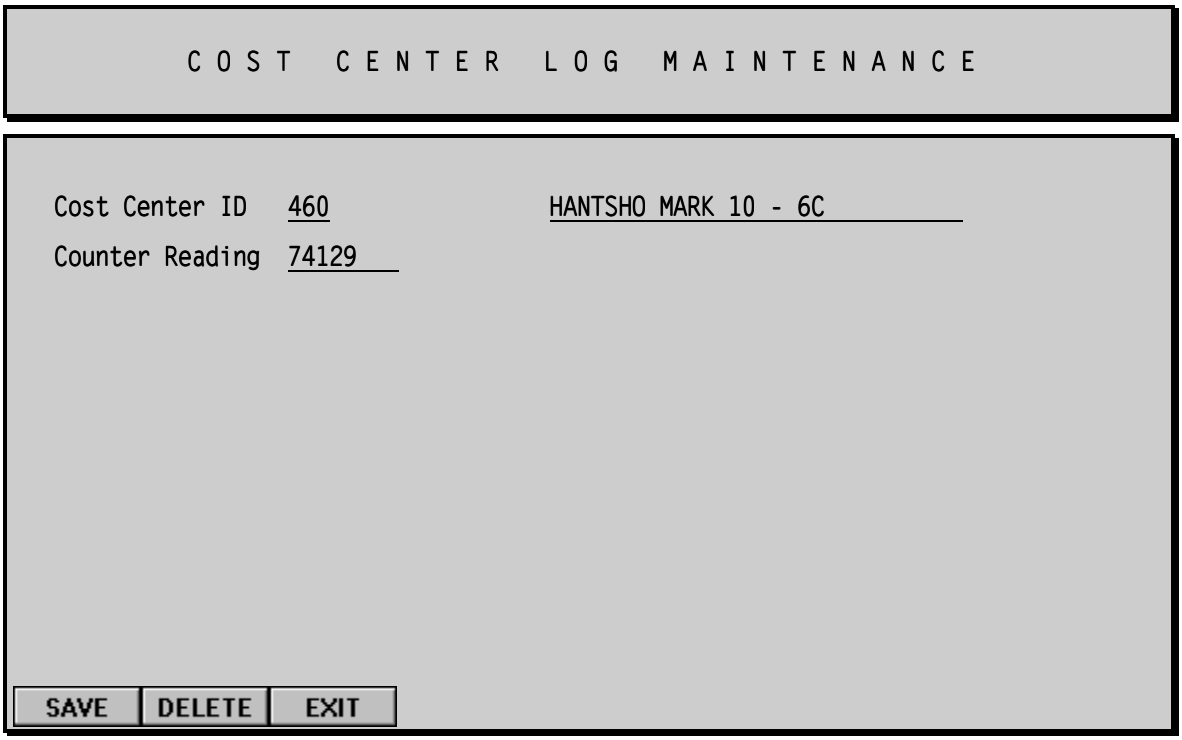


The fields on the above screen are defined as follows:

Employee Number	Employee ID as defined in **PRIMAC**. The employee name is also displayed.
Login Date / Time	Last time that the employee signed on to the system.
Division / Dept / Shift	Division, department and shift entered for last sign-on.
Last Tran Date / Time	Last time that the employee entered a transaction.
Last Tran Number	The transaction number assigned by the system to the last transaction entered by the employee.
Logout Date / Time	Last time that the employee entered a sign-off transaction. Blanks in these fields indicate that the employee is currently signed on.
Cost Center Activity	When an employee is working multiple cost centers the Start Date, Time and Transaction number is stored for the each of five cost centers. The presence of the End transaction number indicates that work in the associated cost center has been completed.

Cost Center Log File

This file is used to store various cost center related data for subsequent use by the system.



The fields on the above screen are defined as follows:

Cost Center ID	Cost center number assigned in **PRIMAC**. The cost center description is also displayed.
Counter Reading	Contains the response to the previous prompt for ending counter reading.

Other data elements may appear on this screen to meet the specific requirements of individual users of NDC-Plus. These additional elements may or may not be supported by the base system.

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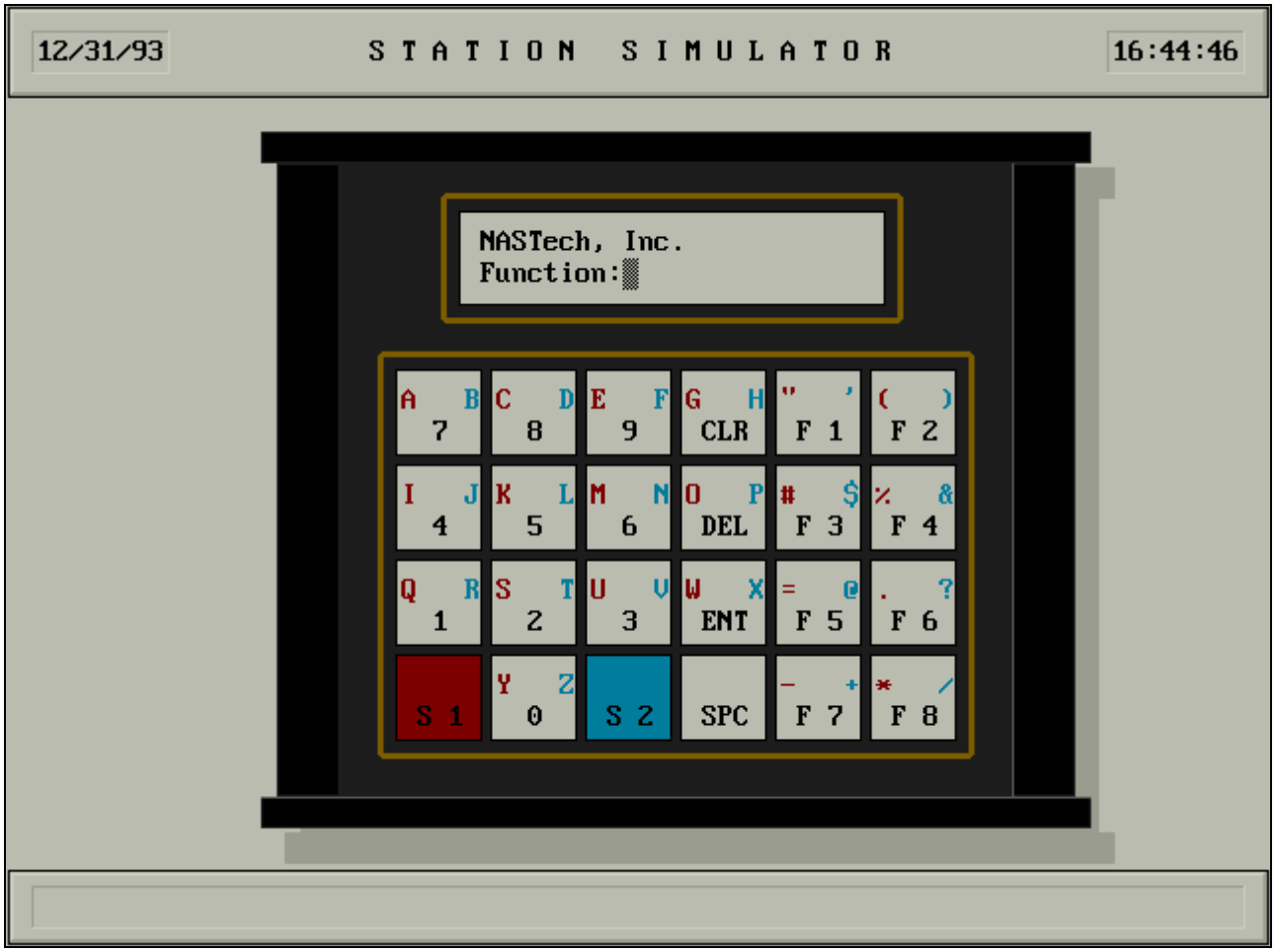
Chapter 7 Station Simulator

The Station Simulator is used to test the various transactions which may be entered by the employee on the shop floor. The station simulates the TT5, which is the most widely used station available. To exit from the simulator, press **F12.**



Simulator Operation

The simulator is operated by using the system keyboard. Entries made at the keyboard are displayed in the window as are the various prompt messages, validation messages and error messages. The function keys are operable and are defined using the **Function Key Maintenance** facility (see chapter 5). Station number **251** is used to reference the simulator. If this station is not defined, the function key values defined in the system initialization file (**NDC.INI**) are used.

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Chapter 8 Station Monitor

The Station Monitor is used to view the operation of any of the stations on the shop-floor network. The station simulates the TT5, which is the most widely used station available. To exit from the monitor, press **F12**.

Monitor Operation

The monitor may be operated in one of two modes as follows:

Scan Mode — In scan mode, the system interrogates each station on the network in sequence. When a station is found to be active, (transaction being entered), scanning stops on that station for viewing. Data keyed or wanded at the station is displayed in the station monitor display area. The scanning continues when the

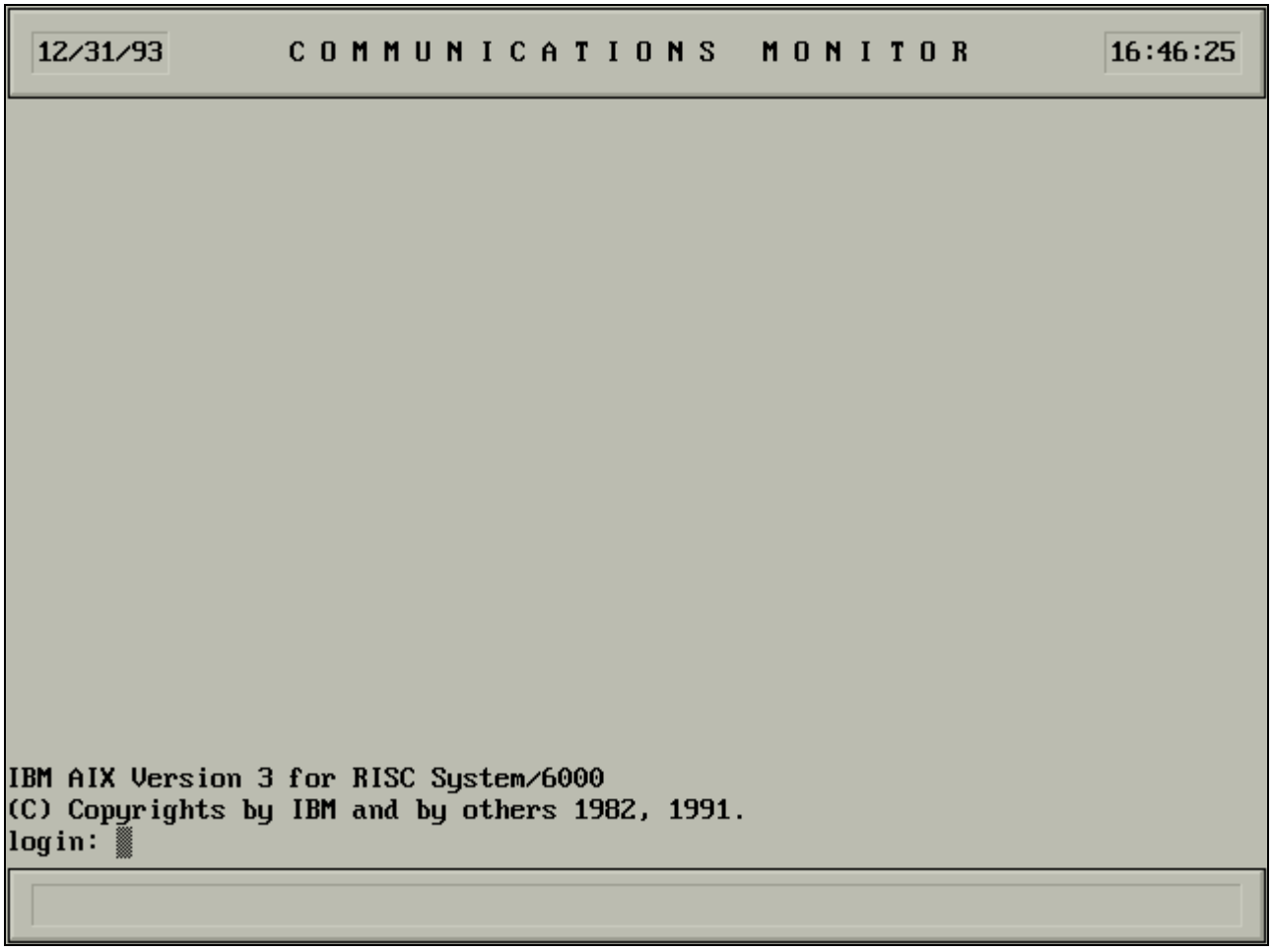
transaction is completed or the **ENTER** key is pressed on the system keyboard.

Seek Mode — In seek mode, the system polls each station on the network in sequence. When a station is found to be on-line, polling is suspended. Data keyed or wanded at the station is displayed in the station monitor display area. The polling remains suspended until the **ENTER** key is pressed on the system keyboard.

In either mode, if a station has been left active, the active transaction may be terminated by selecting the **ABORT** button. This has the same effect as if the employee had pressed the **CANCEL** key on the shop-floor station. If the "**AbortTimer**" is specified in the initialization file (**NDC.INI**), stations left in an active state will be canceled automatically after the specified inactivity time.

Chapter 9 Host Communications Monitor

This screen is used to view data being received from and transmitted to the host computer. It may also be used to initiate the connection between **NDC-Plus** and the host computer.



Monitor Operation

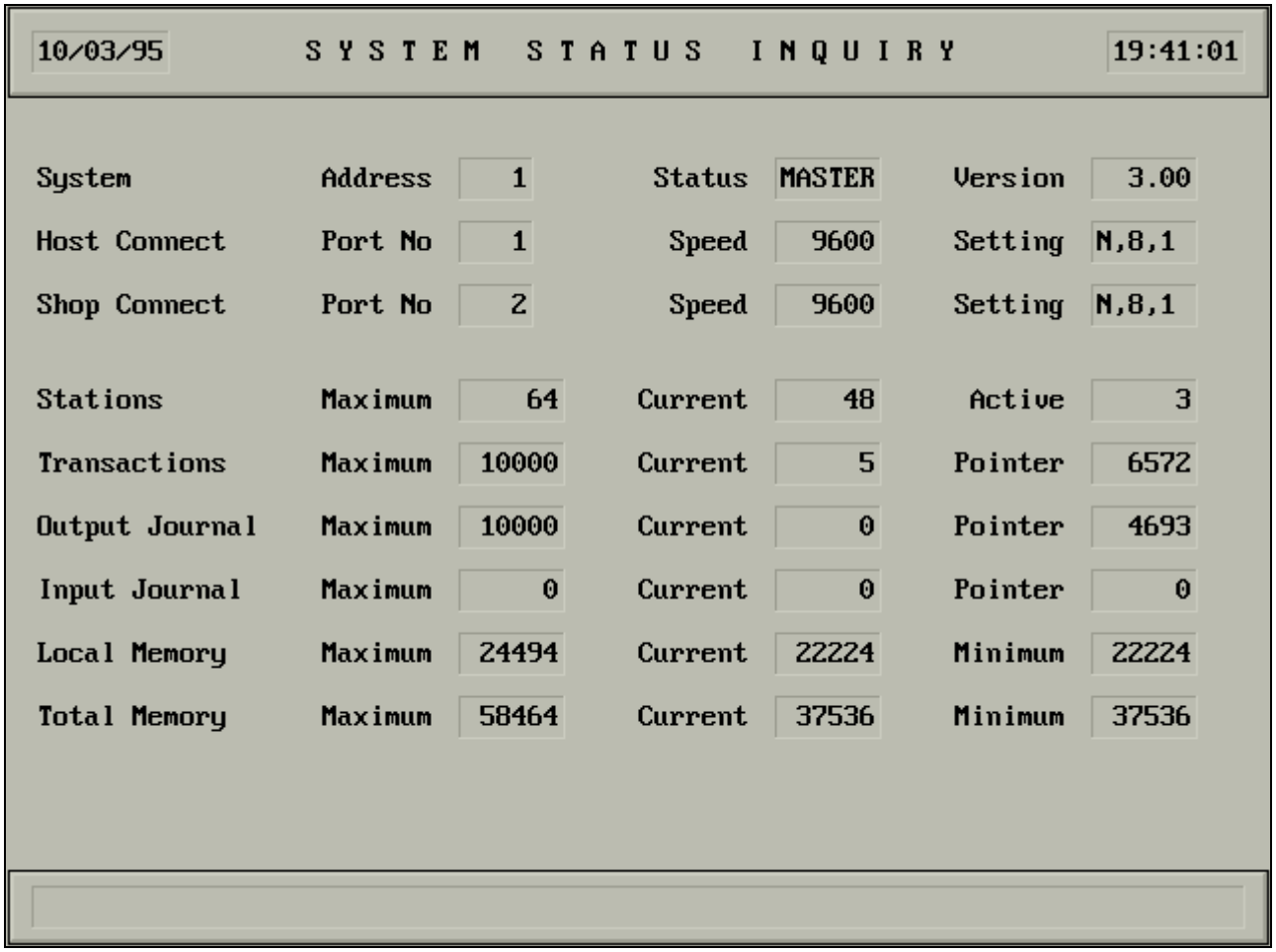
When the communications monitor is used to connect to the host computer, the function keys are operable and are defined using the **Function Key Maintenance** facility (see chapter 5). Station number **KBD** is used for this purpose. If this facility is not used to define the function keys, the values defined in the host section of the system initialization file (**NDC.INI**) are used. The function keys are extremely useful for defining dialing sequences, network sign-on sequences, host logon sequences, etc.

Once the connection to the host computer is established, the keyboard is disabled and the data being received or transmitted to the host computer is displayed. Data received from the host computer is displayed in black while data being transmitted to the host computer is displayed in green. In the absence of actual data being received from the host, the message **TRAN** should be displayed, at most every 3 seconds, indicating that the host computer is active and awaiting data from the P/C.

If the connection to the host computer was initiated from the communications monitor, the **<ALT>B** key sequence could be used to send a **BREAK** command to abort the program executing on the host computer. The **<ALT>D** key sequence may be used to re-enable the keyboard so that the connection could be re-established.

Chapter 10 System Status Inquiry

This screen is used to view key system status information. The status information is dynamically updated as changes occur.



System	Address	System address as assigned by NASTech. A (**P**)rimary or (**S**)econdary suffix may be present as defined by the **Mode** parameter in the **NDC.INI** file.
	Status	MASTER or SLAVE as determined by the host connection. When utilizing the stand-by or the tandem system configuration, the signals from the host computer in conjunction with the position of the switch define the master and slave systems. Only the MASTER system can communicate with the host computer. When running without a stand-by system, the status may be forced to MASTER by specifying the /**M** option when starting the system (i.e. **NDC /M**).
	Version	The version of the NASTech Data Collection Software being used.
Host Connect	Port No	The port number being used to communicate with the host computer. The host connection parameters are defined in the **host** section of the **NDC.INI** file.
	Speed	The data speed (baud rate) being used to communicate with the host computer.
	Setting	The parity, number of data bits and the number of stop bits being used to communicate with the host computer.
Shop Connect	Port No	The port number being used to communicate with the shop-floor stations. The shop-floor connection parameters are defined in the **network** section of the **NDC.INI** file.
	Speed	The data speed (baud rate) being used to communicate with the shop-floor stations.
	Setting	The parity, number of data bits and the number of stop bits being used to communicate with the shop-floor stations.

Stations	Maximum	The maximum number of shop-floor stations which may be connected to the system. This number represents the number of stations licensed for use and can be increased in increments of 16 to a maximum of 250.
	Current	The number of stations currently connected to the system.
	Active	The number of stations currently being utilized for entry of a transaction.
Transactions	Maximum	The number of transactions which may be stored by **NDC-Plus** while the host computer in not available. This may be modified as described is chapter 2.
	Current	The number of transactions stored and awaiting transmission to the host computer. The system will not allow additional transactions to be entered when the current transaction count reaches the maximum allowed.
	Pointer	The pointer to the next transaction available to the host computer.
Output Journal	Maximum	The number of journal entries which may be stored by this system when operating as the master in the tandem configuration.
	Current	The number of journal entries stored by this system and waiting to be retrieved by the standby system. When the current count is zero, the tandem standby system is synchronized.
	Pointer	The pointer to the next journal entry available to the tandem standby system.

Input Journal	Maximum	The number of journal entries which may be stored by the tandem system when it is operating as the master.
	Current	The number of journal entries stored by the tandem master system and waiting to be retrieved. When the current count is zero, the systems are synchronized.
	Pointer	The pointer to the next journal entry available on the tandem master system.
Local Memory	Maximum	The maximum number of bytes available for storage of variable data. This number is fixed.
	Current	The number of bytes currently available to the system for storage of variable data. The system will abort if this number should reach zero.
	Minimum	The minimum number of bytes available to the system at any time since the last execution.
Total Memory	Maximum	The maximum number of bytes available for storage of software and dynamic arrays. This is defined as conventional memory and number is fixed by the operating system.
	Current	The number of bytes currently available to the system for storage of software and dynamic arrays.
	Minimum	The minimum number of bytes available to the system at any time for storage of software and dynamic arrays since the last execution.

Chapter 11 Transaction Definition

Overview

The following section defines the workstation entry procedures for transactions being entered from the shop floor.

The transactions described are:

Sign-On (1) This transaction notifies the system that an employee has reported for work.

Labor Entry (2) This transaction is used to report the completion time for an operation. Materials used in the course of performing the specified operation may also be reported.

Material Usage (3) This transaction is used to report material usage.

Return from Lunch (4) This transaction notifies the system that an employee has returned to work after a non paid lunch break.

Idle Time (5) This transaction is used to report non-paid employee time. Paid idle time must be reported against a non-chargeable operation using the Labor Entry transaction.

Start Concurrent (6) This transaction is used to record concurrent time (employee has started work on another cost center while still working on the first cost center). As work is completed, the employee enters a Labor Entry transaction for each of the cost centers.

Sign-Off (7) This transaction is entered by the employee when leaving for the day. It must be preceded by a labor entry to report the employee's final activity for the shift.

Start Operation (8) This transaction is used to notify the Job Tracking and Production Scheduling Systems that work is to begin on a specified job.

Review Transaction (R) This allows the employee to review prior transactions entered for the day.

Print Shift Summary (P) This allows the employee to produce a hard copy of the transactions entered for the day.

Related System Features

The transaction and message definition functions of **NDC-Plus** may be utilized to delete non-relevant prompts. If there is only one possible response to a given prompt, the Optional field on the appropriate message definition may be set to **S** and the desired response placed in the Default field. This will cause the system to skip the prompt but will function as if the response had been entered.

It should also be noted that multiple consecutive prompts may be answered within a single barcode. This may be done by separating the responses with a commas or without commas in the following special cases:

- First 2 or 3 entries of the Sign-On Transaction.
- First 2 or 3 entries of a Labor Entry Transaction.
- First 2 or 3 entries of a Material Usage Transaction.
- First 2 entries of a Start Concurrent Transaction.
- First 2 or 3 entries of a Start Operation Transaction.

Entry of a transaction may be canceled at any point by entering a tilde (**^)** or typing or wanding **CANCEL**. Function Key 8 is generally set up for this purpose.

To fully utilize the bi-lingual capabilities of the system, the employee may enter his or her employee number while at the Function prompt. This is done by entering a period followed by his or her employee number. Function Key 7 is generally used for this purpose. Preferably, the employee badge may be printed with a period preceding the employee number. The period is ignored if entered in response to the normal Employee ID prompt.

Sign-On (1)

The sign-on transaction notifies the system that an employee has reported for work. Multiple sign-on transactions may be used to record movement from one division or department to another. The time of the subsequent sign-on transactions are ignored unless preceded by a sign-off transaction or more than 6 hours have elapsed since the last entry made by the employee.

Prompt Message	Description
Function	Enter **1** or press the **F1** key if present.
Division	Enter the division in which the employee will be working. The employee must sign-on again when moving from one division to another. If this prompt message is skipped, the employee may move freely from one division to another.
Department	Enter the department in which the employee will be working. The employee must sign-on again when moving from one department to another. If this prompt message is skipped, the employee may move freely from one department to another.
Employee	Enter the employee ID, usually bar coded on the employee's badge.
Shift	Enter the appropriate shift number. The shift number is displayed. By default, if an employee signs on to shift 3 after 9 PM, time is reported to the next day.
Entry Correct (Y/N)	Enter **Y** or press the **F5** key if present if the transaction was entered correctly. Enter **N** or press the **F6** key if present to cancel the transaction.

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Labor Entry (2)

The Labor Entry transaction is used to record the completion time for an operation. The optional ability to enter material used is also available in this transaction. When reporting an operation performed upon multiple jobs, all materials entered are associated to the first job specified.

Prompt Message	Description
Function	Enter or wand a **2**.
Cost Center	The cost center for which time is being reported. If the employee signed on to a specific department and the cost center is not in the specified department, the system responds with a CCTR/LOGON DEPT MISMATCH error. If the employee did in fact move from one department to another, a new sign-on transaction should be entered for the new department.
Operation	The operation within the specified cost center for which time is being recorded. If operation code is not valid for the specified cost center, the system responds with a CCTR/OPER MISMATCH error.
Employee ID	Wand the employee number. The system responds with the employee's name.
Class Code	Valid for use with the Extended Payroll System (EPS) only. Wand the employee job classification code (numeric only). The system does not validate entry of the class code. Range testing and validation capability is available through the message definition screen.
Job Number	Enter or wand the job number. If the job number is present on the database, the customer name or job description is displayed as defined within the PRIMAC company maintenance function. This prompt is not displayed for non-chargeable operations. Multiple unique job numbers may be reported by entering a **M** or wanding the word **MULTIPLE**. The system will continue to prompt for job numbers until the **ENTER** key is pressed in response to the job number prompt.

Prod Quantity Enter the production quantity, i.e. the number of impressions. This prompt is displayed only for variable operation types (standard is specified in terms of units per hour).

Time Code Enter or wand the time code. The time code consists of two digits. This prompt is not displayed for non-chargeable operations. The first digit is the type of cost:

0 = regular

7 = non-chargeable

8 = change order

9 = spoilage

The second digit is the multiplier for the cost factor:

0 = regular time

1 = overtime

2 = double time

O / T Code Enter or wand the overtime code. This prompt is displayed only for non-chargeable operations. Valid codes are:

0 = regular time

1 = overtime

2 = double time

Spoilage Code Enter or wand the spoilage code. This prompt is displayed only when a spoilage type time code is specified. This prompt may be eliminated when not tracking spoilage by code.

Barcode # Wand the Barcode #. This prompt is valid only when the Barcode Inventory System is being used. Since only paper inventory is tracked within the Inventory Barcode System, the optional flag on the message definition should be set to **Y** so that this entry may be bypassed should there be a need to enter regular material or paper that is not being tracked by Barcode number. Additional editing for customer owned stock, and availability is performed by PRIMAC. This prompt should be eliminated when the Barcode Inventory System is not being utilized.

Multiple unique roll or skid numbers may be reported by entering a **M** or wanding the word **MULTIPLE**. The system will continue to prompt for Barcode ID and quantity until the **ENTER** key is pressed in response to the Barcode ID prompt.

Product ID

Enter or Wand the inventory product ID. This prompt is not displayed when the material required field of the Operation code is set to **N**. If the material required field is set to a **Y** the product ID is required, otherwise, the entry may be bypassed.

Multiple product ID's may be reported by entering a **M** or wanding the word **MULTIPLE**. The system will continue to prompt for Product ID, Warehouse, Location, Roll/Skid and Quantity until the **ENTER** key is pressed in response to the Product ID prompt.

Warehouse

Enter the warehouse from which the material was used. If the materials are used from only a single warehouse, this prompt may be eliminated. This prompt does not display if a Barcode ID was specified.

Location

Enter the location within the warehouse from which the material was used. If the materials are used from only a single location, this prompt may be eliminated. This prompt does not display if a Barcode ID was specified.

Skid / Roll

Enter the skid or roll number of the product This prompt should only be used for regular materials or those paper products which are not tracked by the Barcode Inventory System. This prompt does not display if a Barcode ID was specified.

Quantity

Enter the stocking quantity used. This prompt only displays when a Y or a blank is entered, on the Material Required field, in the Operation Maintenance file. This prompt may be modified to display a user defined prompt. To modify the prompt, access the Operation Code Maintenance screen in Job Cost, and enter the desired prompt in the Material Prompt field.

Quantity Type

Enter the Quantity Type. This prompt only displays if a Barcode ID was specified. Valid entries are:

WU = weight used

WR = weight remaining

DR = diameter remaining

SU = sheets used

SR = sheets remaining

To report usage of an entire roll or skid, use WR, DR or SR in conjunction with a quantity of zero. This prompt should be eliminated when the Barcode Inventory System is not being utilized.

Comments Enter the free-form comments for this transaction. Valid length is 24 characters for the TT6, and 15 for the TT5.

Oper Complete? Enter **Y** or press the **F5** key if present if the specified operation has been completed. Enter **N** or press the **F6** key if the operation is to be continued. This prompt should be eliminated when the Job Tracking and Production Scheduling Systems are not being utilized.

Entry Correct? Enter **Y** or press the **F5** key if present if the transaction was entered correctly. Enter **N** or press the **F6** key if present to cancel the transaction.

Material Usage (3)

The Material Entry transaction is used to enter material use only. This transaction can be used if material is not entered through transaction #2.

Function Enter **3**.

Cost Center The cost center for which time is being reported. If the employee signed on to a specific department and the cost center is not in the specified department, the system responds with a CCTR/LOGON DEPT MISMATCH error. If the employee did in fact move from one department to another, a new sign-on transaction should be entered for the new department.

Employee Wand the employee number. The system responds with the employee's name.

Job Number Enter or wand the job number. If the job number is present on the database, the customer name or job description is displayed as defined within the PRIMAC company maintenance function.

Cost Type Enter or wand the cost type. Valid types are:

0 = regular

7 = non-chargeable

8 = change order

9 = spoilage

Spoilage Code Enter or wand the spoilage code. This prompt is displayed only when a spoilage cost type is specified. This prompt may be eliminated when not tracking spoilage by code.

Barcode # Wand the Barcode #. This prompt is valid only when the Barcode Inventory System is being used. Since only paper inventory is tracked within the Inventory Barcode System, the optional flag on the message definition should be set to **Y** so that this entry may be bypassed should there be a need to enter regular material or paper that is not being tracked by Barcode number. Additional editing for customer owned stock, and availability is

performed by PRIMAC. This prompt should be eliminated when the Barcode Inventory System is not being utilized.

Multiple unique roll or skid numbers may be reported by entering a **M** or wanding the word **MULTIPLE**. The system will continue to prompt for Barcode ID and quantity until the **ENTER** key is pressed in response to the Barcode ID prompt.

Product ID Enter or Wand the inventory product ID. This prompt is not displayed when the material required field of the Operation code is set to **N**. If the material required field is set to a **Y** the product ID is required, otherwise, the entry may be bypassed.

Multiple product ID's may be reported by entering a **M** or wanding the word **MULTIPLE**. The system will continue to prompt for Product ID, Warehouse, Location, Roll/Skid and Quantity until the **ENTER** key is pressed in response to the Product ID prompt.

Warehouse Enter the warehouse from which the material was used. If the materials are used from only a single warehouse, this prompt may be eliminated. This prompt does not display if a Barcode ID was specified.

Location Enter the location within the warehouse from which the material was used. If the materials are used from only a single location, this prompt may be eliminated. This prompt does not display if a Barcode ID was specified.

Skid / Roll Enter the skid or roll number of the product This prompt should only be used for regular materials or those paper products which are not tracked by the Barcode Inventory System. This prompt does not display if a Barcode ID was specified.

Quantity Enter the stocking quantity used. This prompt only displays when a Y or a blank is entered, on the Material Required field, in the Operation Maintenance file. This prompt may be modified to display a user defined prompt. To modify the prompt, access the Operation Code Maintenance screen in Job Cost, and enter the desired prompt in the Material Prompt field.

Quantity Type

Enter the Quantity Type. This prompt only displays if a Barcode ID was specified. Valid entries are:

WU = weight used

WR = weight remaining

DR = diameter remaining

SU = sheets used

SR = sheets remaining

To report usage of an entire roll or skid, use WR, DR or SR in conjunction with a quantity of zero. This prompt should be eliminated when the Barcode Inventory System is not being utilized.

Comments

Enter the free-form comments for this transaction. Valid length is 24 characters for the TT6, and 15 for the TT5.

Entry Correct?

Enter **Y** or press the **F5** key if present if the transaction was entered correctly. Enter **N** or press the **F6** key if present to cancel the transaction.

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Return from Lunch (4)

The Return from Lunch transaction notifies the system that an employee has returned back from a non paid lunch or a break.

Prompt Message	Description
Function	Enter **4**.
Employee	Wand the employee number. The system responds with the employee's name.
Entry Correct?	Enter **Y** or press the **F5** key if present if the transaction was entered correctly. Enter **N** or press the **F6** key if present to cancel the transaction.

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Idle Time (5)

The Idle Transaction is used to enter employee time which is not spent on a job.

Prompt Message	Description
Function	Enter **5**.
Employee ID	Wand the employee number. The system responds with the employee's name.
Entry Correct?	Enter **Y** or press the **F5** key if present if the transaction was entered correctly. Enter **N** or press the **F6** key if present to cancel the transaction.

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Start Concurrent (6)

The Start Transaction notifies the system that an employee has started work on another cost center, while still working on the first cost center. As the cost centers are completed, the employee will enter a labor transaction for each cost center, to notify the system of the completion.

Prompt Message	Description
Function	Enter **6**.
Cost Center	The cost center on which work is to be performed. If the employee signed on to a specific department and the cost center is not in the specified department, the system responds with a CCTR/LOGON DEPT MISMATCH error. If the employee did in fact move from one department to another, a new sign-on transaction should be entered for the new department.
Employee ID	Wand the employee number. The system responds with the employee's name.
Entry Correct?	Enter **Y** or press the **F5** key if present if the transaction was entered correctly. Enter **N** or press the **F6** key if present to cancel the transaction.

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Sign-Off (7)

The Sign-Off Transaction notifies the system that an employee has signed off the system. Employees should use this transaction only when leaving for the day.

Prompt Message	Description
Function	Enter **7** or press the **F2** key if present.
Employee ID	Wand the employee number. The system responds with the employee's name.
Entry Correct?	Enter **Y** or press the **F5** key if present if the transaction was entered correctly. Enter **N** or press the **F6** key if present to cancel the transaction.

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Start Operation (8)

The Start Operation Transaction notifies the system that work is to begin on a specified job. This transaction is used to notify the Job Tracking or Production Scheduling Systems that work has begun. If this transaction is not utilized, it is not apparent that work is being performed on the job until an operation is completed and the employee enters a labor transaction.

Prompt Message	Description
Function	Enter or wand an **8**.
Cost Center	The cost center on which work is to be performed. If the employee signed on to a specific department and the cost center is not in the specified department, the system responds with a CCTR/LOGON DEPT MISMATCH error. If the employee did in fact move from one department to another, a new sign-on transaction should be entered for the new department.
Operation	The operation which is being started. If operation code is not valid for the specified cost center, the system responds with a CCTR/OPER MISMATCH error.
Employee ID	Wand the employee number. The system responds with the employee's name.
Job Number	Enter or wand the job number. If the job number is present on the database, the customer name or job description is displayed as defined within the PRIMAC company maintenance function.
Entry Correct?	Enter **Y** or press the **F5** key if present if the transaction was entered correctly. Enter **N** or press the **F6** key if present to cancel the transaction.

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Review Transaction (R)

The Review Transaction allows the employee to review previous transactions entered since the last Sign-On Transaction. If the employee was not the last person to enter a transaction at the station, the employee should enter a period, or press the **F7** key if present, followed by his or her employee ID. If the employee's badge contains the period prefix, entry of the period is not necessary.

Prompt Message	Description
Function	Enter or wand an **R** or **Rn**. If n = 2 then the second previous entry is displayed. if n = 3 then the third previous entry is displayed etc. Press the **ENTER** key repeatedly to sequence through the transaction.

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Print Shift Summary (P)

The Shift Summary Report may be printed at any time, providing that a printer has been made available for this purpose. If multiple printers are available, the printer to receive the report is derived based on the station being used to make the request. The report shows all employee activity since the initial Sign-On Transaction. If the employee was not the last person to enter a transaction at the station, the employee should enter a period, or press the **F7** key if present, followed by his or her employee ID. If the employee's badge contains the period prefix, entry of the period is not necessary.

Prompt Message	Description
Function	Enter or wand a **P**.

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Run: 09/07/95 - 14:23 Your Company Name Page 1

S H I F T S U M M A R Y R E P O R T (LABOR)

09/07/95

1547 - JOHN SMITH SHIFT 1

Start	Stop	Cntr	Operation	Typ	Hours	Quantity	Job No	Description
08:02	08:40	144	WAITING FOR WORK	N	0:38			
08:40	09:38	144	4-COLOR MAKEREADY		0:58		12004	PATIENT INFORMATION BROCHURE
09:38	12:05	144	4-COLOR PRESS RUN		2:27	42456	12004	PATIENT INFORMATION BROCHURE
12:05	13:07		LUNCH BREAK		1:02			
13:07	13:51	144	4-COLOR WASH-UP		0:44		12004	PATIENT INFORMATION BROCHURE
13:51	14:42	154	COLLATOR SET-UP		0:51		37832	
14:42	14:49		IDLE		0:07			
14:49	17:23	154	RUN COLLATOR		2:34	7251	37832	
15:21	17:44	467	RUN SADDLE STITCHER	C	2:23	4196	56984	

Paid Hours	8:33	Chargeable Hours	9:57
Idle Hours	1:09	Non Chargeable Hours	0:38
Total Hours	9:42	Total Hours	10:35

Employee _____ Supervisor _____

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Run: 09/07/95 - 14:23 Your Company Name Page 2

S H I F T S U M M A R Y R E P O R T (MATERIAL)

09/07/95

1547 - JOHN SMITH SHIFT 1

Time	Cntr	Product ID	Description	Whse	Loc	Roll / Skid	Quantity	Tp	Job No
08:40	144	1365876	60 # White Bond	0100	2340	12056742	1750.00	WR	T50765
12:05	144	1365876	60 # White Bond	0100	2340	13569843	458.00	WR	T50765
15:21	144	1365876	60 # White Bond	0100	2340	12890573	0.00	WR	T50765

Employee _____ Supervisor _____

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Appendix A System Start-up Files

The following represents samples of the **CONFIG.SYS** and **AUTOEXEC.BAT** files. The setup depends on the system configuration you are using.

Stand Alone and Stand-By Configurations

CONFIG.SYS file

```
device=c:\dos\himem.sys
device=c:\dos\emm386.exe NOEMS HIGHSCAN
shell=c:\dos\command.com /E:256 /P
dos=HIGH,UMB
files=90
buffers=8,0
```

AUTOEXEC.BAT file

```
@echo off
prompt $p$g
path c:\dos
loadhigh c:\dos\share /F:4096 /L:20
loadhigh c:\dos\smartdrv.exe  /U  8192  /E:8192  /B:0
set OVERLAY_HEAP=16
set OVERLAY_XMS=32
ndc /r
```

Tandem Configuration

Assign a name to each of your P/C's. It is a good idea to physically label them also. It is recommend that the primary system be named **NDCSYS1** and the secondary system **NDCSYS2**. The password is assumed to be "**PWD**". You can add or modify the password with the "**Net Password**" command.

Install Workgroup ADD-ON for MS-DOS with the following settings:

Names (Primary system)	User Name	**NDCSYS1**
	Computer Name	**NDCSYS1**
	Workgroup Name	NASTECH
Names (Secondary system)	User Name	**NDCSYS2**
	Computer Name	**NDCSYS2**
	Workgroup Name	NASTECH
Setup Options	Redir Option	Use the Basic Redirector
	Sharing Option	File sharing only
	Mail Option	Mail files are not installed
	Startup Option	Do Not Run Workgroup Add-On
	Logon Validation	Do Not Logon to Domain
	Net Pop Hot Key	N
Network Configuration	Adapter	(selected from list)
	Protocol	Microsoft NetBEUI

CONFIG.SYS

```
device=c:\dos\himem.sys
device=c:\dos\emm386.exe  NOEMS  HIGHSCAN
shell=c:\dos\command.com  /E:256  /P
dos=HIGH,UMB
files=90
buffers=8,0
devicehigh=c:\net\ifshlp.sys
lastdrive=Z
```

AUTOEXEC.BAT

```
@echo off
```

```
prompt $p$g
path c:\dos;c:\net
loadhigh  c:\dos\share  /F:4096  /L:20
loadhigh  c:\dos\smartdrv.EXE  /U  8192  /E:8192  /B:0
set  OVERLAY_HEAP=16
set  OVERLAY_XMS=32
net  logon  NDCSYS1  PWD  /YES                    ( primary system )
net  logon  NDCSYS2  PWD  /YES                    ( secondary system )
net  share  NDCSYS=C:\   /FULL  /SAVESHARE:NO  /YES
ndc  /r
```

NDC.BAT

```
@echo off
choice  /C:YN  /N  /T:Y,10  "Initiate Network Connection (Y/N):"
if  ERRORLEVEL  2  goto  nonet
net use F:  \\NDCSYS2\NDCSYS   /PERSISTENT:NO      ( primary system )
net use F:  \\NDCSYS1\NDCSYS   /PERSISTENT:NO      ( secondary system )
:nonet
CD \ndc_plus
ndc_plus %1 %2 %3 %4
CD \
```

NDC.INI

```
<constants>
     :
SysJrnlPath = F:\NDC_PLUS          ( primary and secondary systems )
     :
<host>
     :
mode = “”                          ( primary and secondary systems )
```

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Appendix B Initialization File

The following list represents the data initially loaded in the **NDC.INI** file.

<constants>

```
AbortTimer = 60
Beeper = on
MsgErrorType = 1
MsgSep = “+”
TranRecCount = 10000
TranRecLength = 512
SysJrnlPath =
PageLines = 66
DST = yes

F1 = "1<"
F2 = "7<"
F3 = "?<"
F4 = "?<"
F5 = "Y<"
F6 = "N<"
F7 = "."
F8 = "^<"

UserParam1 = 21600        ‘ employee sign-on timeout
UserParam2 = 01000000     ‘ 1xxxxxxx = print shift summary report at logout
                          ‘ x1xxxxxx = print additional prompt data on report
UserParam3 = ""
UserParam4 = ""
UserParam5 = 11000000     ‘ 1xxxxxxx = use end counter for start reading
                          ‘ x1xxxxxx = range check quantity based on counters
                          ' xx1xxxxx = disable hard-coded add’l prompt edits
                          ' xxx1xxxx = disable barcode number check-digit edit
                          ' xxxx1xxx = do not allow entry of invalid job numbers
```

<host>

type = unidata
mode = primary
port = 1
speed = 9600
parity = none
stopbits = 1
uart = 16450

F1 = “”
F2 = “”
F3 = “”
F4 = “”
F5 = “”
F6 = “”
F7 = “”
F8 = “”

<network>

type = 486DX
port = 2
speed = 9600
parity = none
stopbits = 1
stationtype = TT5

<files>

filename = EMP
filedesc = Employee
keylength = 6
recordlength = 64
update = yes
journal = yes

filename = DIV
filedesc = Division
keylength = 2
recordlength = 64
update = yes
journal = yes

```
filename = DEP
filedesc = Department
keylength = 7
recordlength = 64
update = yes
journal = yes

filename = CTR
filedesc = Cost Center
keylength = 3
recordlength = 64
update = yes
journal = yes

filename = OPR
filedesc = Operation
keylength = 4
recordlength = 128
update = yes
journal = yes

filename = COP
filedesc = Cctr / Operation
keylength = 7
recordlength = 32
update = yes
journal = yes

filename = Job
filedesc = Job
keylength = 12
recordlength = 64
update = yes
journal = yes

filename = INV
filedesc = Inventory
keylength = 15
recordlength = 64
update = yes
journal = yes
```

```
filename = SPL
filedesc = Spoilage
keylength = 8
recordlength = 64
update = yes
journal = yes

filename = PMT
filedesc = Prompt
keylength = 2
recordlength = 128
update = yes
journal = yes

filename = EMPLOG
filedesc = Employee Log
keylength = 6
recordlength = 256
update = no
journal = yes

filename = CTRLOG
filedesc = Cost Center Log
keylength = 3
recordlength = 64
update = no
journal = yes
```

Appendix C Keyboard Techniques

The following tables summarize keyboard techniques for selecting database records and editing data on the file maintenance screens.

Record Selection

Key	Result
PAGE UP or DOWN	Display previous or next record within file.
<CTL> PAGE UP	Display first record in file.
<CTL> PAGE DOWN	Position to end of file (following last record). Enter record ID to add a new record or locate an existing record.
<ALT> S	Save current record to disk.
<ALT> D	Delete current record.
<ALT> E or <F12>	Exit without saving.

Field Editing

Key	Result
<CTL> HOME	Move cursor to first field of current record.
<CTL> END	Move cursor to last modifiable field of current record.
TAB	Move cursor to next modifiable field within current record or to button section if at last field.
<SHIFT> TAB	Move cursor to previous field within current record or to button section if at first field.
HOME	Move cursor to first character position.
END	Move cursor to character position following last character present
LEFT ARROW	Move cursor left one character position.
RIGHT ARROW	Move cursor right one character position.
BACKSPACE	Delete previous character.
<DEL>	Delete character ar cursor position.
<CTL> BACKSPACE	Clear entire field.
ENTER	Edit field data and do not move cursor.

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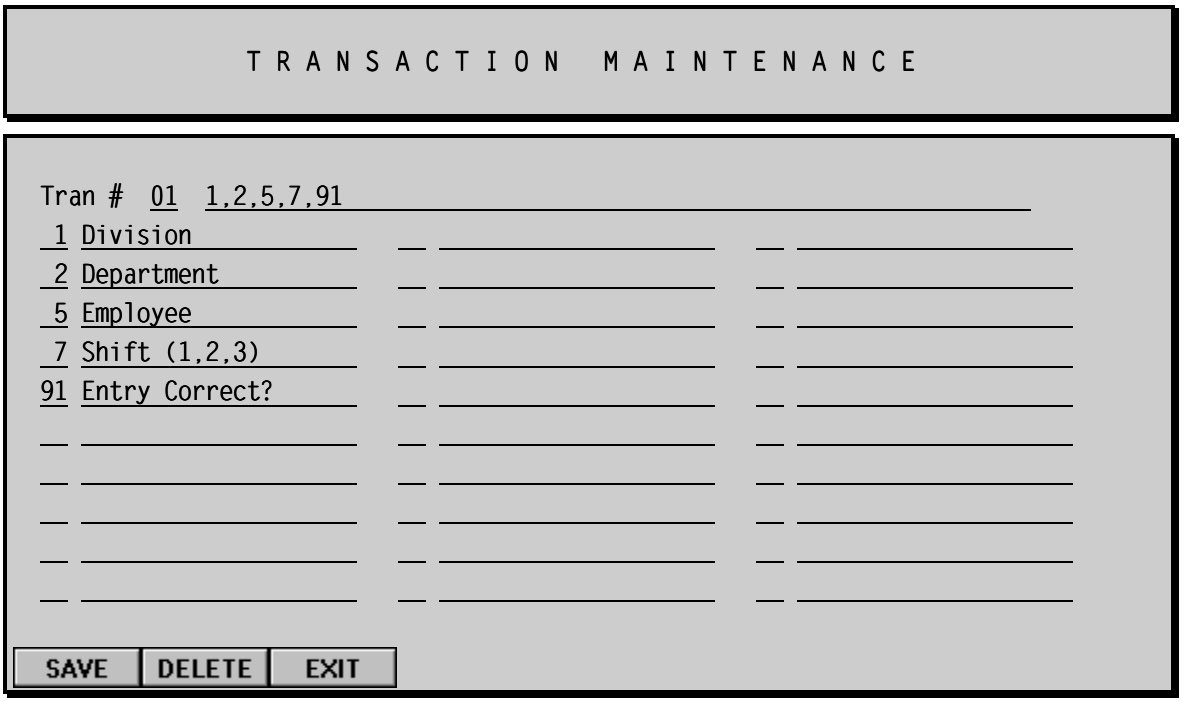
Appendix D Initial System File Settings

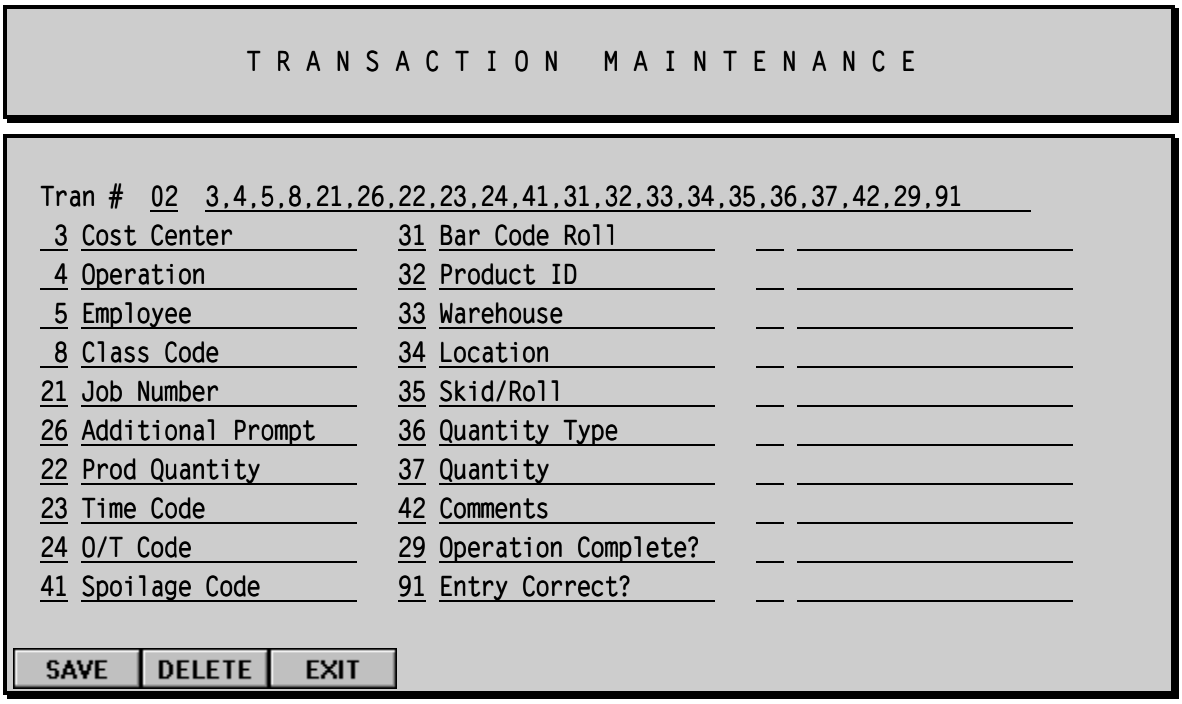
Transaction Definition Settings

The following describes the initial settings for each of the transactions supported by the PRIMAC system. The messages which do not apply in your particular environment may be deleted. You should, however, check with your PRIMAC customer service representative before doing so.

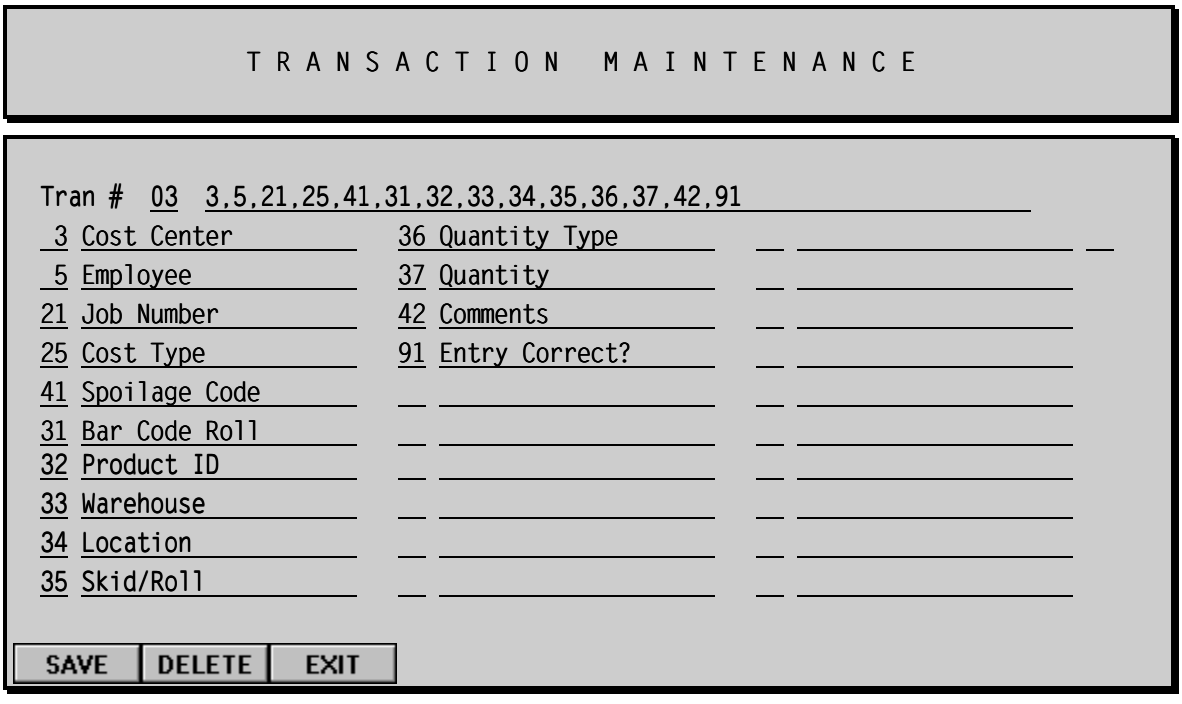
Sign-on



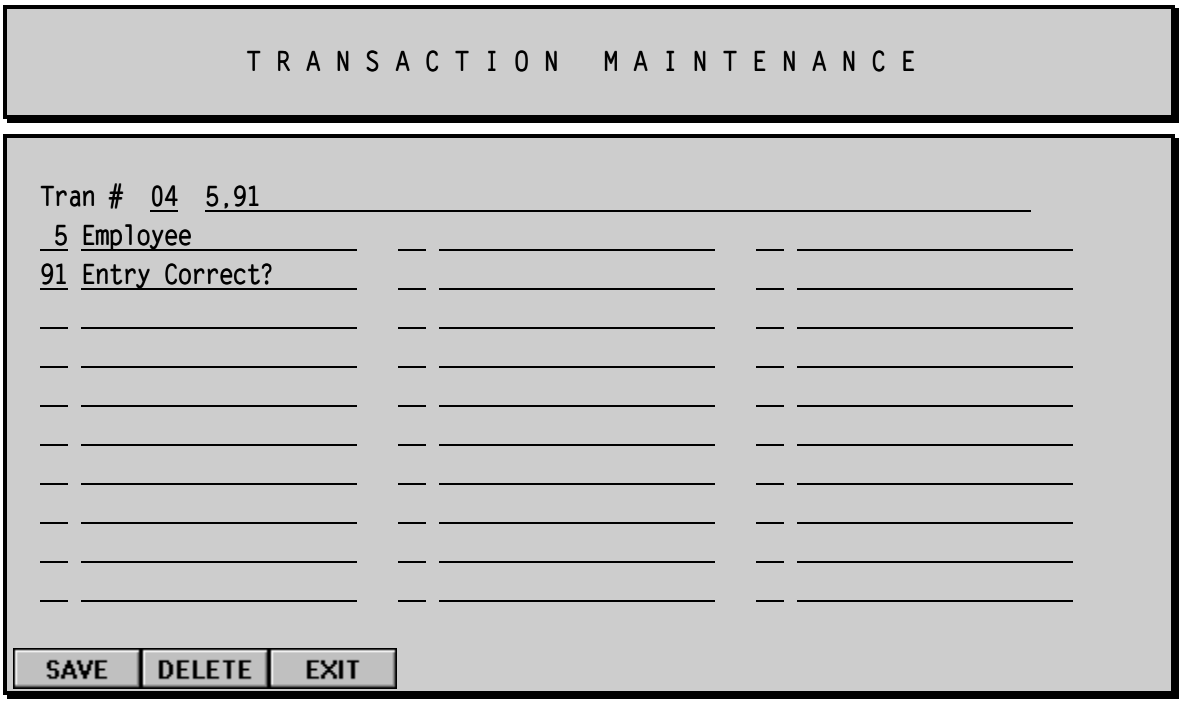
Labor / Material



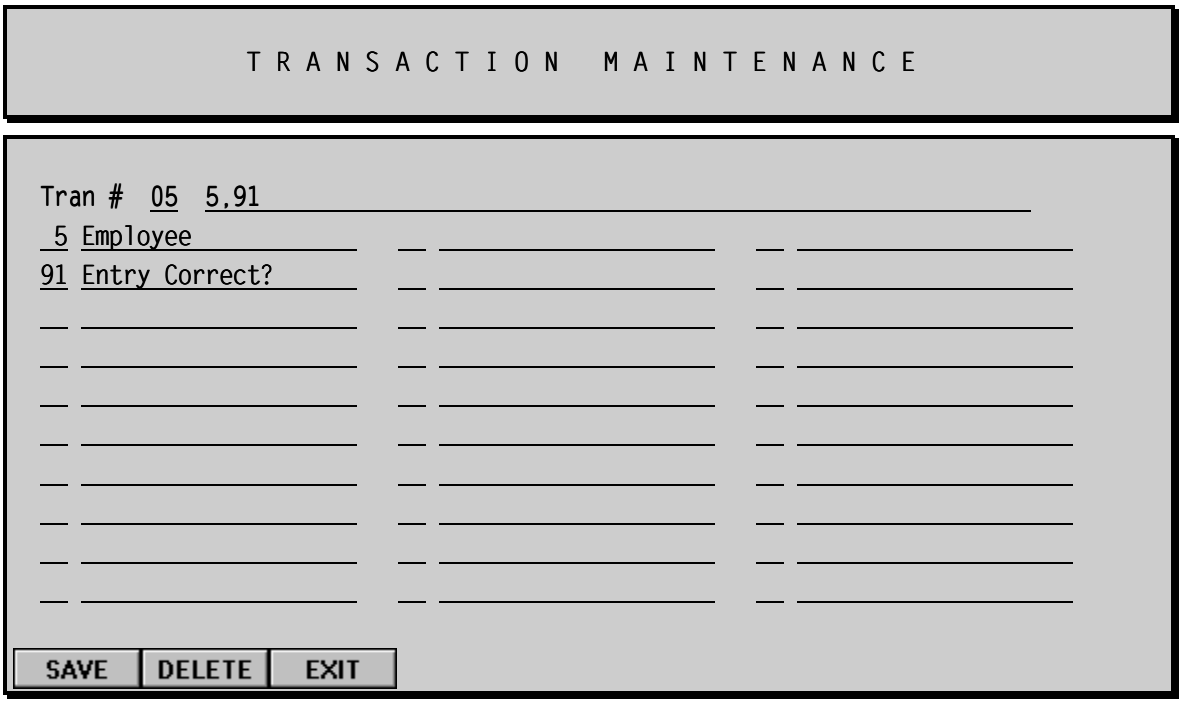
Material



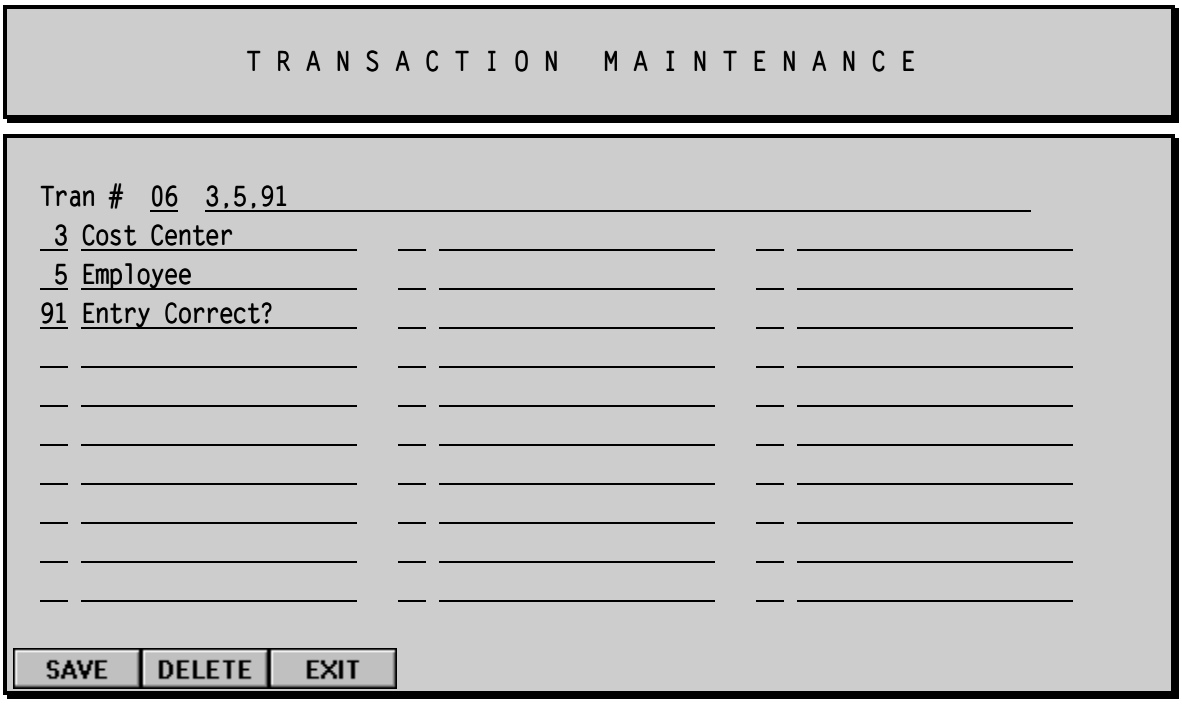
Return from Lunch



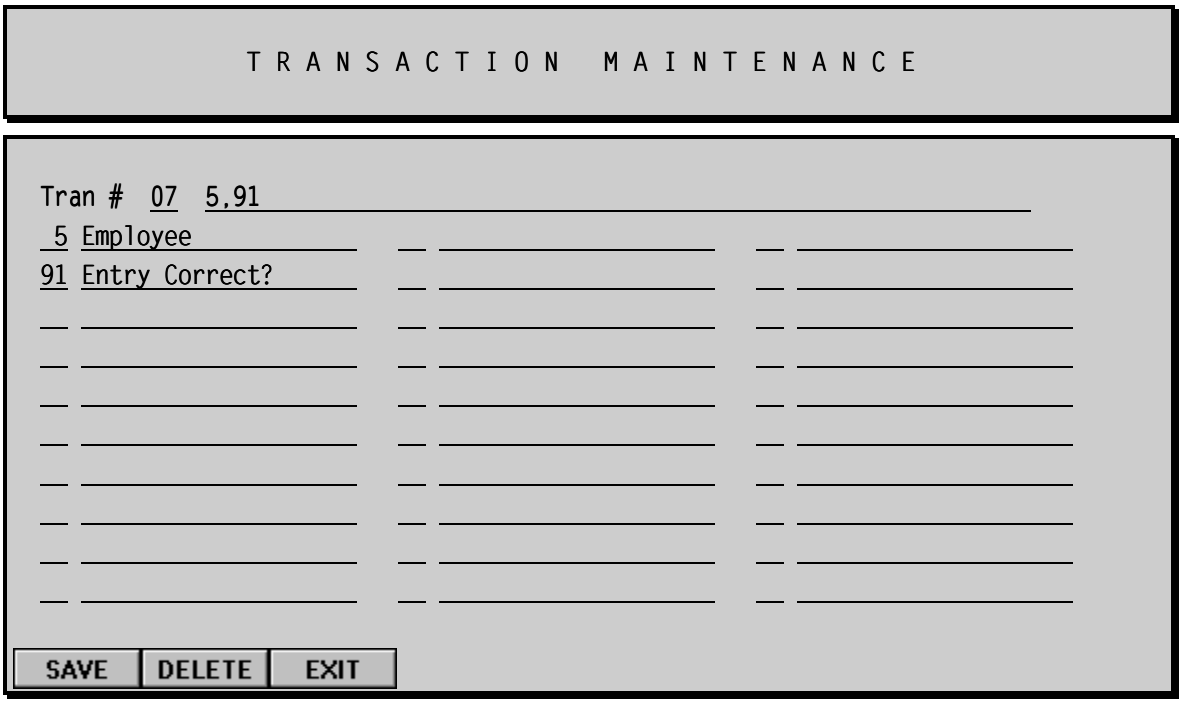
Idle Time



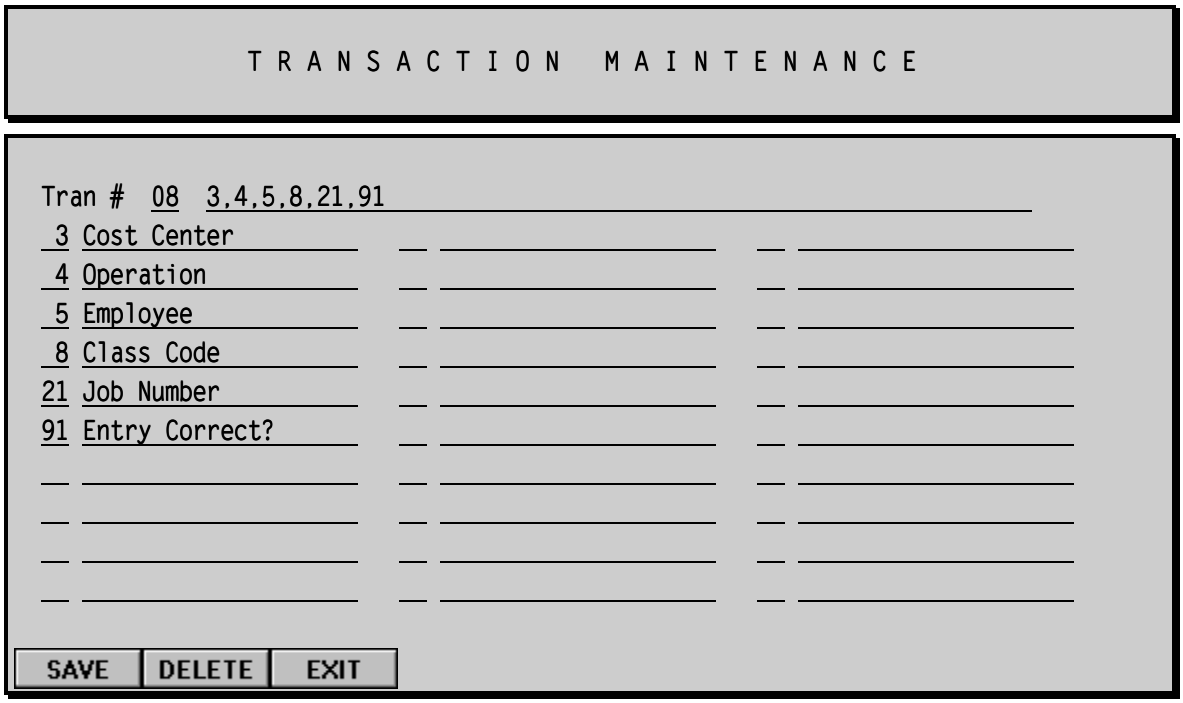
Start Concurrent



Sign-off



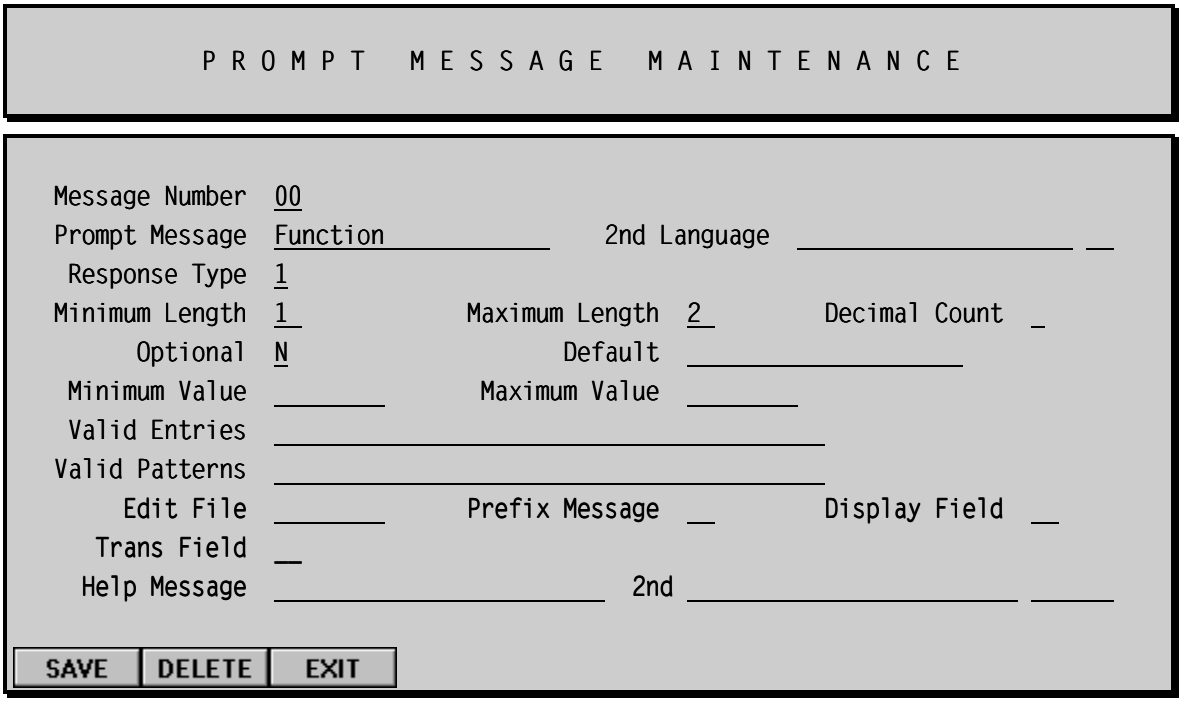
Start Operation



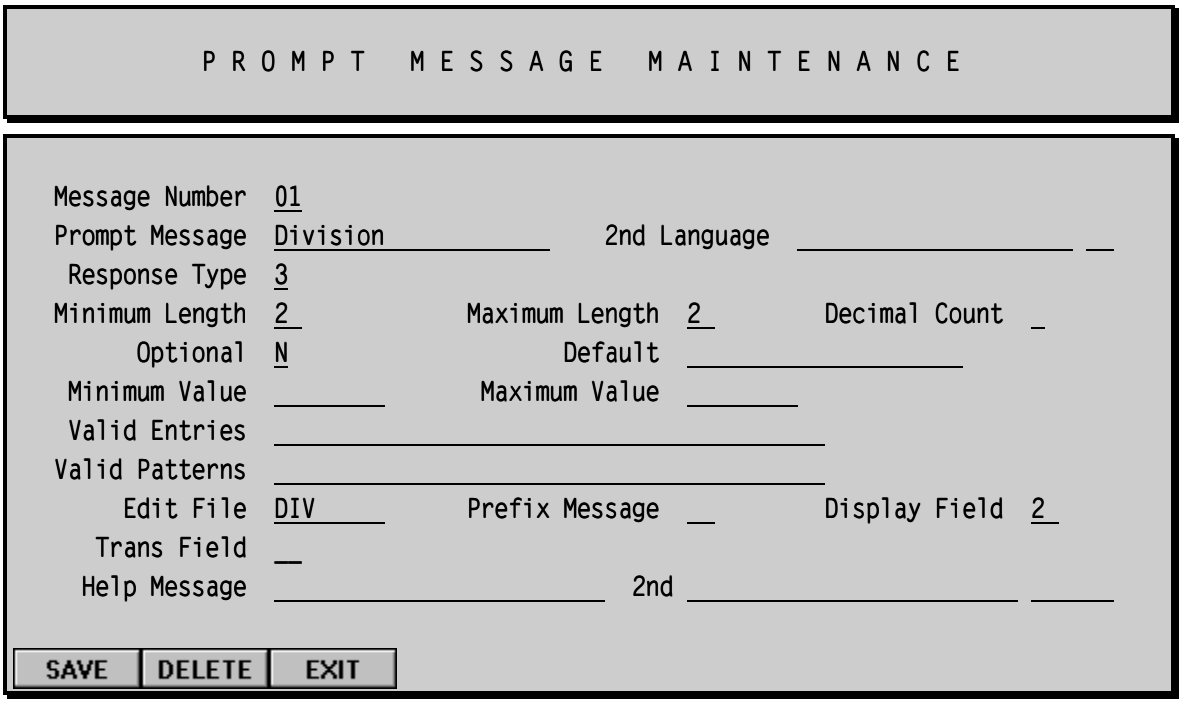
Prompt Message Definition Settings

The following describes the initial settings for each of the prompt messages used within the previously defined transactions. The edit criteria may be modified to eliminate entry of data which may be invalid in a given environment.

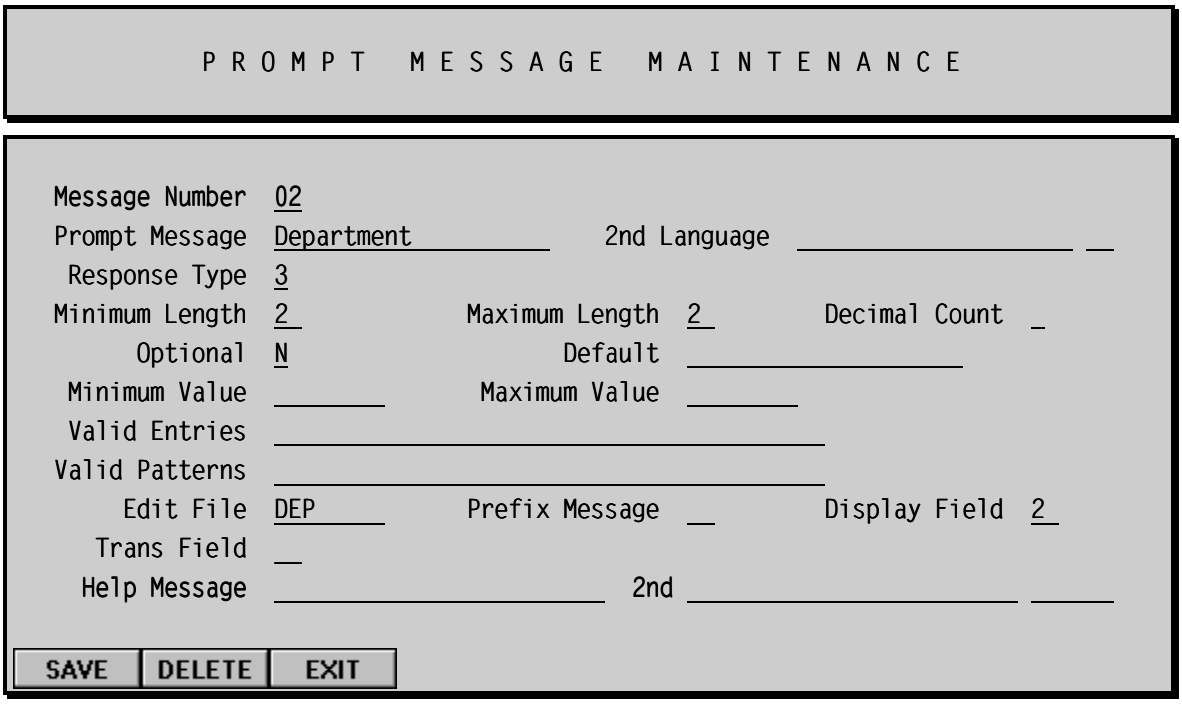
Function



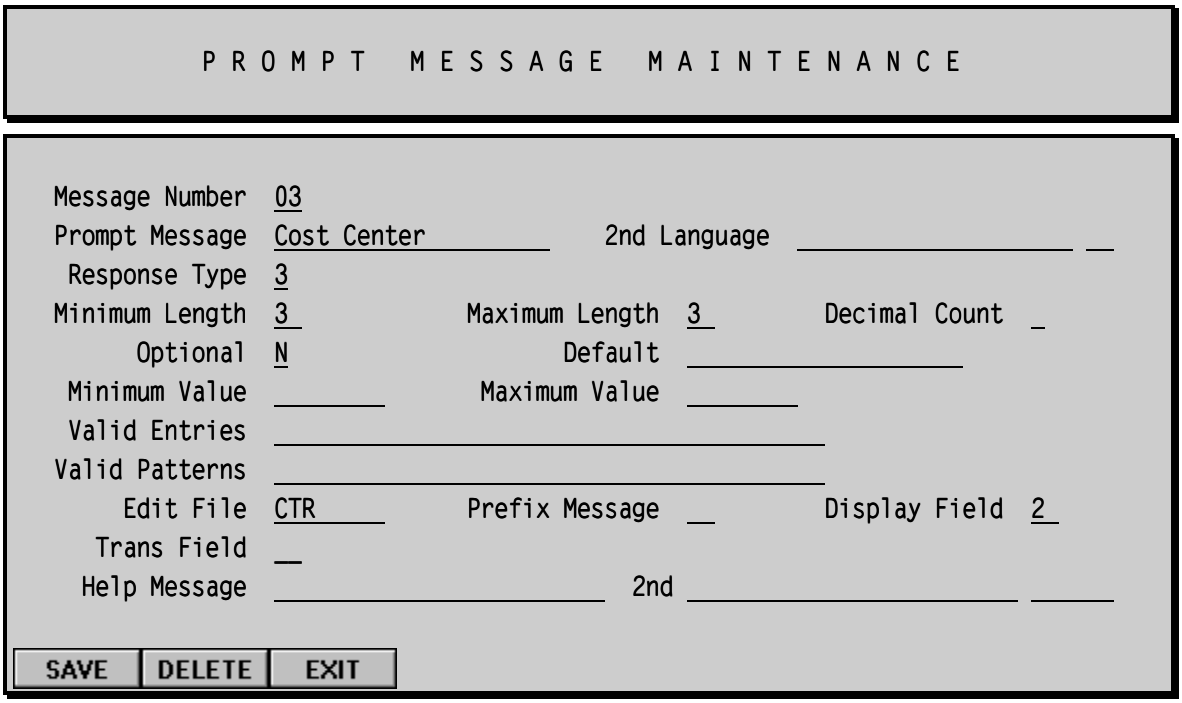
Division



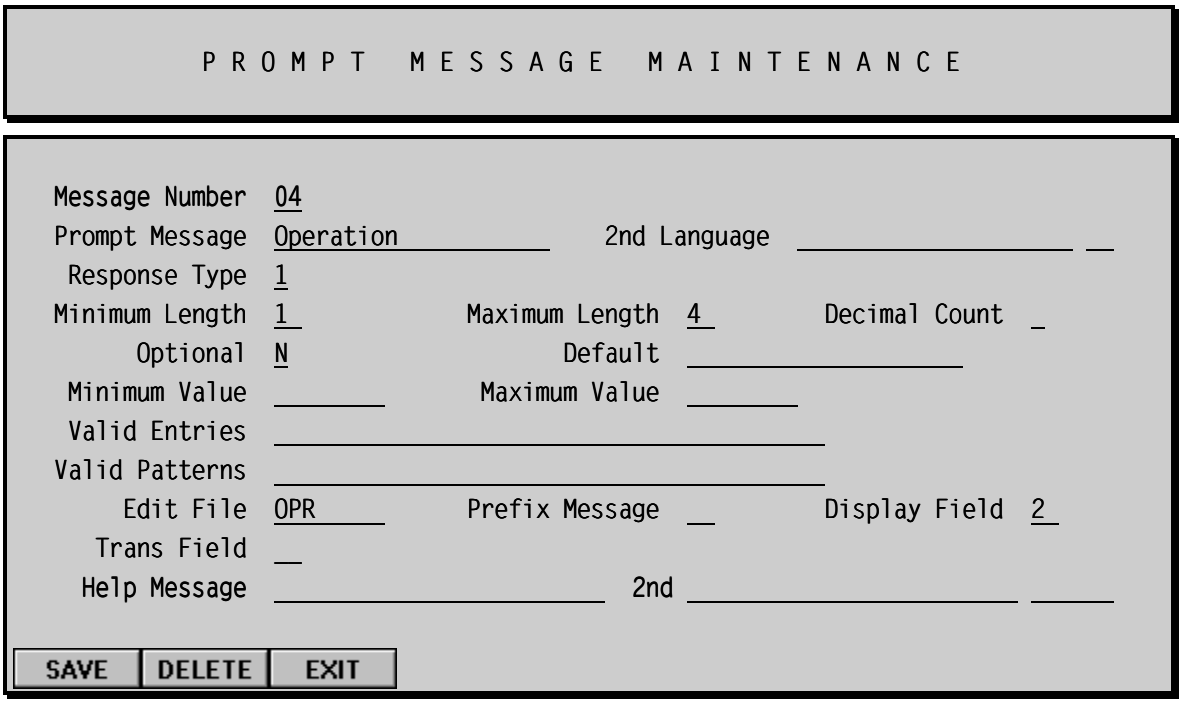
Department



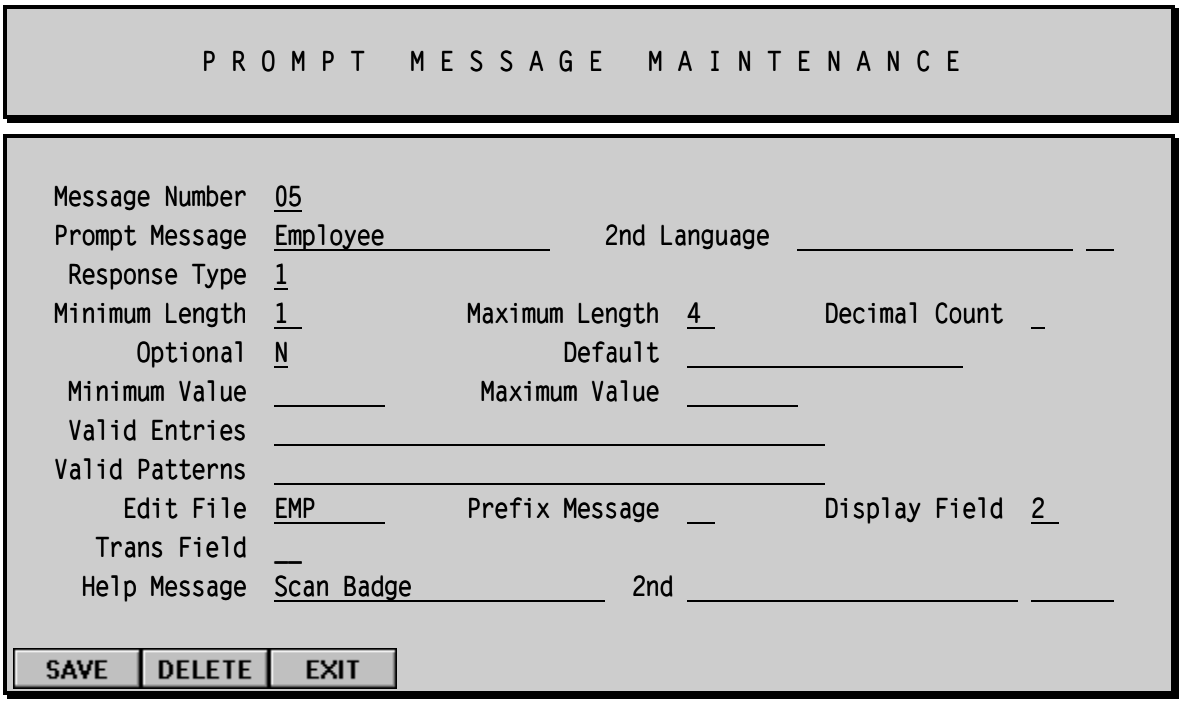
Cost Center



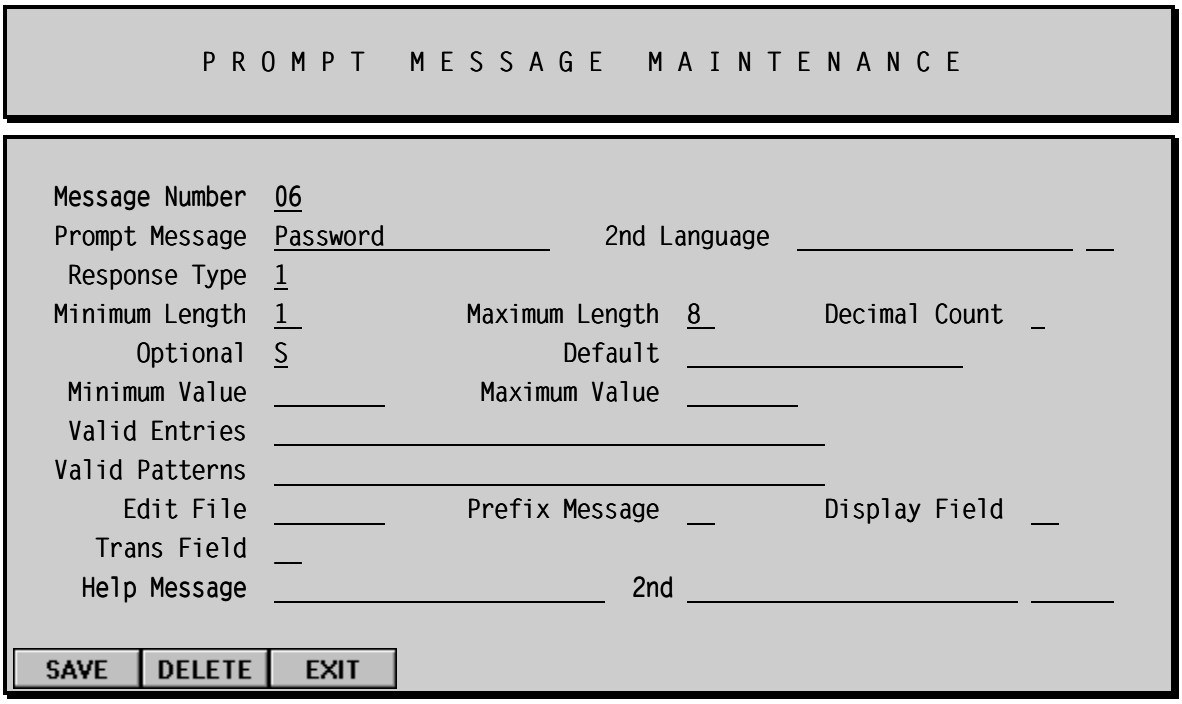
Operation



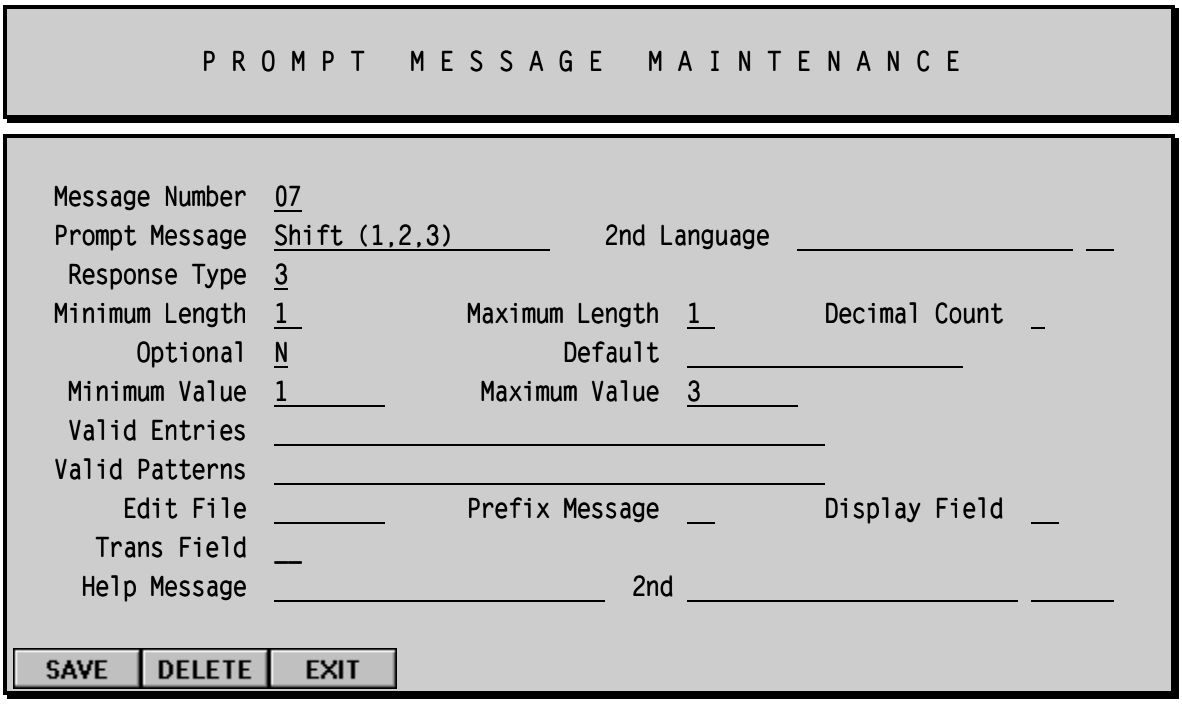
Employee



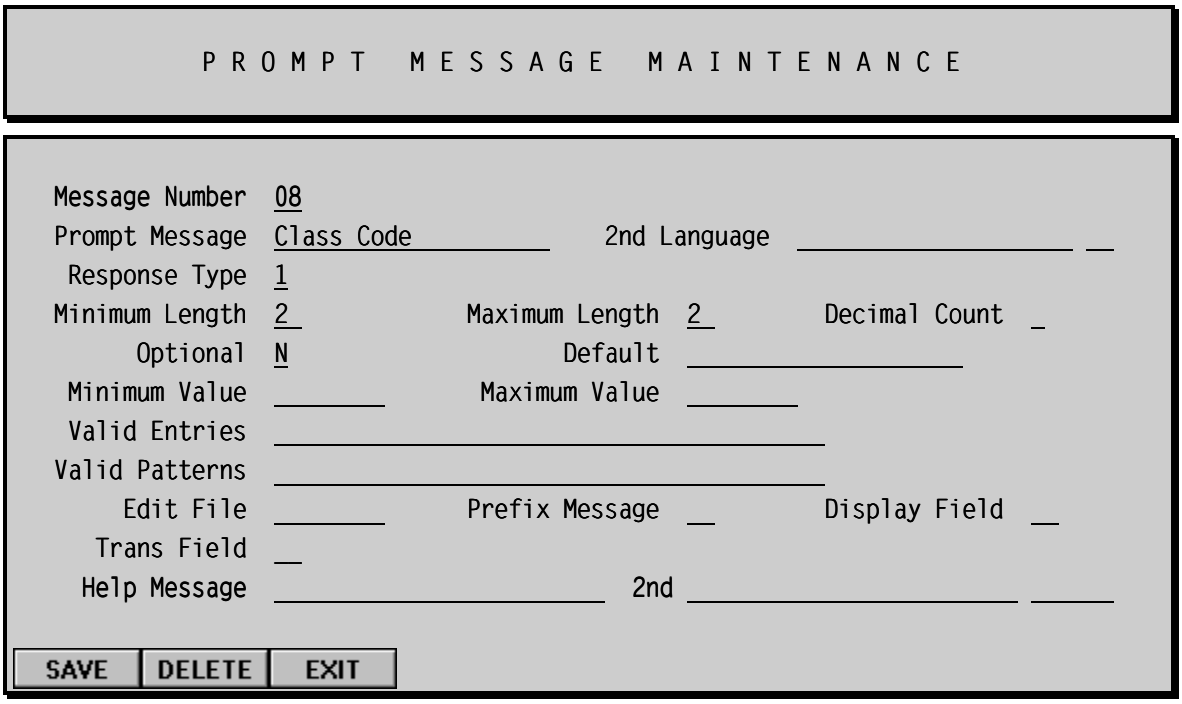
Password



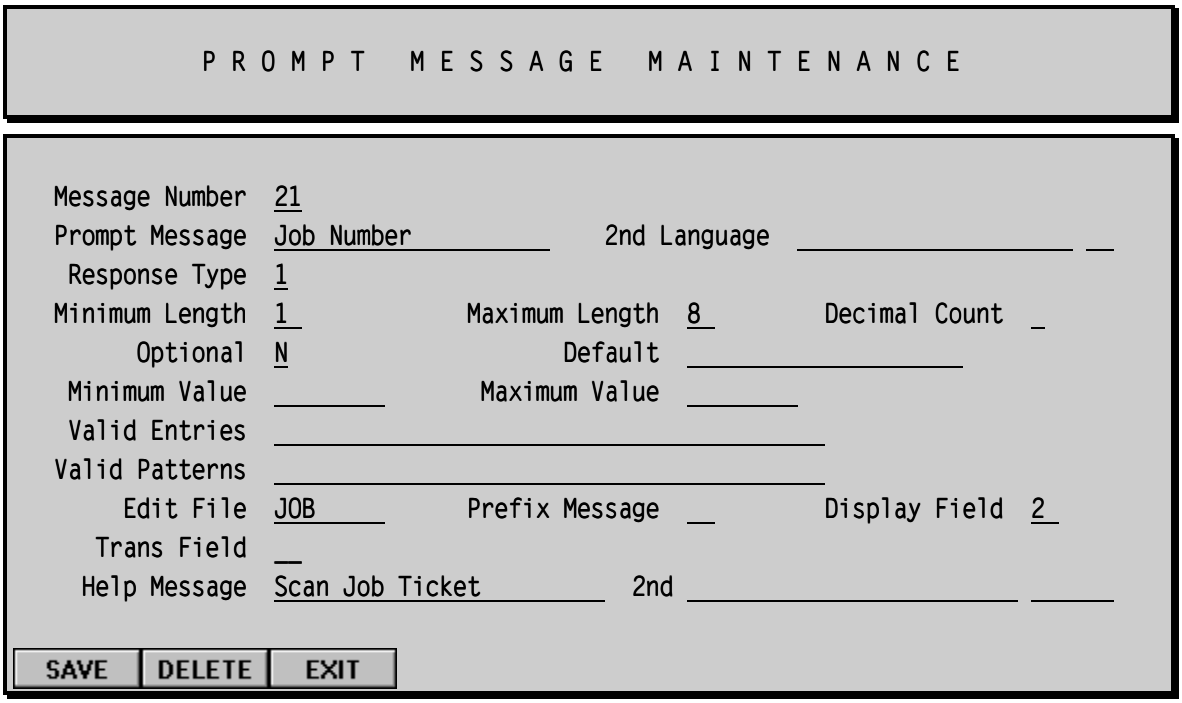
Shift



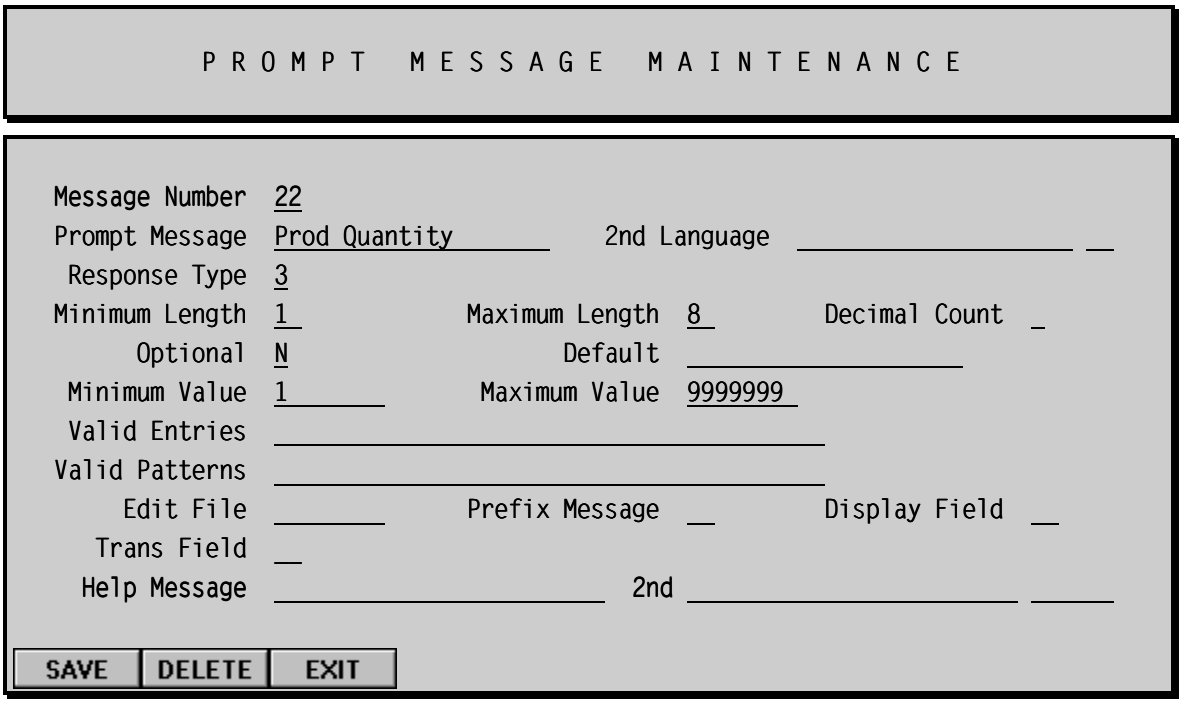
Class Code



Job Number



Production Quantity



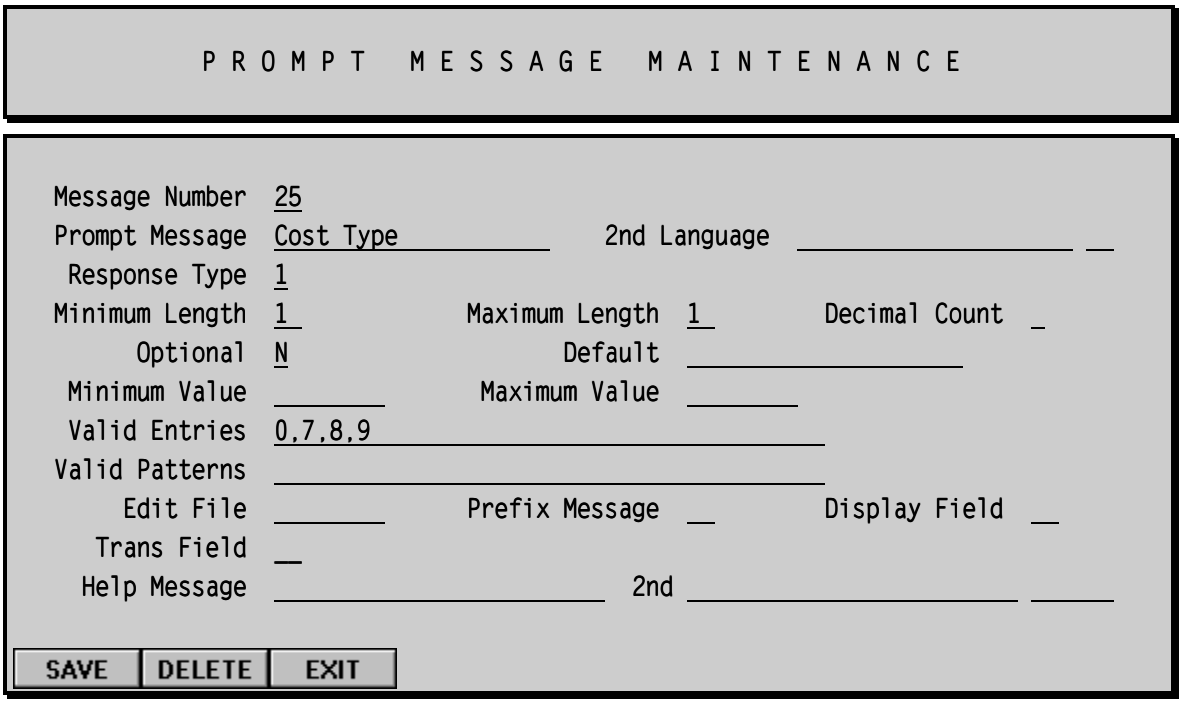
Time Code

```
                    P R O M P T   M E S S A G E   M A I N T E N A N C E

  Message Number  23
  Prompt Message  Time Code          2nd Language  ____________________ __
   Response Type  1
  Minimum Length  2_          Maximum Length  2_        Decimal Count  _
        Optional  N                   Default  ____________________
   Minimum Value  _______     Maximum Value  _______
   Valid Entries  00,01,02,70,71,72,80,81,82,90,91,92
  Valid Patterns  ____________________________________
       Edit File  _______     Prefix Message  __        Display Field  __
     Trans Field  __
    Help Message  ____________________  2nd  ____________________ _____

  SAVE | DELETE | EXIT
```

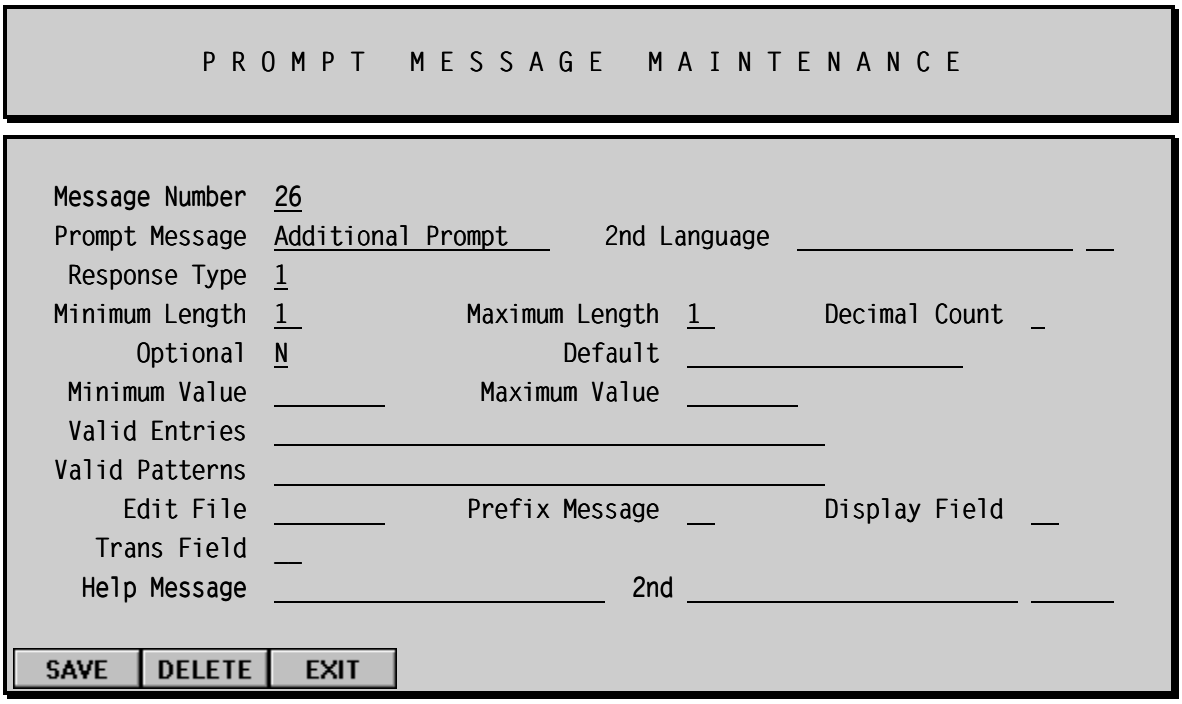
O/T Code

```
                    P R O M P T   M E S S A G E   M A I N T E N A N C E

  Message Number  24
  Prompt Message  O/T Code           2nd Language  ____________________ __
   Response Type  1
  Minimum Length  1_          Maximum Length  1_        Decimal Count  _
        Optional  N                   Default  ____________________
   Minimum Value  _______     Maximum Value  _______
   Valid Entries  0,1,2________________________________
  Valid Patterns  ____________________________________
       Edit File  _______     Prefix Message  __        Display Field  __
     Trans Field  __
    Help Message  ____________________  2nd  ____________________ _____

  SAVE | DELETE | EXIT
```

Cost Type



Additional Prompt



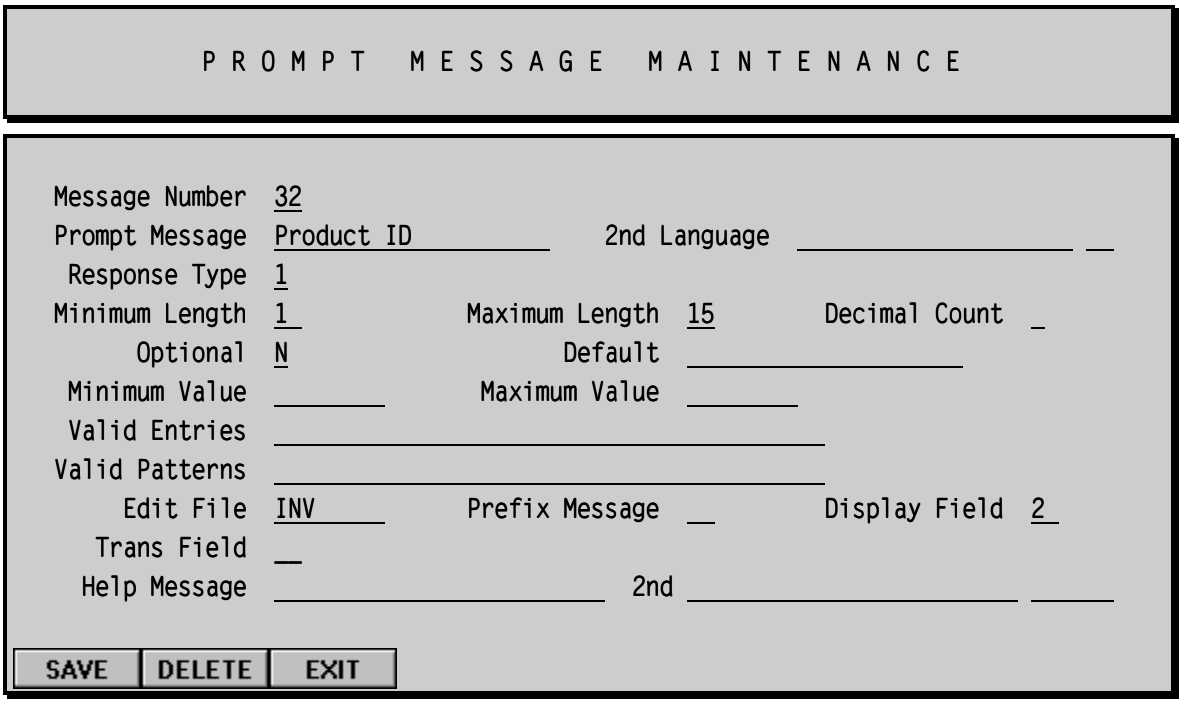
Operation Complete?

```
                    P R O M P T   M E S S A G E   M A I N T E N A N C E

  Message Number  29
  Prompt Message  Operation Complete?    2nd Language  ____________________ __
   Response Type  1
  Minimum Length  1          Maximum Length  1        Decimal Count  _
        Optional  N                Default  ____________________
   Minimum Value  ________    Maximum Value  ________
   Valid Entries  Y,y,N,n ____________________________________
  Valid Patterns  ____________________________________
       Edit File  ________    Prefix Message  __       Display Field  __
     Trans Field  __
    Help Message  ____________________  2nd  ____________________ _____

  SAVE | DELETE | EXIT
```

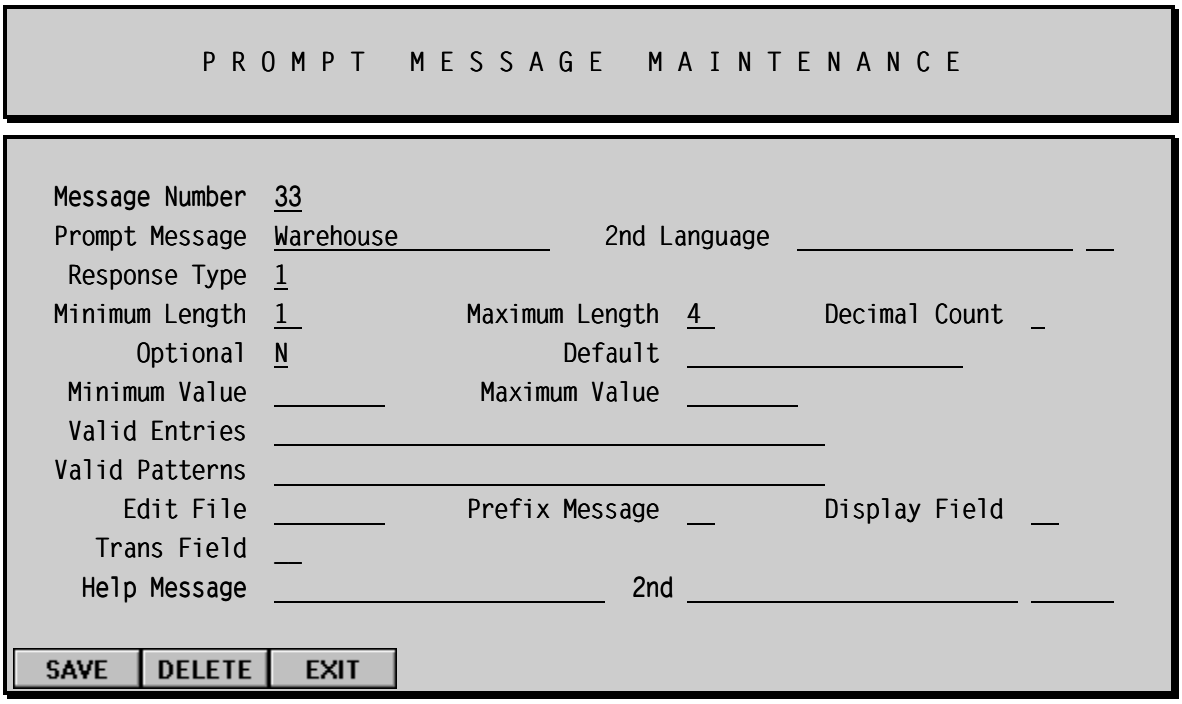
Bar Code Roll

```
                    P R O M P T   M E S S A G E   M A I N T E N A N C E

  Message Number  31
  Prompt Message  Bar Code Roll_____    2nd Language  ____________________ __
   Response Type  3
  Minimum Length  8          Maximum Length  8        Decimal Count  _
        Optional  Y                Default  ____________________
   Minimum Value  ________    Maximum Value  ________
   Valid Entries  ____________________________________
  Valid Patterns  ____________________________________
       Edit File  ________    Prefix Message  __       Display Field  __
     Trans Field  __
    Help Message  ____________________  2nd  ____________________ _____

  SAVE | DELETE | EXIT
```

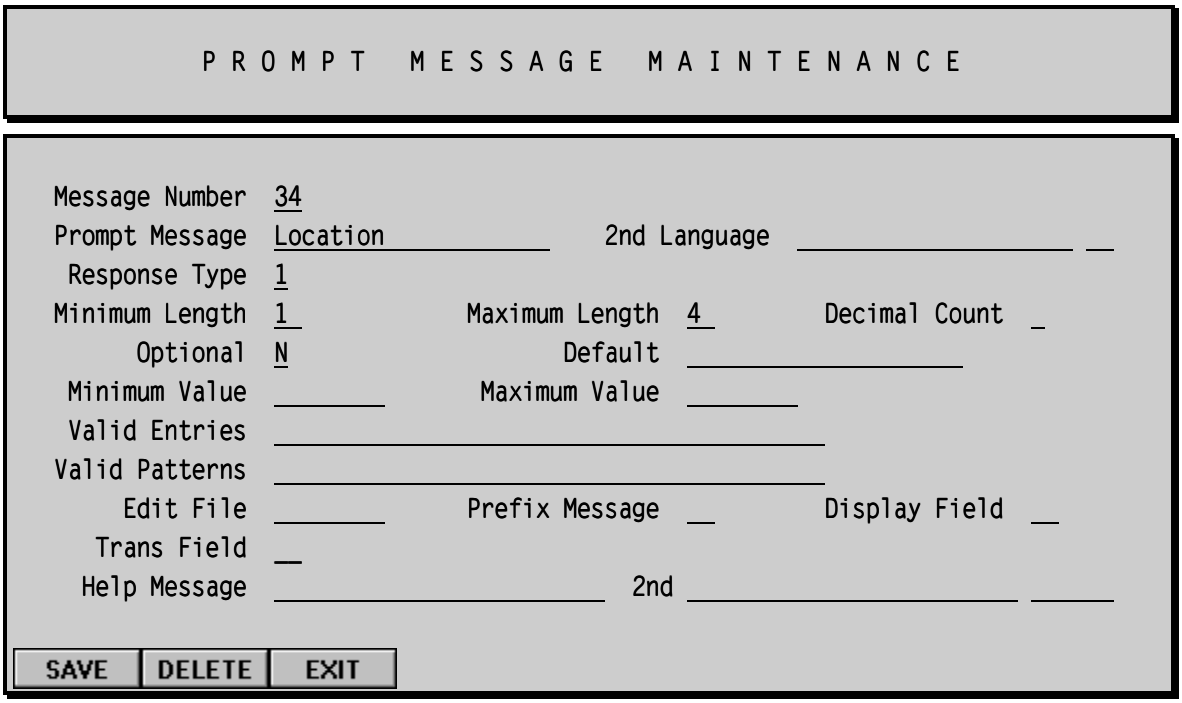
Product ID



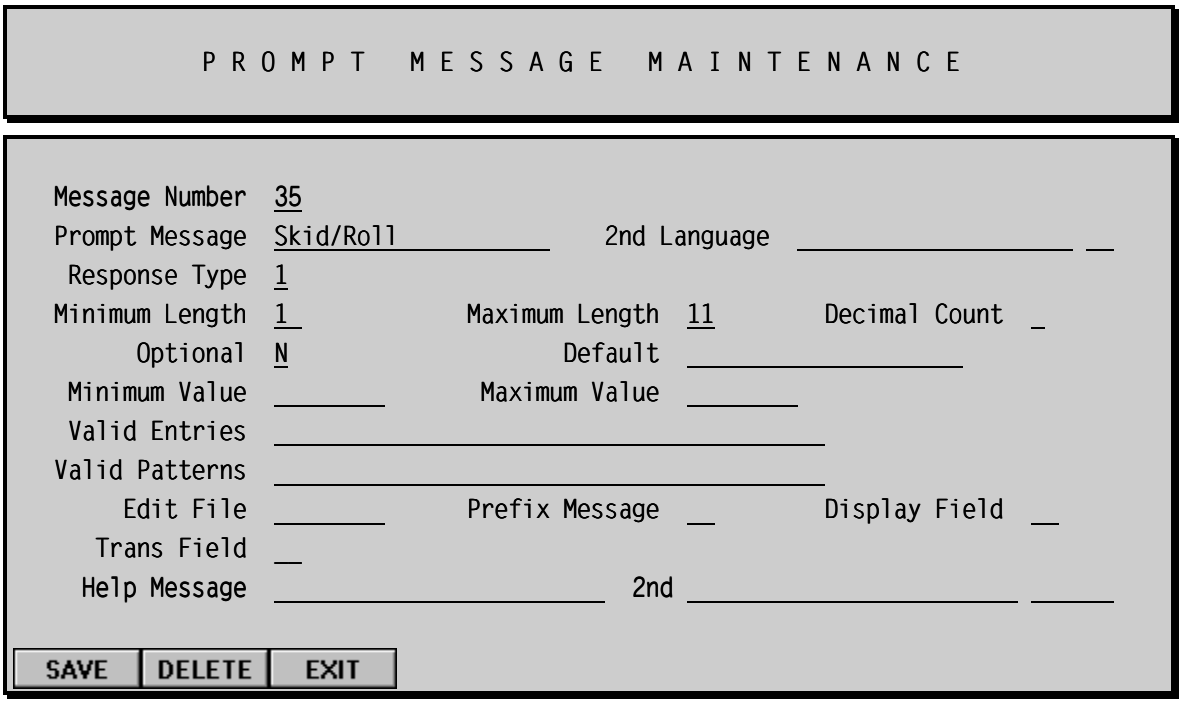
Warehouse



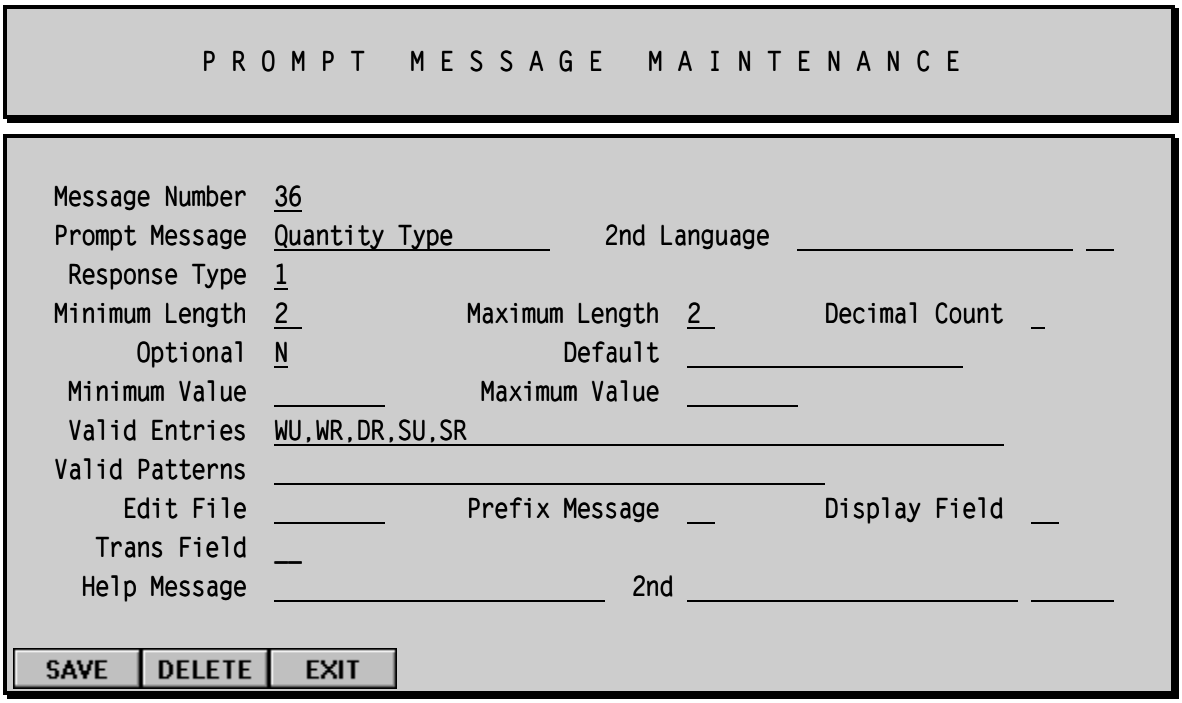
Location



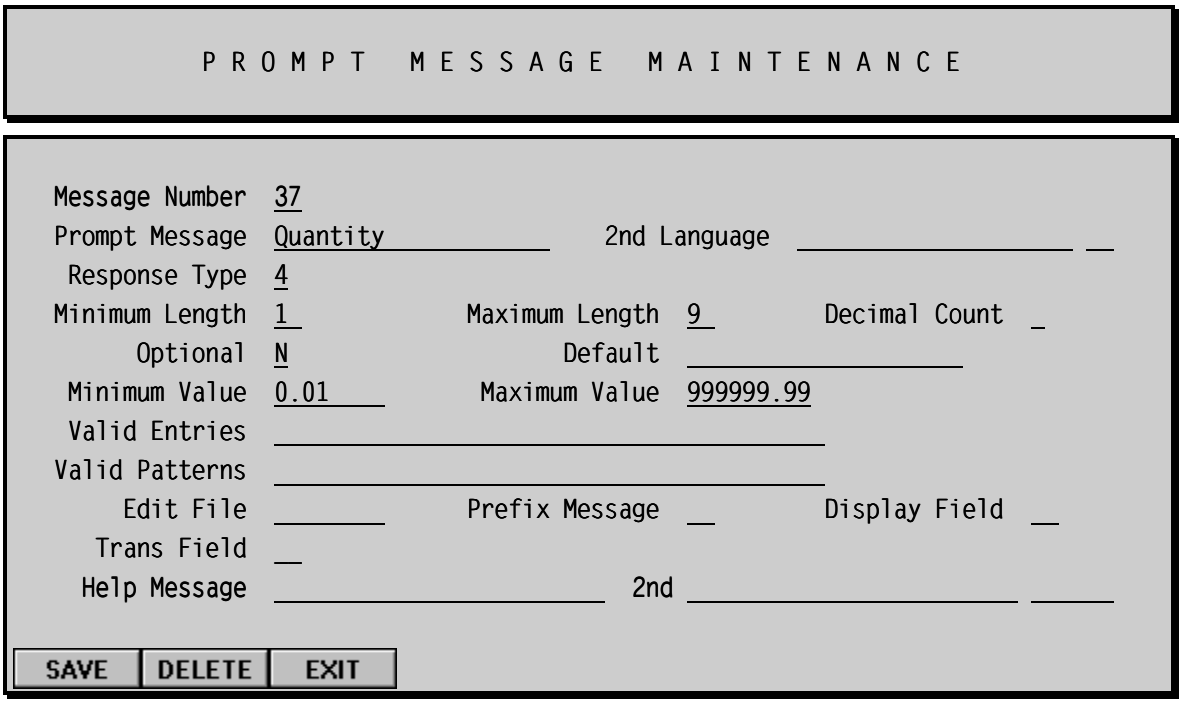
Skid/Roll



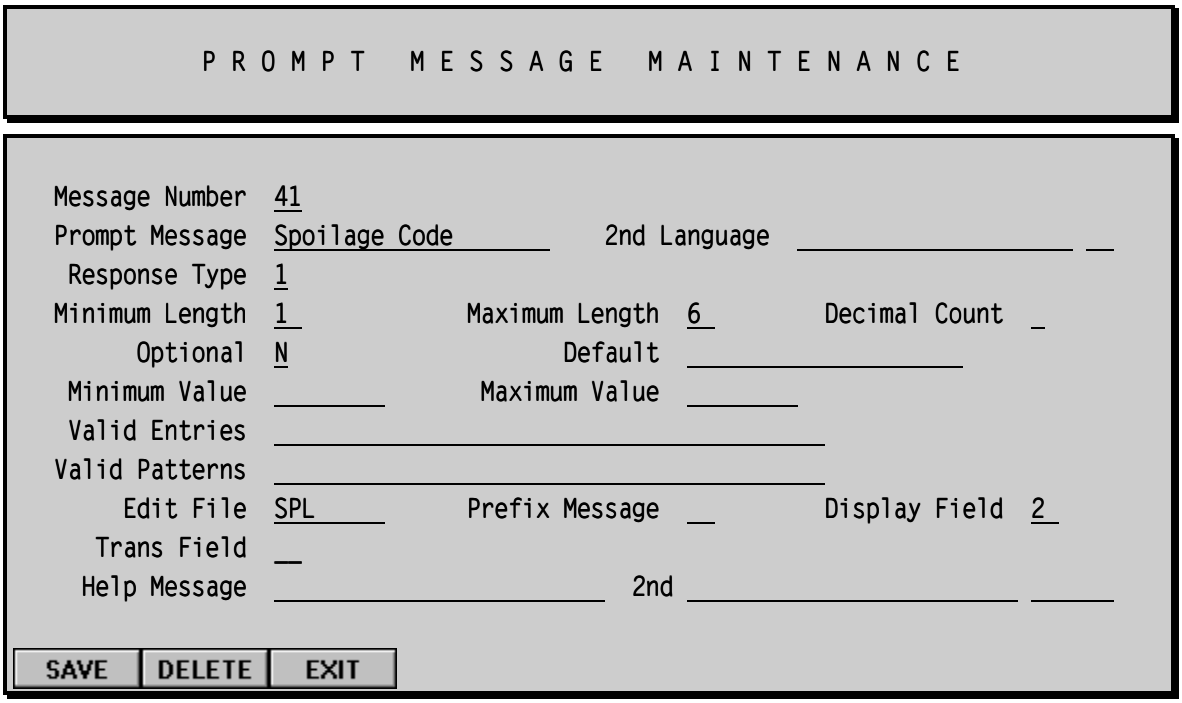
Quantity Type



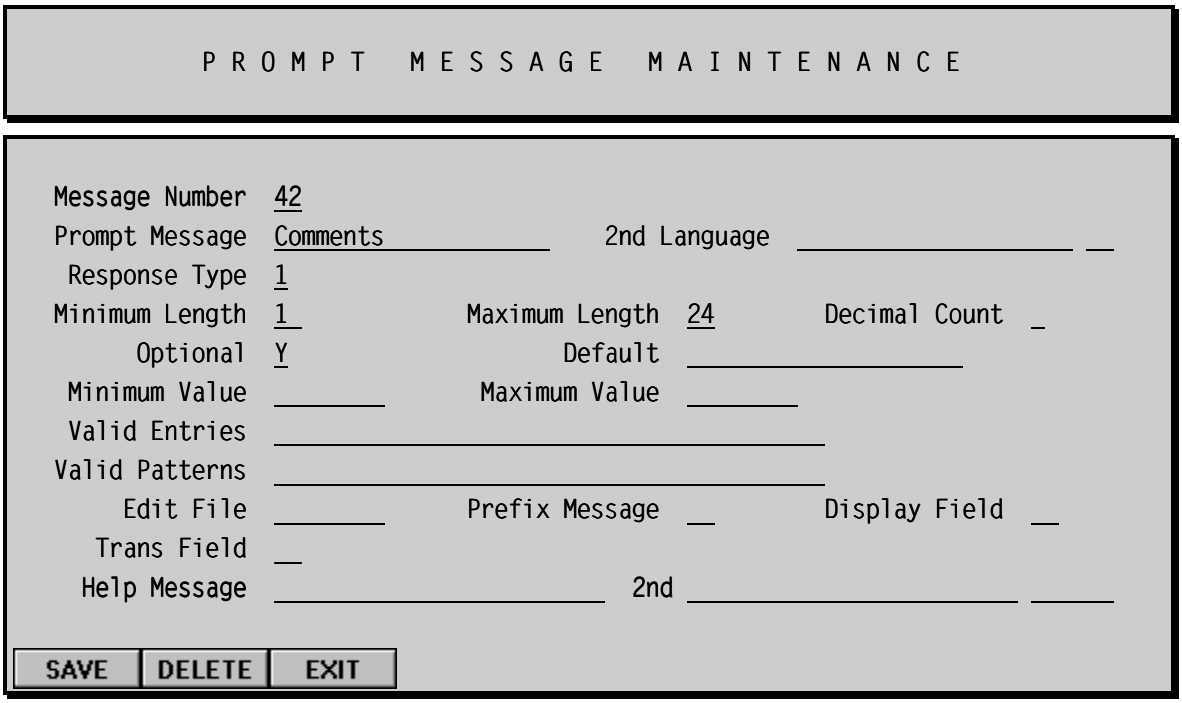
Quantity



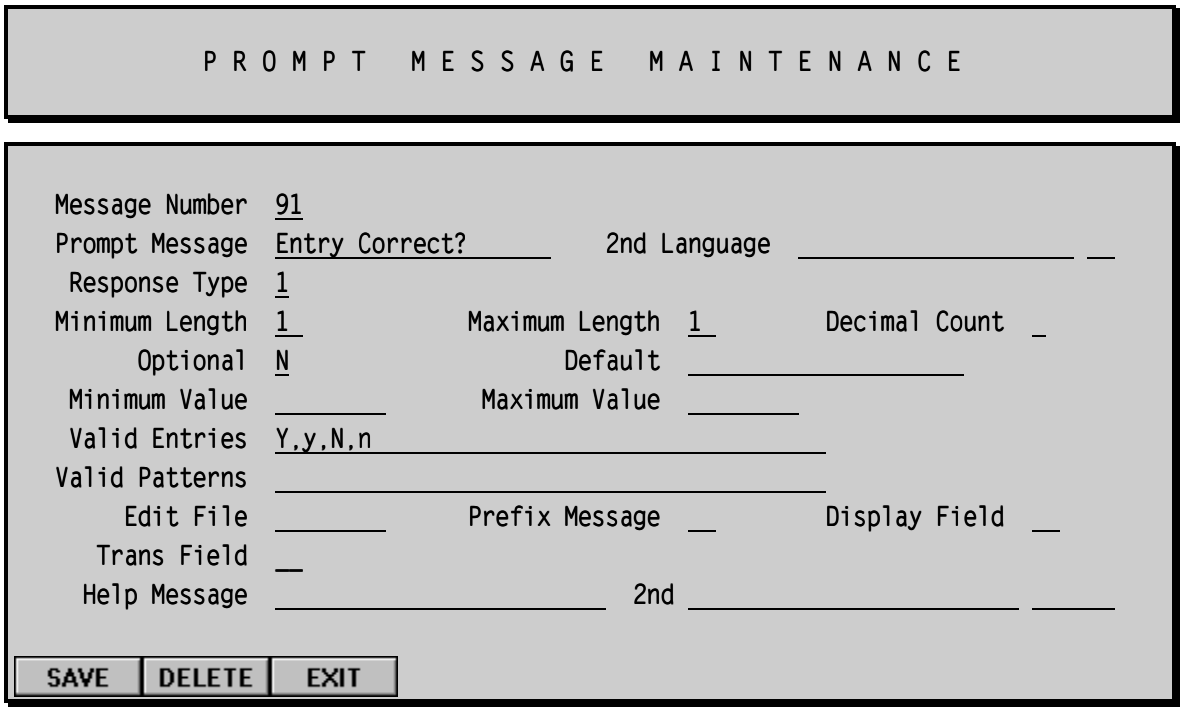
Spoilage Code



Comments



Entry Correct?



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Appendix E Station Set-up

Before a shop-floor station may be used on the network, the station must be configured. Failure to do so may cause the station and other stations on the network to operate improperly.

If a previously functioning station begins to behave erratically, the station should be reset to factory settings as described in the associated hardware reference manual before re-initiating the set-up procedure.

Operating Characteristics

The following information is provided for quick reference only. For more detail or for information regarding hardware options installed, consult the manual provided with the actual hardware purchased.

Model TT4A

To enter the set-up mode

- ☐ Supply power to the station using the AC power adapter provided.
- ☐ Press the shift keys in the following order, **S2 - S1 - S2**.

Once in the set-up mode, the contents of each of the internal registers are presented for review or modification. To modify the displayed register, enter the correct sequence of 0's and 1's. If the register values are correct, pressing the **ENTER** key will cause the unit to proceed to the next register or prompt.

SR#	**12345678**	**Comments**
SR1	00000010	9600 baud, 8 bit, no parity.
SR2	00001000	Enable Line Mode.
SR3	00000000	
SR4	10100000	Enable wand input.
OPERATING MODE		3.
NUMBER OF LINES		8.
UNIT ADDRESS		Unique number for the entire network.

Model TT5A

To enter the set-up mode

- ☐ Supply power to the station using the AC power adapter provided.
- ☐ Press the shift keys in the following order, **S2 - S1 - S2**.

Once in the set-up mode, the contents of each of the internal registers are presented for review or modification. To modify the displayed register, enter the correct sequence of 0's and 1's. If the register values are correct, pressing the **ENTER** key will cause the unit to proceed to the next register or prompt.

SR#	**12345678**	**Comments**
SR1	00000010	9600 baud, 8 bit, no parity.
SR2	00001000	Enable Line Mode.
SR3	00000000	
SR4	10100000	Enable wand input.
SR5	11111111	Decode all bar-code symbologies.
OPERATING MODE		3.
CONTRAST		Display contrast, 1 to 7 as required.
UNIT ADDRESS		Unique number for the entire network.
COLUMNS		24.
OPTIONS		000.

Model TT5B

To enter the set-up mode

- ☐ Supply power to the station using the AC power adapter provided.
- ☐ Press the shift keys in the following order, **S2 - S1 - S2**.

Once in the set-up mode, the contents of each of the internal registers are presented for review or modification. To modify the displayed register, enter the correct sequence of 0's and 1's. If the register values are correct, pressing the **ENTER** key will cause the unit to proceed to the next register or prompt. It should be noted that not all registers and prompts are available on all station models.

SR#	**12345678**	**Comments**
SR1	00000010	9600 baud, 8 bit, no parity.
SR2	00001000	Enable Line Mode.
SR3	00000000	
SR4	10100000	Enable wand input.
SR5	11111111	Decode all bar-code symbologies.
SR6	00000010	For auxiliary port if present. Set to be compatible with external device. Consult hardware reference manual.
OPERATING MODE		3.
CONTRAST		Display contrast, 1 to 7 as required.
UNIT ADDRESS		Unique number for the entire network.
COLUMNS		24.
OPTIONS		000.

Model TT6

To enter the set-up mode

- ☐ Supply power to the station using the AC power adapter provided.
- ☐ While pressing the left **SHIFT** key, press the **CONTROL** key.

Once in the set-up mode, the contents of each of the internal registers are presented for review or modification. To modify the displayed register, enter the correct sequence of 0's and 1's. If the register values are correct, pressing the **ENTER** key will cause the unit to proceed to the next register or prompt. It should be noted that not all registers and prompts are available on all station models.

SR#	**12345678**	**Comments**
SR1	00000010	9600 baud, 8 bit, no parity.
SR2	00001000	Enable Line Mode.
SR3	00000000	
OPERATING MODE		3.
CONTRAST		Display contrast, 1 to 7 as required.
UNIT ADDRESS		Unique number for the entire network.
COLUMNS		40.

Model TT6A

To enter the set-up mode

- ☐ Supply power to the station using the AC power adapter provided.
- ☐ While pressing the left **SHIFT** key, press the **CONTROL** key.

Once in the set-up mode, the contents of each of the internal registers are presented for review or modification. To modify the displayed register, enter the correct sequence of 0's and 1's. If the register values are correct, pressing the **ENTER** key will cause the unit to proceed to the next register or prompt. It should be noted that not all registers and prompts are available on all station models.

SR#	**12345678**	**Comments**
SR1	00000010	9600 baud, 8 bit, no parity.
SR2	00001000	Enable Line Mode.
SR3	00000000	
SR4	10100000	Enable wand input.
SR5	11111111	Decode all bar-code symbologies.
SR6	00000010	For auxiliary port if present. Set for compatibility with external device. Consult hardware reference manual.
OPERATING MODE		3.
CONTRAST		Display contrast, 1 to 7 as required.
UNIT ADDRESS		Unique number for the entire network.
COLUMNS		40.
OPTIONS		000.

Model TT9

To enter the set-up mode

- ☐ Supply power to the station using the AC power adapter provided.
- ☐ While pressing the **AUX1** key, press the **ENTER** key.

Once in the set-up mode, the contents of each of the internal registers are presented for review or modification. To modify the displayed register, enter the correct sequence of 0's and 1's. If the register values are correct, pressing the **ENTER** key will cause the unit to proceed to the next register or prompt. It should be noted that not all registers and prompts are available on all station models.

SR#	**12345678**	**Comments**
SR1	00000010	9600 baud, 8 bit, no parity.
SR2	00001000	Enable Line Mode.
SR3	00000000	
SR4	10100000	Enable wand input.
OPERATING MODE		3.
CONTRAST		Display contrast, 1 to 7 as required.
UNIT ADDRESS		Unique number for the entire network.
COLUMNS		40.

To store changes in permanent memory

- ☐ While pressing the **AUX2** key, press the **ENTER** key.

Function Key Definition

Once a station is set up, it may be connected to the network. With **NDC-Plus** executing and the network activated, the function keys may be loaded with the values defined in the **NDC.INI** file.

If the station is new, the function keys will be loaded with the standard factory settings. The contents of the eight function keys will be **F1** through **F8** respectively. When the unit is displaying the **Function** prompt, pressing the function key followed by the **ENTER** key will cause it to be programmed. If the function keys are not configured to the factory settings and you wish to re-program them, you may enter **F1** through **F8** from the keyboard by using the shift key. You may also enter **$F** followed by the **ENTER** key to download all function keys simultaneously.

A facility to define function keys by station also exists. The function keys are defined using the **Function Key Maintenance** facility (see chapter 5). To download the function keys, enter **$F** and press the **ENTER** key. The message **F1-F8 LOADED** is displayed upon successful completion of the download. Individual function keys may be downloaded by entering **$F1** through **$F8** for function keys 1 through 8 respectively.

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Appendix F Trouble-Shooting Guide

System Installation

- **Installation program aborts**
  - Check **config.sys** and **autoexec.bat** files (see appendix A).
    - Reboot computer and retry.
  - Ensure that MS-DOS version 6.xx is loaded (type **VER** at C prompt).
    - Load latest version of MS-DOS.

System Start-up

- **Out of memory error**
  - Check **config.sys** and **autoexec.bat** files (see appendix A).
    - Reboot computer and retry.
- **Too many files**
  - Correct FILES statement in **config.sys** file (see appendix A).
    - Reboot computer and retry.

Shop-floor Network Connection

- **F1 key disabled**
  - Host cable disconnected.
    - Connect cable and retry.
  - DSR signal not present from host computer.
    - Use proper cable or jumper pins 6, 8, and 20.
- **Network connected but shop-floor stations not responding**
  - Check power to TLD3.
    - Apply power to TLD3 using power transformer provided.
  - Check cabling between P/C and TLD3.
    - Connect standard 9-25 pin or 25-25 pin modem cable.

- Ensure that TLD3 is connected to COM2 on P/C.
  - Move cable to COM2.
- Check power to TLD2.
  - Apply power to TLD2 using power transformer provided.
- Check cabling between TLD3, TLD2 and TTn station.
  - Cable should be 8 wire modular cable wired straight through.
- Check TTn setup (see appendix E).
  - Address must be <= licensed station count.
- Ensure that all connected stations are properly set-up and uniquely addressed.
  - With all modular wires disconnected from TLD3, connect a single TTn station to TLD3 with short 8-wire modular cable (wired straight through).

- **Shop-floor station acting erratically and/or beeping**
  - Insufficient power being supplied to TLD3.
    - Apply one 1-amp or two 500-ma power transformers.
  - Electrical noise from near-by motors or lighting fixtures.
    - Use UTP cabling for noise reduction.
  - Multiple stations responding to the same address.
    - Correct station set-up or replace faulty station.
- **Shop-floor station function keys are not working**
  - Function keys have not been downloaded (see appendix E).
    - Download function keys and retry.
  - Software controlled function keys not set up for station (see chapter 5).
    - Define function keys for station and retry.

Host Communications

- **Cannot initiate Network Communications Process from host computer**
  - Unix “tty” device set-up or permission problems.
    - Contact system administrator.
- **Periodic display of Comm Error 57 on Communications Monitor screen**
  - Caused by PC serial buffer overflow.
    - Change “tty” stop-bit setting to “2” and restart the Network Communications Process.

Master File Download

- **Unix login message appearing on P/C Communications Monitor**
  - Unix “tty” device set up problem. Login should be disabled.
    - Contact system administrator.
- **Nothing appears on P/C Communications Monitor**
  - Ensure that PRIMAC Network Communications Process is active.
    - Invoke Network Communications Process.
  - Check cabling, MUX, etc. between host computer and P/C.
    - Correct cabling and/or modify MUX settings.
- **Garbage printing on P/C Communications Monitor**
  - Ensure that port characteristics (baud rate, parity, etc.) match that specified in NDC.INI file. (Default = 9600 baud, 8 bit, no parity).
    - Contact system administrator.
- **Communications Monitor shows exclamation point or other single character displaying over and over**
  - Ensure that the Network ID on the PRIMAC Download Maintenance function matches that of the software loaded on the P/C.
    - Change Network ID and re-initiate the Network Communications Process.
  - Ensure that the port number on the PRIMAC Download Maintenance function corresponds to the “tty” number being used.
    - Change “tty” number and re-initiate Network Communications Process.
- **The word “TRAN” printing over and over on P/C Communications Monitor**
  - Ensure that the PRIMAC Download Phantom is active.
    - Initiate the Download Phantom Process.

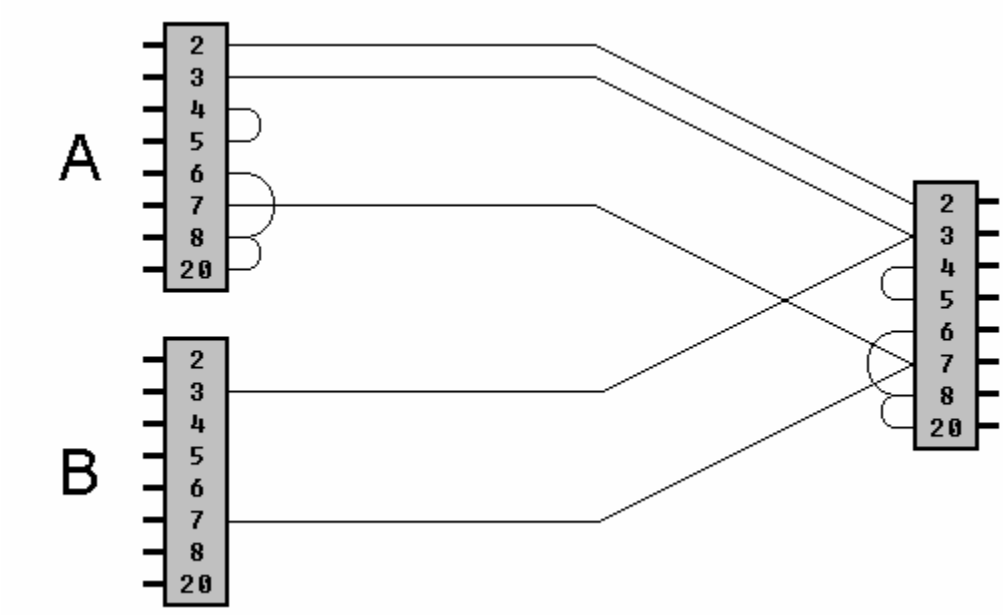
- Ensure that one or more files have been selected on the PRIMAC Download Maintenance screen.
  - Select files to be downloaded.
  - Exit from screen to unlock record.

Appendix G Cable Diagrams

Modular Cable

Modular cables are standard 8 conductor "Silver Satin" or unshielded twisted pair (UTP) with RJ-45 connectors. The cable is wired straight through as shown in diagram (same color wire on same side of both connectors). While "Silver Satin" cable is acceptable in most installations, unshielded twisted pair (UTP) cable is recommended as it provides greater protection against electrical interference.

Y-Cable



All ends are terminated with 25-pin male RS-232 connectors. Jumpers are required on two of the three connectors as shown.

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Appendix H ASCII Conversion Chart

Char	Dec	Hex	Oct	Binary	Char	Dec	Hex	Oct	Binary
NUL	00	00	00	00000000	SP	32	20	40	00100000
SOH	01	01	01	00000001	!	33	21	41	00100001
STX	02	02	02	00000010	"	34	22	42	00100010
ETX	03	03	03	00000011	#	35	23	43	00100011
EOT	04	04	04	00000100	$	36	24	44	00100100
ENQ	05	05	05	00000101	%	37	25	45	00100101
ACK	06	06	06	00000110	&	38	26	46	00100110
BEL	07	07	07	00000111	'	39	27	47	00100111
BS	08	08	10	00001000	(	40	28	50	00101000
HT	09	09	11	00001001	)	41	29	51	00101001
LF	10	0A	12	00001010	*	42	2A	52	00101010
VT	11	0B	13	00001011	+	43	2B	53	00101011
FF	12	0C	14	00001100	,	44	2C	54	00101100
CR	13	0D	15	00001101	-	45	2D	55	00101101
SO	14	0E	16	00001110	.	46	2E	56	00101110
SI	15	0F	17	00001111	/	47	2F	57	00101111
DLE	16	10	20	00010000	0	48	30	60	00110000
DC1	17	11	21	00010001	1	49	31	61	00110001
DC2	18	12	22	00010010	2	50	32	62	00110010
DC3	19	13	23	00010011	3	51	33	63	00110011
DC4	20	14	24	00010100	4	52	34	64	00110100
NAK	21	15	25	00010101	5	53	35	65	00110101
SYN	22	16	26	00010110	6	54	36	66	00110110
ETB	23	17	27	00010111	7	55	37	67	00110111
CAN	24	18	30	00011000	8	56	38	70	00111000
EM	25	19	31	00011001	9	57	39	71	00111001
SUB	26	1A	32	00011010	:	58	3A	72	00111010
ESC	27	1B	33	00011011	;	59	3B	73	00111011
FS	28	1C	34	00011100	<	60	3C	74	00111100
GS	29	1D	35	00011101	=	61	3D	75	00111101
RS	30	1E	36	00011110	>	62	3E	76	00111110
US	31	1F	37	00011111	?	63	3F	77	00111111

ASCII Conversion Chart (cont'd)

Char	Dec	Hex	Oct	Binary	Char	Dec	Hex	Oct	Binary
@	64	40	100	01000000	`	96	60	140	01100000
A	65	41	101	01000001	a	97	61	141	01100001
B	66	42	102	01000010	b	98	62	142	01100010
C	67	43	103	01000011	c	99	63	143	01100011
D	68	44	104	01000100	d	100	64	144	01100100
E	69	45	105	01000101	e	101	65	145	01100101
F	70	46	106	01000110	f	102	66	146	01100110
G	71	47	107	01000111	g	103	67	147	01100111
H	72	48	110	01001000	h	104	68	150	01101000
I	73	49	111	01001001	i	105	69	151	01101001
J	74	4A	112	01001010	j	106	6A	152	01101010
K	75	4B	113	01001011	k	107	6B	153	01101011
L	76	4C	114	01001100	l	108	6C	154	01101100
M	77	4D	115	01001101	m	109	6D	155	01101101
N	78	4E	116	01001110	n	110	6E	156	01101110
O	79	4F	117	01001111	o	111	6F	157	01101111
P	80	50	120	01010000	p	112	70	160	01110000
Q	81	51	121	01010001	q	113	71	161	01110001
R	82	52	122	01010010	r	114	72	162	01110010
S	83	53	123	01010011	s	115	73	163	01110011
T	84	54	124	01010100	t	116	74	164	01110100
U	85	55	125	01010101	u	117	75	165	01110101
V	86	56	126	01010110	v	118	76	166	01110110
W	87	57	127	01010111	w	119	77	167	01110111
X	88	58	130	01011000	x	120	78	170	01111000
Y	89	59	131	01011001	y	121	79	171	01111001
Z	90	5A	132	01011010	z	122	7A	172	01111010
[	91	5B	133	01011011	{	123	7B	173	01111011
\	92	5C	134	01011100	|	124	7C	174	01111100
]	93	5D	135	01011101	}	125	7D	175	01111101
^	94	5E	136	01011110	~	126	7E	176	01111110
_	95	5F	137	01011111	DEL	127	7F	177	01111111